

A. Architecture of the ConvNet Model Used

We use the architecture shown in Figure A.1 to train *Bob's* image classification model. The number of parameters to be learned for each layer is shown in Figure A.2. While training the model, each fully connected (FC) layer is separated by a dropout layer. We use Softmax as the activation for the last FC layer for training and use approximated Softmax for inference in-the-clear as well as private inference.

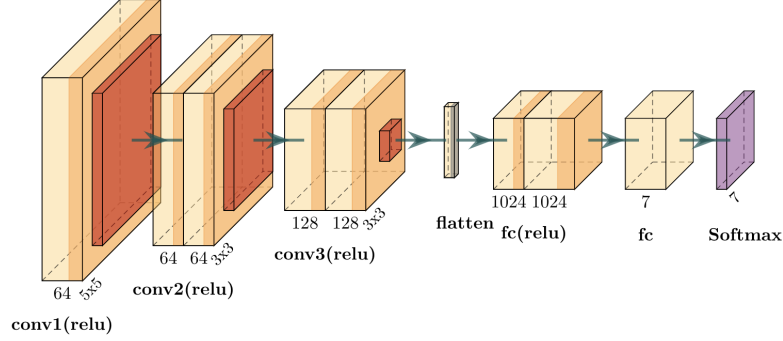


Figure A.1. Diagram of ConvNet architecture for frame classification

Layer (type)	Output Shape	Param #
conv2d (Conv2D)	(None, 44, 44, 64)	1664
average_pooling2d (AveragePo	(None, 20, 20, 64)	0
conv2d_1 (Conv2D)	(None, 18, 18, 64)	36928
conv2d_2 (Conv2D)	(None, 16, 16, 64)	36928
average_pooling2d_1 (Average	(None, 7, 7, 64)	0
conv2d_3 (Conv2D)	(None, 5, 5, 128)	73856
conv2d_4 (Conv2D)	(None, 3, 3, 128)	147584
average_pooling2d_2 (Average	(None, 1, 1, 128)	0
flatten (Flatten)	(None, 128)	0
dense (Dense)	(None, 1024)	132096
dropout (Dropout)	(None, 1024)	0
dense_1 (Dense)	(None, 1024)	1049600
dropout_1 (Dropout)	(None, 1024)	0
dense_2 (Dense)	(None, 7)	7175
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Total params: 1,485,831		
Trainable params: 1,485,831		
Non-trainable params: 0		

Figure A.2. Details of ConvNet architecture for frame classification

B. Source Code

We provide our source code which includes:

- a readme file
- code for training the model in-the-clear
- code for classifying a RAVDESS video in-the-clear

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- code for extracting inputs for use with the open source MPC framework MP-SPDZ¹
 - code for the MPC protocols implemented in MP-SPDZ

¹<https://github.com/data61/MP-SPDZ>