# Lower Bounds and Hardness Amplification for Learning Shallow Monotone Formulas

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## Abstract

Much work has been done on learning various classes of "simple" monotone functions under the uniform distribution. In this paper we give the first unconditional lower bounds for learning problems of this sort by showing that polynomial-time algorithms cannot learn shallow monotone Boolean formulas under the uniform distribution in the well-studied Statistical Query (SQ) model.

We introduce a new approach to understanding the learnability of "simple" monotone functions that is based on a recent characterization of Strong SQ learnability by Simon (2007) Using the characterization we first show that depth-3 monotone formulas of size  $n^{o(1)}$  cannot be learned by any polynomial-time SQ algorithm to accuracy  $1-1/(\log n)^{\Omega(1)}$ . We then build on this result to show that depth-4 monotone formulas of size  $n^{o(1)}$  cannot be learned even to a certain  $\frac{1}{2} + o(1)$  accuracy in polynomial time. This improved hardness is achieved using a general technique that we introduce for amplifying the hardness of "mildly hard" learning problems in either the PAC or SQ framework. This hardness amplification for learning builds on the ideas in the work of O'Donnell (2004) on hardness amplification for approximating functions using small circuits, and is applicable to a number of other contexts.

Finally, we demonstrate that our approach can also be used to reduce the well-known open problem of learning juntas to learning of depth-3 monotone formulas.

**Keywords:** statistical query learning, Boolean formulas, statistical query dimension, hardness of learning

#### 1. Introduction

**Motivation.** Over the past several decades much work in computational learning theory has focused on developing efficient algorithms for learning monotone Boolean functions under the uniform distribution, (see e.g., Amano and Maruoka, 2002; Blum et al., 1998; Bshouty and Tamon, 2006; Hancock and Mansour, 1991; Jackson et al., 2008; Kearns et al., 1994; O'Donnell and Servedio, 2007; O'Donnell and Wimmer, 2009; Sakai and Maruoka, 2000; Servedio, 2004) and other works. An intriguing question, which has driven much of this research and remains open, is whether there is an efficient algorithm to learn *monotone DNF formulas* under the uniform distribution. Such an algorithm A would have the following

performance guarantee: for any target function  $f : \{0,1\}^n \to \{0,1\}$  that is a monotone DNF formula with poly(n) terms, given access to independent uniform random examples (x, f(x)), algorithm A would run in  $poly(n, 1/\epsilon)$  time and with high probability output a hypothesis h that disagrees with f on at most an  $\epsilon$  fraction of inputs from  $\{0, 1\}^n$ .

Several partial positive results toward learning monotone DNF have been obtained: for constant  $\epsilon$ , algorithms are known that can learn  $2^{\sqrt{\log n}}$ -term monotone DNF (Servedio, 2004) and poly(n)-size monotone decision trees (O'Donnell and Servedio, 2007) in poly(n) time. Partial negative results have also been given: Dachman-Soled et al. (2008) has shown that (under a strong cryptographic hardness assumption) for a sufficiently large absolute constant d there is no poly(n)-time algorithm that can learn depth-d, size- $n^{o(1)}$  Boolean formulas that compute monotone functions to a certain accuracy  $\frac{1}{2} + o(1)$ . However no hardness results that apply to monotone formulas of small constant depth are known.

In this work we give unconditional lower bounds showing that simple monotone functions – computed by monotone Boolean formulas of depth 3 or 4 and size  $n^{o(1)}$  – cannot be learned under the uniform distribution in polynomial time. Of course these results are not in the PAC model of learning from random examples (since unconditional lower bounds in this model would prove  $P \neq NP$ !); our primary lower bounds are for the closely-related and well-studied *Statistical Query* learning model, which we describe briefly below.

Statistical Query learning. Kearns (1998) introduced the statistical query (SQ) learning model as a natural variant of the usual PAC learning model. In the SQ model, instead of having access to independent random examples (x, f(x)) drawn from distribution  $\mathcal{D}$ , the learner is only allowed to obtain statistical properties of examples. Formally, it has access to a statistical query oracle  $SQ_{f,\mathcal{D}}$ . The oracle  $SQ_{f,\mathcal{D}}$  takes as input a query function  $g: X \times \{-1, +1\} \rightarrow \{-1, +1\}$  and a tolerance parameter  $\tau \in [0, 1]$  and outputs a value v such that:

$$|v - \mathbf{E}_{\mathcal{D}}[g(x, f(x))]| \le \tau.$$

The learner's goal – to output a hypothesis h such that  $\Pr_{x \sim \mathcal{D}}[h(x) \neq f(x)] \leq \epsilon$  – is the same as in PAC learning. A poly $(n, 1/\epsilon)$ -time SQ algorithm is only allowed to make queries in which g can be computed by a poly $(n, 1/\epsilon)$ -size circuit and  $\tau$  is at most a fixed  $1/\operatorname{poly}(n, 1/\epsilon)$  (and of course the algorithm must run for at most  $\operatorname{poly}(n, 1/\epsilon)$  time steps).

The SQ model is an important and well-studied learning model which has received much research attention in the 15 years since it was introduced. One reason for this intense interest is that any concept class that is efficiently learnable from statistical queries is also efficiently PAC learnable in the presence of random classification noise at any noise rate bounded away from  $\frac{1}{2}$  (Kearns, 1998). In fact, since the introduction of the SQ-model virtually all known noise-tolerant learning algorithms have been obtained from (or rephrased as) SQ algorithms<sup>1</sup> (Kearns, 1998; Bylander, 1994, 1998; Dunagan and Vempala, 2004).

Even more importantly, and quite surprisingly, all known techniques in PAC learning with the exception of Gaussian elimination either fit easily into the SQ model or have SQ analogues. Thus the study of SQ learning is now an integral part of the study of noise-tolerant learning and of PAC learning in general. In addition, interest in the SQ

<sup>1.</sup> One prominent exception is the work of Blum et al. (2003), which gives an algorithm for learning parities which is tolerant to random noise, although in a weaker sense than the algorithms derived from statistical queries.

learning model has been stimulated by recently discovered close connections to privacypreserving learning (Blum et al., 2005; Kasiviswanathan et al., 2008), evolvability (Valiant, 2009; Feldman, 2008, 2010) and communication complexity (Sherstov, 2008).

An important property of the SQ model that we rely on in this work is that it is possible to prove *unconditional* information-theoretic lower bounds on learning a class of functions in the SQ model (we will say much more about this below). Such lower bounds give a very strong indication that the class is unlikely to be efficiently PAC learnable and even less likely to be PAC learnable in the presence of random classification noise. In particular, it rules out almost all known approaches to the learning problem, including the algorithms that rely solely on estimates of Fourier coefficients (which is the primary technique for learning over the uniform distribution (Servedio, 2004; O'Donnell and Servedio, 2007)).

Background on hardness results for SQ learning. In his paper introducing the SQ model, Kearns (1998) already showed that the class of all parity functions cannot be SQlearned in polynomial time under the uniform distribution. Soon after this Blum et al. (1994) characterized the weak learnability of every function class  $\mathcal{F}$  in the SQ model in terms of the statistical query dimension of  $\mathcal{F}$ ; roughly speaking, this is the largest number of functions from  $\mathcal{F}$  that are pairwise nearly orthogonal to each other (we give a precise definition in Section 2). The results of Blum et al. (1994) imply that if a class  $\mathcal{F}$  has SQ-Dimension  $n^{\omega(1)}$ , then no SQ algorithm can even weakly learn  $\mathcal{F}$  to any accuracy  $\frac{1}{2} + \frac{1}{\operatorname{poly}(n)}$ in poly(n) time. This bound was already used to give SQ hardness results for weak learning classes such as DNF and decision trees in the work of Blum et al. (1994), and more recently for weak-learning intersections of halfspaces by Klivans and Sherstov (2006). However, it is well known that the entire class of all monotone Boolean functions over  $\{0,1\}^n$  can be weakly learned to accuracy  $\frac{1}{2} + \frac{1}{\operatorname{poly}(n)}$  in  $\operatorname{poly}(n)$  time (an algorithm that achieves optimal accuracy  $\frac{1}{2} + \frac{\Theta(\log n)}{\sqrt{n}}$  was recently given by O'Donnell and Wimmer (2009)), and indeed the class of all monotone functions can easily be shown to have SQ-dimension O(n). Thus the notion of SQ-dimension alone is not enough to yield SQ lower bounds on learning monotone functions.

Much more recently, Simon (2007) introduced a combinatorial parameter of a function class  $\mathcal{F}$  called its *strong Statistical Query dimension*, and showed that this parameter at error rate  $\epsilon$  characterizes the information-theoretic *strong* learnability of  $\mathcal{F}$  to accuracy  $1 - \epsilon$ . (We give a precise definition of the strong SQ-dimension in Section 2.) We use this characterization, which was later strengthened and simplified by Feldman (2010) (and independently by Szörényi, 2009) to obtain the lower bounds, which we now describe. (Throughout the following description of our results, the underlying distribution is always taken to be uniform over  $\{0, 1\}^n$ .)

Our Results: Unconditional Hardness of Learning Simple Monotone Functions. We give the first strong SQ-dimension lower bound for a class of "simple" monotone functions. More precisely, as our first main result, we show that the class of size- $n^{o(1)}$ , depth-3 monotone formulas has strong SQ-dimension  $n^{\omega(1)}$  at a certain error rate  $1/(\log n)^{\Theta(1)}$ . By the results of Simon and Feldman, this implies that such formulas cannot be efficiently learned to accuracy  $1 - 1/(\log n)^{\Theta(1)}$  by any polynomial-time SQ learning algorithm. Roughly speaking, our proof works by constructing a class of slice functions of "well-separated" parities over poly  $\log(n)$  variables. We show that this class of functions has the combinatorial properties required to satisfy the strong SQ-dimension criterion, and that every function in the class can be computed by a small monotone formula of depth 3.

In addition to this result, we show that a variant of the basic idea of our construction can be used to reduce PAC learning of log *n*-juntas (or functions that depend on at most log *n* variables) over  $k = \log^2 n/\log \log n$  variables to learning of depth-3 monotone functions. Learning of juntas is an important open problem in learning theory (Blum, 2003) for which the best known algorithm achieves only a polynomial factor speed-up over the trivial brute force algorithm (Mossel et al., 2007). Note that there are  $n^{\Omega(\log \log n)}$  juntas in the above class of functions and therefore our reduction implies that strong learning of monotone depth-3 formulas of poly(*n*)-size (even over only *k* variables) would require a major breakthrough on the problem of learning juntas over the uniform distribution.

These results are the first lower bounds for learning monotone depth-3 formulas, and leave only the question of learning monotone DNF formulas (which are of course depth-2 rather than depth-3 monotone formulas) open. However, these results only say that monotone depth-3 formulas cannot be learned to a rather high (1 - o(1)) accuracy. Thus a natural goal is to obtain stronger hardness results which show that simple monotone functions are hard to SQ learn even to coarse accuracy – ideally to some accuracy level  $\frac{1}{2} + o(1)$  only slightly better than random guessing. Of course, we might expect that to achieve this we must use somewhat more complicated functions than depth-3 formulas, and this does turn out to be the case – but only a bit more complicated, as we describe below.

We introduce a general method of amplifying the hardness of a class of functions that are "mildly hard to learn" (i.e., hard to learn to high accuracy), to obtain a class of functions that are "very hard to learn" (i.e., hard to learn to accuracy even slightly better than random guessing). We show that our method, which builds on O'Donnell's beautiful hardness amplification for approximating Boolean functions using small circuits (O'Donnell, 2004), can be applied both within the uniform-distribution PAC model (Th. 12) and within the uniform-distribution Statistical Query model (Th. 14). The latter is of course our main interest in this paper, but we believe that the result is of independent interest and therefore present both versions.

We note that while our hardness amplification follows the general approach of O'Donnell, the learning setting is quite different from approximation of a fixed function by a nonuniform circuit and hence new technical ideas are required to successfully translate the approach (especially in the SQ case). We defer the discussion of the proof technique and technical contributions to Section 4.

Using this hardness amplification for SQ learning together with our first main result, we obtain our second main result: we show that the class of size- $n^{o(1)}$ , depth-4 monotone formulas cannot be SQ-learned even to  $\frac{1}{2} + 2^{-(\log n)^{\gamma}}$  accuracy in poly(n) time for any  $\gamma < 1/2$ . We are able to increase the depth by only one (from 3 to 4) by a careful construction of the combining function in our hardness amplification framework; we use a depth-2 combining function due to Talagrand and the complement of the "tribes" function which have useful extremal noise stability properties as shown by O'Donnell (2004); Mossel and O'Donnell (2003).

The primary motivating question of learnability of monotone DNF formulas over the uniform distribution is not resolved in this work. At the same time our results suggest that this long-standing open problem can be tackled by bounding the strong SQ-dimension of monotone DNF formulas (our own efforts to derive a non-trivial bound were not successful thus far).

**Relation to previous work.** To the best of our knowledge even the "mild hardness" result that we prove for depth-3 monotone formulas is the first unconditional negative result known for learning a class of polynomial-time computable monotone functions in the uniform-distribution SQ model. We note that the strong  $\frac{1}{2} + o(1)$  hardness that we establish for depth-4 monotone formulas is provably near-optimal, since as mentioned earlier the class of *all* monotone functions over  $\{0,1\}^n$  can be learned to accuracy  $\frac{1}{2} + \frac{\Theta(\log n)}{\sqrt{n}}$  in polynomial time (O'Donnell and Wimmer, 2009).

While the recent work by Dachman-Soled et al. (2008) also gave negative results for learning constant-depth monotone formulas, those results are different from ours in significant ways. Dachman-Soled et al. (2008) used a strong cryptographic hardness assumption – that Blum integers are  $2^{n^{\epsilon}}$ -hard to factor on average for some fixed  $\epsilon > 0$  – to show that for some sufficiently large absolute constant d, the class of monotone functions computed by size- $n^{o(1)}$ , depth-d formulas cannot be PAC learned, under the uniform distribution, to a certain accuracy  $\frac{1}{2} + o(1)$ . In contrast, our main hardness result applies to the more restricted classes of size- $n^{o(1)}$ , depth-3 and 4 monotone formulas, and gives unconditional hardness for polynomial-time algorithms in the Statistical Query model.

Our reduction from learning juntas can be thought of as giving a hardness result based on a relatively strong computational assumption and hence has the same flavor as the result by (Dachman-Soled et al., 2008). In addition to better depth, our reduction is substantially simpler and more direct than the reduction from factoring Blum integers.

Finally, we remark here that our hardness amplification method for PAC and SQ learning may be viewed as a significant strengthening and generalization of some earlier results. Boneh and Lipton (1993) described a form of uniform-distribution hardness amplification for PAC learning based on the XOR lemma; our PAC hardness amplification generalizes their result and extends to SQ learning. More recently, Dachman-Soled et al. (2008) used elements of O'Donnell's technique to amplify information-theoretic hardness of learning. Specifically, the "mildly hard" class of functions  $\mathcal{F}$  used by Dachman-Soled et al. (2008) consists of all functions of the form slice(f), where f may be any Boolean function and  $\operatorname{slice}(f)$  is the function which agrees with Majority everywhere except the middle layer of the Boolean hypercube. An easy argument shows that  $\mathcal{F}$  is a class of monotone functions that is hard to learn to accuracy  $1 - \Theta(1)/\sqrt{n}$ . Using the fact that a random function in  $\mathcal{F}$  is trivial to predict off of the middle layer and is totally random on the middle layer, expected bias analysis from (O'Donnell, 2004) is used by Dachman-Soled et al. (2008) to derive information-theoretic hardness of learning the combined function class  $\mathcal{F}^{g}$ . In contrast, the hardness amplification results of this paper amplify computational hardness, do not assume any particular structure of the base class  $\mathcal{F}$  (only that it is "mildly hard to learn") and, importantly, apply to learning in the SQ model.

**Organization.** Section 2 gives background on Statistical Query learning, the SQ-dimension, and the strong SQ-dimension. In Section 3 we describe our class of depth-3 monotone formulas and show that it is "mildly" hard to learn in the SQ model by giving a superpolynomial lower bound on its strong SQ-dimension. We give the reduction from learning juntas in Section 3.3. Section 4 presents our general hardness amplification results for the uniform-

distribution PAC model and the uniform-distribution Statistical Query learning model. We apply our hardness amplification technique from Section 4 to obtain our second main result, strong SQ hardness for depth-4 formulas, in Section 5.

## 2. The Statistical Query Model, SQ-Dimension, and Strong SQ-Dimension

Recall the definition of Statistical Query learning from Section 1. Blum et al. (1994) introduced the notion of the *SQ-dimension of function class*  $\mathcal{F}$  under distribution  $\mathcal{D}$ , and showed that it characterizes the weak-learnability of  $\mathcal{F}$  under  $\mathcal{D}$  in the SQ model. Bishouty and Feldman (2002) and Yang (2005) later generalized and sharpened the result of Blum et al. (1994). We will use Yang's version here extended to sets of arbitrary real-valued functions. We write " $\langle f, g \rangle_{\mathcal{D}}$ " to denote  $\mathbf{E}_{x \sim \mathcal{D}}[f(x)g(x)]$  and " $||f||_{\mathcal{D}}$ " to denote  $(\langle f, f \rangle_{\mathcal{D}})^{1/2}$ .

**Definition 1** Given a set C of real-valued functions, the SQ-dimension of C with respect to  $\mathcal{D}$  (written SQ- $DIM(\mathcal{C}, \mathcal{D})$ ) is the largest number d such that  $\exists \{f_1, \ldots, f_d\} \subseteq C$  with the property that  $\forall i \neq j$ ,

$$|\langle f_i, f_j \rangle_{\mathcal{D}}| \le \frac{1}{d}.$$
 (1)

When  $\mathcal{D}$  is the uniform distribution we simply write SQ-DIM( $\mathcal{C}$ ). We refer to the LHS of Equation (1) as the *correlation* between  $f_i$  and  $f_j$  under  $\mathcal{D}$ .

Intuitively, this condition says that  $\mathcal{C}$  contains d "nearly-uncorrelated" functions. It is easy to see that if  $\mathcal{C}$  is a concept class with SQ-DIM $(\mathcal{C}, \mathcal{D}) = d$  then  $\mathcal{C}$  can be weakly learned with respect to  $\mathcal{D}$  to accuracy  $\frac{1}{2} + \frac{\Theta(1)}{d}$  using d Statistical Queries with tolerance  $\frac{\Theta(1)}{d}$ ; simply ask for the correlation between the unknown target function f and each function in the set  $\{f_1, \ldots, f_d\}$ . Since the set is maximal, the target function must have correlation at least 1/d with at least one of the functions.

Blum et al. showed that the other direction is true as well; if C is efficiently weakly learnable, then C must have small SQ-dimension.

**Theorem 2 (Blum et al., 1994, Th. 12)** Given a concept class C and a distribution D, let SQ-DIM(C, D) = d. Then if the tolerance  $\tau$  of each query is always at least  $1/d^{1/3}$ , at least  $\frac{1}{2}d^{1/3} - 1$  queries are required to learn C with advantage  $1/d^3$ .

As an example, the class  $PAR_n$  of all parity functions over n variables has SQ-DIM $(PAR_n) = 2^n$ , and thus any SQ algorithm for learning parities over the uniform distribution  $\mathcal{U}$  to accuracy  $\frac{1}{2} + \frac{1}{2^{O(n)}}$  requires exponential time.

## 2.1. The Strong SQ-Dimension

The statistical query dimension only characterizes the weak SQ-learnability of a class and is not sufficient to characterize its strong SQ-learnability. The first characterization of strong SQ learning was given by Simon (2007), but for our application a subsequent accuracypreserving characterization by Feldman will be more convenient to use (Feldman, 2010).

Let  $\mathcal{F}_1^{\infty}$  denote the set of all functions from  $\{0,1\}^n \to [-1,1]$ , i.e., all functions with  $L_{\infty}$ -norm bounded by 1. For a Boolean function f, we define  $\mathcal{B}_{\mathcal{D}}(f,\epsilon)$  to be  $\{g: \{0,1\}^n \to \mathbb{C}\}$ 

 $\{-1,1\}$ :  $\mathbf{Pr}_{\mathcal{D}}[g \neq f] \leq \epsilon\}$ , i.e., the  $\epsilon$ -ball around f. The sign function is defined as  $\operatorname{sign}(z) = 1$  for  $z \geq 0$ ,  $\operatorname{sign}(z) = -1$  for z < 0. Finally, for a set of real-valued functions  $\mathcal{C}$ , let  $\mathcal{C} - g = \{f - g : f \in \mathcal{C}\}$ .

**Definition 3** Given a concept class C and  $\epsilon > 0$ , the strong SQ-dimension of C with respect to D is defined to be:

$$SQ\text{-}SDIM(\mathcal{C}, \mathcal{D}, \epsilon) = \sup_{g \in \mathcal{F}_1^\infty} SQ\text{-}DIM((\mathcal{C} \setminus B_\mathcal{D}(\mathtt{sign}(g), \epsilon)) - g, \mathcal{D}).$$

Just as for the weak SQ-dimension, the strong SQ-dimension completely characterizes the strong SQ-learnability of a concept class.

**Theorem 4 (Feldman, 2010)** Let C be a concept class over  $\{0,1\}^n$ ,  $\mathcal{D}$  be a probability distribution over  $\{0,1\}^n$  and  $\epsilon > 0$ . If there exists a polynomial  $p(\cdot,\cdot)$  such that C is SQ learnable over  $\mathcal{D}$  to accuracy  $\epsilon$  from  $p(n,1/\epsilon)$  queries of tolerance  $1/p(n,1/\epsilon)$ then SQ-SDIM $(C, \mathcal{D}, \epsilon + 1/p(n, 1/\epsilon)) \leq p'(n, 1/\epsilon)$  for some polynomial  $p'(\cdot, \cdot)$ . Further, if SQ-SDIM $(C, \mathcal{D}, \epsilon) \leq q(n, 1/\epsilon)$  for some polynomial  $q(\cdot, \cdot)$  then C is SQ learnable over  $\mathcal{D}$ to accuracy  $\epsilon$  from  $q'(n, 1/\epsilon)$  queries of tolerance  $1/q'(n, 1/\epsilon)$  for some polynomial  $q'(\cdot, \cdot)$ .

Armed with Definition 3 and Theorem 4, we can show that a concept class C is not polynomial-time learnable to high accuracy by choosing a suitable  $\epsilon = \Omega(1/\operatorname{poly}(n))$  and a suitable function  $g \in \mathcal{F}_1^{\infty}$  and proving that SQ-DIM $((C \setminus B_{\mathcal{U}}(\operatorname{sign}(g), 2\epsilon)) - g) = n^{\omega(1)}$ (we can assume without loss of generality that  $\epsilon$  upper bounds the tolerance of an SQ algorithm). We do just this, for a class of depth-3 monotone formulas, in the next section.

### 3. Lower Bounds for Depth-3 Monotone Formulas

In this section we describe our lower bound for SQ learning of depth-3 monotone formulas and the reduction from learning juntas.

#### 3.1. Strong SQ lower bound

We start be showing a family of monotone functions that cannot be strong SQ-learned in polynomial time under the uniform distribution. The high-level idea is that we embed a family of non-monotone functions with high SQ-dimension – a family of parity functions – into the middle level of the k-dimensional Boolean cube, and thus obtain a class of monotone functions with high strong SQ-dimension.

A k-variable slice function for f, where f is a real-valued function over  $\{0, 1\}^k$ , is denoted slice<sub>f</sub>. For  $x \in \{0, 1\}^k$  the value of slice<sub>f</sub>(x) is 1 if x has more than  $\lceil k/2 \rceil$  ones, -1 if x has fewer than  $\lceil k/2 \rceil$  ones, and f(x) if x has exactly  $\lceil k/2 \rceil$  ones. The functions we consider will only be defined over the first k out of n variables. Throughout the rest of this section, without loss of generality, we will always assume that k is even.

**Theorem 5** Let  $\mathcal{P}$  be the class of  $2^{k-1}$  parity functions  $\chi: \{0,1\}^k \to \{-1,+1\}$  over an odd number of the first k variables. Let  $\mathcal{M}$  be the class of corresponding k-variable slice functions slice  $\chi$  for  $\chi \in \mathcal{P}$ . Let  $k = \log^{2-\beta}(n)$  for  $\beta$  any absolute constant in (0,1). Then for every  $\epsilon = o(1/\sqrt{k})$ , we have SQ-SDIM $(\mathcal{M}, \epsilon) = n^{\Theta(\log^{1-\beta} n)}$ , and every function in  $\mathcal{M}$  is balanced.

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**Proof** We first show that every function  $\operatorname{slice}_{\chi} \in \mathcal{M}$  is balanced, i.e.  $\operatorname{outputs} +1$  and -1 with equal probability. As k is even, the number of inputs with greater than k/2 ones is the same as the number of inputs with fewer than k/2 ones. As for the middle layer, given an input with exactly k/2 ones on which  $\chi$  outputs +1, flipping all the bits gives another point with exactly k/2 ones on which  $\chi$  outputs -1 (as  $\chi$  is a parity on an odd number of bits). Thus every  $\operatorname{slice}_{\chi} \in \mathcal{M}$  is balanced on the middle layer and thus is balanced overall.

Let  $g = \text{slice}_{\mathbf{0}}$ , where  $\mathbf{0}$  is the constant 0 function. We will show that SQ-DIM( $\mathcal{M} \setminus B_{\mathcal{U}}(\text{sign}(g), 2\epsilon) - g) = n^{\omega(1)}$ . By Stirling's approximation, the middle layer of the kdimensional hypercube is a  $\lambda_k = \binom{k}{k/2}/2^k = \Theta(1/\sqrt{k})$  fraction of the  $2^k$  points. Thus for  $\epsilon = o(1/\sqrt{k})$  we have that  $\mathcal{M}$  is disjoint from  $B_{\mathcal{U}}(\text{sign}(g), 2\epsilon) = \emptyset$  (since sign(g) equals +1 everywhere on the middle layer and every function in  $\mathcal{M}$  is balanced on the middle layer), and it is enough to lower-bound SQ-DIM( $\mathcal{M} - g$ ) in order to lower-bound the strong SQ-dimension of  $\mathcal{M}$ .

The functions in  $\mathcal{M} - g$  have a nice structure as they output 0 everywhere except the middle layer of  $\{0,1\}^k$ , where they output  $\pm 1$ . Thus, the correlation between any two functions in  $\mathcal{M} - g$  depends only on the values on the middle slice. Let  $\chi_A, \chi_B \in \mathcal{P}$  be the parity functions over the sets of variables  $A, B \subseteq [k]$ . Recalling Equation (1),

$$|\langle \text{slice}_{\chi_A} - g, \text{slice}_{\chi_B} - g \rangle_{\mathcal{U}}| = |\mathbf{E}_{\mathcal{U}}[\mathbf{1}_{|x|=k/2} \cdot \chi_A \cdot \chi_B]| = \mathbf{E}_{\mathcal{U}}[\mathbf{1}_{|x|=k/2} \cdot \chi_{A \oplus B}] = \widehat{\mathbf{1}_{|x|=k/2}}(A \oplus B)$$

where  $A \oplus B$  denotes the symmetric difference between the sets A and B,  $\mathbf{1}_{|x|=k/2}$  is the indicator function of the middle slice, and  $\hat{h}(A)$  is the Fourier coefficient of h with index  $\chi_A$ . In other words, the correlation between  $(\operatorname{slice}_{\chi_A} - g)$  and  $(\operatorname{slice}_{\chi_B} - g)$  is exactly the Fourier coefficient of  $\mathbf{1}_{|x|=k/2}$  with index  $A \oplus B$ . Let  $s = |A \oplus B|$ . By symmetry, all  $\binom{k}{s}$  of the degrees Fourier coefficients of  $\mathbf{1}_{|x|=k/2}$  are the same, and since by Parseval's identity the squares of all the Fourier coefficients sum to  $\mathbf{E}_{\mathcal{U}}[\mathbf{1}_{|x|=k/2}^2] = \lambda_k$ , we have  $|\langle \operatorname{slice}_{\chi_A} - g, \operatorname{slice}_{\chi_B} - g \rangle_{\mathcal{U}}| \leq \sqrt{\lambda_k/\binom{k}{s}} \leq \binom{k}{s}^{-1/2}$ .

It remains to identify a large collection of these slice functions such that the pairwise correlations are small. This can be done easily by picking any  $\chi_A \in \mathcal{P}$ , removing all  $\chi_B \in \mathcal{P}$  such that  $|A \oplus B| \notin [k/3, 2k/3]$ , and repeating this process. Since each removal step removes at most a  $\frac{1}{2^{\Theta(k)}}$  fraction of all  $2^{k-1}$  elements of  $\mathcal{P}$ , in this fashion we can construct a set S of size  $2^{\Theta(k)}$ . Every pair of parities in S has symmetric difference s for some  $s \in [k/3, 2k/3]$ , and for such an s we have  $\binom{k}{s} = 2^{\Theta(k)}$ . Thus the set  $\{\text{slice}_{\chi} - g\}_{\chi \in S}$  is a collection of  $2^{\Theta(k)} = n^{\Theta(\log^{1-\beta} n)}$  functions in  $\mathcal{M} - g$  whose pairwise correlations are each at most  $1/2^{\Theta(k)} = 1/n^{\Theta(\log^{1-\beta} n)}$ , and thus the SQ-dimension of  $\mathcal{M} - g$  is at least  $n^{\Theta(\log^{1-\beta} n)}$ .

#### 3.2. The depth-3 construction

It remains to show that every function in  $\mathcal{M}$  has a depth-3 monotone formula.

**Theorem 6** Let  $\chi$  be any parity function over some subset of the variables  $x_1, \ldots, x_k$  where  $k = \log^{2-\beta}(n)$  for  $\beta$  any absolute constant in (0, 1). Then the k-variable slice function slice  $\chi$  is computed by an  $n^{o(1)}$ -size, depth-3 monotone formula.

**Proof** Let  $\text{Th}_{j}^{k}$  be the *k*-variable threshold function that outputs TRUE if at least *j* of the *k* inputs are set to 1, and FALSE otherwise. The threshold function  $\text{Th}_{j}^{k}$  can be computed by a monotone formula of size  $n^{o(1)}$  and depth 3 using the construction of Klawe et al. (1984).

Let  $\chi$  be a parity function on j out of the first k variables. For  $x \in \{0,1\}^k$  let  $x^1$  refer to the j variables of  $\chi$  and  $x^2$  refer to the remaining k - j variables. We claim that

slice<sub>$$\chi$$</sub>(x) =  $\bigvee_{\text{odd } i < j} [\operatorname{Th}_{i}^{j}(x^{1}) \wedge \operatorname{Th}_{k/2-i}^{k-j}(x^{2})]$ .

To see this, note that if an input x has fewer than k/2 ones, then there can be no i such that  $\operatorname{Th}_{i}^{j}(x^{1})$  and  $\operatorname{Th}_{k/2-i}^{k-j}(x^{2})$  both hold, so this function outputs FALSE as it should. If x has more than k/2 ones, some  $\ell$  of them are in  $x^{1}$ , and at least  $k/2 - \ell + 1$  of them are in  $x^{2}$ . If  $\ell$  is odd then  $i = \ell$  makes the OR output TRUE, and if  $\ell$  is even then  $i = (\ell - 1)$  makes the OR output TRUE. Finally, if x has exactly k/2 ones, and an odd number of them are in  $x^{1}$ , the formula is satisfied; if an even number of them are in  $\chi$ , the formula is not satisfied.

Each  $\operatorname{Th}_{i}^{j}$  and  $\operatorname{Th}_{k/2-i}^{k-j}$  can be computed by a  $n^{o(1)}$ -size, depth-3 monotone formula with an OR on top (Klawe et al., 1984). Using the distributive law we can convert  $\operatorname{Th}_{i}^{j}(x^{1}) \wedge \operatorname{Th}_{k/2-i}^{k-j}(x^{2})$  to also be a  $n^{o(1)}$ -size, depth-3 monotone formula with an OR on top. This OR can be collapsed with the top  $\lfloor j/2 \rfloor$ -wise OR, yielding a  $n^{o(1)}$ -size, depth-3 monotone formula for slice<sub> $\chi$ </sub>.

We have thus established:

**Theorem 7** For some  $\epsilon = 1/(\log n)^{\Theta(1)}$ , the class of  $n^{o(1)}$ -size, depth-3 monotone formulas has Strong SQ-Dimension  $n^{\omega(1)}$ .

As an immediate corollary, by Theorem 4 we get:

**Corollary 8** The class of  $n^{o(1)}$ -size, depth-3 monotone formulas is not SQ-learnable to some accuracy  $1 - 1/(\log n)^{\Theta(1)}$  in poly(n) time.

#### 3.3. Reduction from learning juntas

We now show that ideas from the proof of Theorem 6 can also be used to reduce learning of other non-monotone function classes to learning of shallow monotone formulas. Namely, we give the following reduction from learning of juntas over  $k = \log^2 n / \log \log n$  variables to learning of depth-3 monotone formulas. The *i*th variable of a Boolean function f is said to be *relevant* if there exist inputs x and y in  $\{0,1\}^n$  that differ only on the *i*th coordinate such that  $f(x) \neq f(y)$ . A *j*-junta is a function that has at most j relevant variables.

**Theorem 9** Let A be a uniform distribution PAC learning algorithm that learns the class of poly(n)-size depth-3 monotone formulas to accuracy  $\epsilon$  in time polynomial in n and  $1/\epsilon$ . Then there exists a uniform-distribution PAC learning algorithm C that exactly learns the class of  $\log(n)$ -juntas where the relevant variables are chosen from the first  $k = \log^2(n)/\log\log(n)$  variables in time polynomial in n. The proof of Theorem 9 appears in the full version.

We note that Theorem 9 is incomparable to Corollary 8. It is easy to translate Theorem 9 into the SQ model. As a result we would obtain a superpolynomial lower bound for strong SQ learning monotone depth-3 formulas. This is true since a junta can be a parity function and there are at least  $\binom{\log^2 n/\log \log n}{\log n} = n^{\Omega(\log \log n)}$  different parities in the above class of juntas. However both the lower bound and the accuracy parameter in Corollary 8 are substantially better. The better accuracy parameter is required for hardness amplification using a single additional level.

In the next section we introduce hardness amplification machinery that will enable us to extend the SQ learning hardness result to accuracy  $\frac{1}{2} + o(1)$  (for depth-4 formulas).

## 4. Hardness Amplification for Uniform Distribution Learning

O'Donnell (2004) developed a general technique for hardness amplification. His approach, which may be viewed as a generalization of Yao's XOR lemma, gives a bound on the hardness of  $g \otimes f = g(f(x_1), \ldots, f(x_k))$  where f is a "mildly" hard function and g is an arbitrary k-bit combining function.

At a high-level O'Donnell's proof has three components. The first component shows the existence of a circuit weakly approximating f over any  $\delta$ -fraction of the domain whenever there exists a circuit for  $g \otimes f$  that outperforms the expected bias of g (see definition below). The second part of O'Donnell's proof uses Impagliazzo's hard-core lemma (Impagliazzo, 1995) to obtain a  $\delta$ -approximating circuit for f given circuits that weakly approximate f over any  $\delta$ -fraction of the domain. The third component is the construction of combining functions that have the desired expected bias.

The first of the two primary obstacles in translating the result to the learning framework is that the first component uses non-uniform advice that depends on f. This advice is, in general, not available to the learning algorithm<sup>2</sup>. A substantial effort was devoted to obtaining (more) uniform versions of O'Donnell's result, most notably by Trevisan (Trevisan, 2003, 2005). Both of his reductions are uniform and do not use access to f but neither is sufficient for our purposes. The first reduction only amplifies to accuracy 3/4 + o(1) (Trevisan, 2003) and the second reduction uses a specific combining function of non-constant circuit depth (Trevisan, 2005). At the same time a learning algorithm has a form of access to f (either random examples or statistical queries) and hence hardness amplification need not be independent of f (or "black-box"). Indeed, it is not hard to show that Trevisan's simpler and more uniform version of the first component (Trevisan, 2003) can be simulated using random examples of f in place of non-uniform advice (Trevisan, 2010). However, it is unclear if this approach can be used with access only to statistical queries. To solve this problem we show a uniform and general version of the first component, namely an algorithm that given a circuit for  $g \otimes f$  produces a short list of circuits that, with significant probability, contains a circuit weakly approximating f over any  $\delta$ -fraction of the domain chosen in advance (Lem. 11). The algorithm does not use access to f but can use statistical queries to find the weakly approximating circuit among the candidate circuits.

<sup>2.</sup> To avoid a potential source of confusion we remark that while our SQ learning lower bounds are information-theoretic and hence allow obtaining an SQ learning algorithm that uses non-uniform advice, such advice cannot depend on f.

The second obstacle is the fact that in order to obtain a circuit for  $g \otimes f$  a learning algorithm needs to simulate a statistical query oracle for  $g \otimes f$  using a statistical query oracle for f (when learning from random examples simulation of random examples of  $g \otimes f$ is trivial). We show that this is possible by giving a procedure that uses a function  $\psi$ that approximates f in place of f to answer statistical queries for  $g \otimes f$ . To create such  $\psi$  we use a form of gradient descent to f in which the equivalent of the gradient can be generated whenever  $\psi$  cannot be used in place of f to answer a statistical query for  $g \otimes f$ . The number of steps of the gradient descent is bounded and therefore this method produces correct answers to statistical queries for  $g \otimes f$ .

We replace the second component (the hard-core lemma) with "smooth boosting," a technique from computational learning theory which is known to be analogous to hard-core set constructions (Klivans and Servedio, 2003).

Finally, for the third component we need to show that appropriate hardness amplification can be obtained by using only one additional level of depth. By combining balanced Talagrand CNF and the complement of the "tribes" DNF with carefully chosen parameters and using analysis from (O'Donnell, 2004; Mossel and O'Donnell, 2003), we demonstrate hardness amplification from  $1 - \log^{-\alpha} n$  accuracy to  $1/2 + 2^{-\log^{\beta} n}$  accuracy using a small monotone CNF as a combining function, where  $\alpha$  and  $\beta$  are positive constants (Lem. 16).

**Notation and Terminology.** For g a k-variable Boolean function and f an n-variable Boolean function, we write  $g \otimes f$  to denote the nk-variable function  $g(f(x_1), \ldots, f(x_k))$ . For  $\mathcal{F}$  a class of n-variable functions and g a fixed k-variable combining function, we write  $\mathcal{F}^g$  to denote the class  $\{g \otimes f : f \in \mathcal{F}\}$ .

Let  $P_{\delta}^k$  denote the distribution of random restrictions  $\rho$  on k coordinates, in which each coordinate is mapped independently to  $\star$  with probability  $\delta$ , to 0 with probability  $(1-\delta)/2$ , and to 1 with probability  $(1-\delta)/2$ . We write  $h_{\rho}$  for the function given by applying restriction  $\rho$  to the function h. For a k-variable  $\pm 1$ -valued function h we write bias(h) to denote  $\max\{\Pr[h = -1], \Pr[h = 1]\}$ . The expected bias of h at  $\delta$  is  $\exp \text{Bias}_{\delta}(h) = \mathbf{E}_{\rho}[\text{bias}(h_{\rho})]$ , where  $\rho$  is a random restriction from  $P_{\delta}^k$ .

#### 4.1. Hardness Amplification in the PAC Setting

The most significant use of non-uniformity in the first component of O'Donnell's proof is the lemma asserting that if one can predict a Boolean function on the hypercube noticeably better than the function's bias then there exist two adjacent points of the hypercube on which predictions are noticeably different (O'Donnell, 2004). We start by showing an average-case version of this lemma by proving that predictions need to be different on average over all edges of the hypercube.

**Lemma 10** Given two functions  $h : \{0,1\}^k \to \{-1,1\}$  and  $p : \{0,1\}^k \to [0,1]$ , suppose that

$$\frac{1}{2^k} \left( \sum_{x:h(x)=1} p(x) + \sum_{x:h(x)=-1} (1-p(x)) \right) \ge \operatorname{bias}(h) + \epsilon .$$
 (2)

Then  $\mathbf{E}_{(x,y)}[|p(x) - p(y)|] \ge 4\epsilon^2/k$  where (x, y) is a randomly and uniformly chosen edge in the Boolean hypercube  $\{0, 1\}^k$ .

**Proof** Let us assume without loss of generality that h is biased towards 1. By the Poincaré inequality over the discrete cube we know that for any function p over  $\{0, 1\}^k$ :

$$\mathbf{Var}[p] = \mathbf{E}[p^2] - \mathbf{E}[p]^2 \le \frac{k}{4} \mathbf{E}_{(x,y)}[(p(x) - p(y))^2].$$

The range of p is [0,1], so  $\mathbf{E}_{(x,y)}[|p(x) - p(y)|] \ge \mathbf{E}_{(x,y)}[(p(x) - p(y))^2] \ge 4\mathbf{Var}[p]/k$ . It is now sufficient to prove that  $\mathbf{Var}[p] \ge \epsilon^2$ .

Let  $b := bias(h) = Pr[h = 1] \ge 1/2$ . We can rewrite Equation 2 as

$$b + \epsilon \leq \frac{1}{2^k} \left( \sum_{x:h(x)=1} p(x) + \sum_{x:h(x)=-1} (1-p(x)) \right)$$
  
=  $\mathbf{E}[h(x)(p(x) - \mathbf{E}[p(x)])] + \mathbf{E}[p(x)]b + (1 - \mathbf{E}[p(x)])(1-b).$ 

As  $b \ge 1/2$ ,  $b\mathbf{E}[p] + (1-b)(1-\mathbf{E}[p]) < b$ , and thus  $\mathbf{E}[h(x)(p(x) - \mathbf{E}[p(x)])] \ge \epsilon$ . Because  $h(x) \in \{-1, 1\}$  we obtain  $\mathbf{E}[|p - \mathbf{E}[p]|] \ge \epsilon$ . Using the Cauchy-Schwarz inequality, we get  $\mathbf{Var}[p] = \mathbf{E}[(p - \mathbf{E}[p])^2] \ge \mathbf{E}[|p - \mathbf{E}[p]|]^2 \ge \epsilon^2$ .

Suppose we are given a circuit C that approximates  $g \otimes f$  sufficiently well that it outperforms the expected bias of g. Roughly speaking, the following lemma shows that for any large enough set S, from C we can extract a circuit C' that weakly approximates f over the inputs in S.

**Lemma 11** There is a randomized algorithm Extract with the following property: For any:

- 1. Parameters  $0 < \epsilon \le 1/2$ ,  $0 < \eta < 1$ , subset  $S \subseteq \{0,1\}^n$  such that  $|S| = \eta 2^n$ , Boolean function g over  $\{0,1\}^k$ , and
- 2. Boolean function f such that  $bias(f) \leq 1/2 + \epsilon/(8k)$  and  $bias(f|_S) \leq 1/2 + \epsilon^2/(4k)$ ,

given a circuit C over  $\{0,1\}^{k \times n}$  s.t.

$$\mathbf{Pr}_{\mathcal{U}^k}[C = g \otimes f] = \mathbf{Pr}_{(x_1,\dots,x_k) \in \{0,1\}^{k \times n}}[C(x_1,\dots,x_k) = g(f(x_1),\dots,f(x_k))]$$
  
 
$$\geq \operatorname{ExpBias}_n(g) + \epsilon,$$

the algorithm Extract returns an n-input circuit C' such that with probability at least  $\epsilon^2/k$ (over the randomness of Extract) we have  $\mathbf{Pr}_{x\in S}[C'(x) = f(x)] \geq 1/2 + \epsilon^2/(2k)$ . The algorithm Extract runs in time O(nk + |C|) and the circuit C' is of size at most |C|.

The proof of Lemma 11 appears in the full version.

As we will see below, two key properties of this lemma are that Extract is efficient and is oblivious of both f and S. The second property is crucial for hardness amplification in the SQ model. In the second part of the proof, we show how an algorithm A that learns the combined class  $\mathcal{F}^g$  to moderate accuracy can be used to obtain an algorithm Bthat learns the original class  $\mathcal{F}$  to high accuracy. This is exactly the well-studied "weak learning  $\implies$  strong learning" paradigm of *boosting* in computational learning theory (see Schapire, 1990, 2001 for introductions to boosting). Roughly speaking, boosting algorithms are automatic procedures that can be used to convert any weak learning algorithm (that only achieves low accuracy slightly better than 1/2) into a strong learning algorithm (that achieves high accuracy close to 1). Boosting algorithms work by repeatedly running the weak learning algorithm under a sequence of carefully chosen probability distributions  $\mathcal{D}_1, \mathcal{D}_2, \ldots$ , obtaining weak hypotheses  $h_1, h_2, \ldots$ . If each hypothesis  $h_i$  has non-negligible accuracy under the distribution  $\mathcal{D}_i$  that was used to generate it, then the boosting guarantee ensures that the final hypothesis h (which combines  $h_1, h_2, \ldots$ ) has high accuracy under the original distribution.

Since we require the set |S| to be "large" (recall the statement of Lemma 11), we will need to use a so-called "smooth boosting algorithm" such as the algorithm by Servedio (2003). A  $1/\delta$ -smooth boosting algorithm is a boosting algorithm with the following property: if the original distribution is uniform over a finite domain X (as is the case for us here), then in learning to final accuracy  $\delta$ , every distribution  $\mathcal{D}_i$  that the smooth boosting algorithm constructs will be " $1/\delta$ -smooth," meaning that it puts probability weight at most  $\frac{1}{\delta} \cdot \frac{1}{|X|}$  on any example  $x \in X$ . Such  $1/\delta$ -smooth distributions correspond naturally to large sets S (of size  $\delta 2^n$ ) in Lemma 11.

So at a high level, we use a smooth boosting algorithm, and for each smooth distribution that it constructs we use Extract several times to generate a set of candidate weak hypotheses (recall that Extract constructs a "good" C' only with some nonnegligible probability). These hypotheses are then tested using uniform examples (filtered according to the current smooth distribution; since the distribution is smooth this does not incur much overhead), and we identify one which has the required nonnegligible accuracy. The boosting guarantee ensures that the combined hypothesis has accuracy  $1 - \delta$  under the original (uniform) distribution.

Having sketched the intuition for the second stage, we now state the main hardness amplification theorem for PAC learning.

**Theorem 12** Let  $\mathcal{F}$  be a class of functions such that for every  $f \in \mathcal{F}$ ,  $\operatorname{bias}(f) \leq 1/2 + \epsilon/(8k)$ . Let A be a uniform distribution PAC learning algorithm that learns  $\mathcal{F}^g$  to accuracy  $\operatorname{ExpBias}_{\delta}(g) + \epsilon$ . There exists a uniform-distribution PAC learning algorithm B that learns  $\mathcal{F}$  to accuracy  $1 - \delta$  in time  $O(T_1 \cdot T_2 \cdot \operatorname{poly}(n, k, 1/\epsilon, 1/\delta))$  where  $T_1$  is the time required to evaluate g and  $T_2$  is the running time of A.

**Proof** Let f denote the unknown target function. We will first simulate A to obtain a circuit C that is  $(\text{ExpBias}_{\delta}(g) + \epsilon)$ -close to  $g \otimes f$ . To generate a random example of  $g \otimes f$  we simply draw k random examples of f:  $(x_1, \ell_1), \ldots, (x_k, \ell_k)$  and give the example  $((x_1, \ldots, x_k), g(\ell_1, \ldots, \ell_k))$  to A.

We now use C to produce weak hypotheses on distributions produced by the  $1/\delta$ -smooth boosting algorithm by Servedio (2003) (here  $\delta$  refers to the desired accuracy parameter).

Let  $D_t(x)$  denote the distribution obtained at step t of boosting and let  $h_1, \ldots, h_{t-1}$  be the hypotheses obtained in the previous stages of boosting. Let  $M = 2^n L_{\infty}(D_t)$  and let  $S_t$  denote a set obtained by including each point  $x \in \{0,1\}^n$  randomly with probability  $D_t(x)/M$ . As it is easy to see (e.g., Impagliazzo, 1995), for any function h fixed independently of the random choices that determine  $S_t$ , with probability at least  $1 - 2^{-n/2}$  (over the choice of  $S_t$ )  $|\Pr_{D_t}[h = f] - \Pr_{S_t}[h = f]| \le 2^{-n/2}$ . Therefore for our purposes we can treat  $\Pr_{S_t}[h = f]$  as equal to  $\Pr_{D_t}[h = f]$ .

If  $\operatorname{bias}(f|_{S_t}) \geq 1/2 + \epsilon^2/(4k)$  then  $\operatorname{Pr}_{S_t}[f=b] \geq 1/2 + \epsilon^2/(4k)$  for  $b \in \{-1, 1\}$ . Otherwise, by Lemma 11, with probability at least  $\epsilon^2/k$  the algorithm Extract returns a circuit  $C_1$  such that  $\operatorname{Pr}_{S_t}[C_1=f] \geq 1/2 + \epsilon^2/(2k)$ . As it is easy to see from the analysis by Servedio (2003), the value  $D_t(x)/M$  equals  $\mu_t(f(x), h_1(x), \ldots, h_{t-1}(x))$  for a fixed function  $\mu_t$  defined by the boosting algorithm. This allows the learning algorithm to generate random examples from  $D_t(x)$  by filtering random and uniform examples using  $\mu_t$ . In particular, we can estimate  $\operatorname{Pr}_{D_t}[h=f]$  to accuracy  $\epsilon^2/(12k)$  and confidence 1/2 using  $\tilde{O}(k^2/\epsilon^4\delta)$  random and uniform examples in order to test whether either -1, 1 or C' give a good weak hypothesis (the  $1/\delta$  factor in the number of examples suffices because we are using a  $1/\delta$ -smooth boosting algorithm). By repeating the execution of Extract a total of  $O(\epsilon^{-2} \cdot k \log(k/\epsilon\delta))$  times we can ensure that with probability at least 2/3 this weak learning step is successful in all  $O(k^2/(\epsilon^4\delta))$  boosting stages that the booster by Servedio (2003) requires. This implies that the boosting algorithm produces a  $(1-\delta)$ -accurate hypothesis with probability at least 2/3. It is easy to verify that the running time of this algorithm is as claimed.

**Remark 13** This hardness amplification also applies to algorithms using membership queries since membership queries to  $g \otimes f$  can be easily simulated using membership queries to f.

#### 4.2. Hardness amplification in the Statistical Query setting

We now establish the SQ version of hardness amplification.

**Theorem 14** Let  $\mathcal{F}$  be a class of functions such that for every  $f \in \mathcal{F}$ ,  $\operatorname{bias}(f) \leq 1/2 + \epsilon/(8k)$ . Let A be a uniform-distribution SQ-learning algorithm that learns  $\mathcal{F}^g$  to accuracy  $\operatorname{ExpBias}_{\delta}(g) + \epsilon$  using queries of tolerance  $\tau$ . There exists a uniform-distribution SQ learning algorithm B that learns  $\mathcal{F}$  to accuracy  $1 - \delta$  in time  $O(T_1 \cdot T_2 \cdot \operatorname{poly}(n, k, 1/\epsilon, 1/\delta))$  using queries of tolerance  $\Omega(\delta \cdot \min\{\tau/k, \epsilon^2/k\})$ , where  $T_1$  is the time required to evaluate g and  $T_2$  is the running time of A.

**Proof** The main challenge in translating the result to SQ-learning is to simulate SQs for  $g \otimes f$  using SQs for f. Given the circuit C we can proceed exactly as in the proof of Theorem 12 but use SQs of tolerance  $\Omega(\delta \epsilon^2/k)$  to estimate the bias of f on  $S_t$  or to test whether the output of Extract is a weak hypothesis.

We now describe how to simulate statistical queries to  $g \otimes f$ . The distribution is known to be uniform therefore it is sufficient to answer only correlational statistical queries of A(Bshouty and Feldman, 2002), namely, it is sufficient to be able to estimate  $\mathbf{E}_{\mathcal{U}^k}[\phi \cdot (g \otimes f)]$ within  $\tau/2$ , where  $\phi$  is a Boolean function over  $\{0,1\}^{kn}$ . To estimate  $\mathbf{E}_{\mathcal{U}^k}[\phi \cdot (g \otimes f)]$  we plan to use random sampling with an approximation to f used in place of f. We refer to the approximation as  $\psi_r(x)$ . However, before doing so, we first test whether  $\psi_r$  is suitable to be used as a replacement. In the main technical claim we prove that if  $\psi_r(x)$  cannot be used to replace f then we can find a way to update  $\psi_r$  to  $\psi_{r+1}$  which is closer to f than  $\psi_r$  in  $L_2$  distance. The number of such updates will be bounded and therefore we will eventually obtain  $\psi_r$  that can be used in place of f. Formally, let  $\psi_0(x) \equiv 0$  and for a function  $\psi_r(x) \in \mathcal{F}_1^{\infty}$  we denote by  $\Psi_r(x)$  the random  $\{-1,1\}$  variable with expectation  $\psi_r(x)$ . We also denote by  $g \otimes \Psi_r$  the random variable obtained by applying g to k evaluations of  $\Psi_r$ .

**Lemma 15** For  $i \in [k]$  and  $y = y_1, \ldots, y_{i-1}, y_{i+1}, \ldots, y_k \in \{0,1\}^n$  and any function  $\phi$ over  $\{0,1\}^{kn}$ , we denote  $\phi_{i,y}(x_i) = \phi(y_1, y_2, y_{i-1}, x_i, y_{i+1}, \ldots, y_k)$ . Let  $\lambda = |\mathbf{E}_{\mathcal{U}^k}[\phi \cdot g \otimes f] - \mathbf{E}_{\mathcal{U}^k, \Psi}[\phi \cdot g \otimes \Psi]|$ . Then for randomly and uniformly chosen i, y, with probability at least  $\lambda/(4k)$ ,  $|\mathbf{E}_{\mathcal{U}}[\phi_{i,y}(x) \cdot f(x)] - \mathbf{E}_{\mathcal{U}}[\phi_{i,y}(x) \cdot \psi(x)]| \geq \lambda/(2k)$ .

**Proof** First we denote by  $g \otimes f^{i,\Psi}$  the *i*-th hybrid between  $g \otimes f$  and  $g \otimes \Psi$ . Namely, the randomized function  $g \otimes f^{i,\Psi}(x) = g(f(x_1), \ldots, f(x_i), \Psi(x_{i+1}), \ldots, \Psi(x_k))$ . Now,  $g \otimes f^{k,\Psi} = g \otimes f$  and  $g \otimes f^{0,\Psi} = g \otimes \Psi$ . Hence we can write,

$$\left|\mathbf{E}_{\mathcal{U}^{k}}[\phi \cdot g \otimes f] - \mathbf{E}_{\mathcal{U}^{k},\Psi}[\phi \cdot g \otimes \Psi]\right| = k \cdot \left|\mathbf{E}_{i \in [k]}\left[\mathbf{E}_{\mathcal{U}^{k},\Psi}[\phi \cdot g \otimes f^{i,\Psi}] - \mathbf{E}_{\mathcal{U}^{k},\Psi}[\phi \cdot g \otimes f^{i-1,\Psi}]\right]\right|$$

We now split the random and uniform choice over  $\{0,1\}^{kn}$  into choosing  $y = y_1, \ldots, y_{i-1}, y_{i+1}, \ldots, y_k \in \{0,1\}^n$  and  $x_i \in \{0,1\}^n$  randomly and uniformly.

$$\left|\mathbf{E}_{i\in[k],y}\left[\mathbf{E}_{\mathcal{U},\Psi}[(\phi \cdot g \otimes f^{i,\Psi})_{i,y}(x_i)] - \mathbf{E}_{\mathcal{U},\Psi}[(\phi \cdot g \otimes f^{i-1,\Psi})_{i,y}(x_i)]\right]\right| \ge \lambda/k .$$
(3)

We claim that

$$\mathbf{E}_{\mathcal{U},\Psi}[(\phi \cdot g \otimes f^{i,\Psi})_{i,y}(x_i)] = \mathbf{E}_{\mathcal{U}}\left[\phi_{i,y} \cdot \mathbf{E}_{\Psi}[(g \otimes f^{i,\Psi})_{i,y}(x_i)]\right] = \mathbf{E}_{\mathcal{U}}[\phi_{i,y} \cdot (\alpha_{i,y}f(x_i) + \beta_{i,y})] .$$

Here  $\alpha_{i,y}$  and  $\beta_{i,y}$  are constants in [-1, 1].

To see this assume for simplicity that  $\Psi$  is deterministic. Then

$$(g \otimes f^{i,\Psi})_{i,y}(x_i) = g(f(y_1), \dots, f(y_{k-1}), f(x_i), f(y_{k-1}), \dots, f(y_k))$$

All the variables of g are fixed except for the *i*-th and therefore this restriction of g equals  $1, -1, f(x_i)$  or  $-f(x_i)$ . This corresponds to  $\alpha_{i,y}, \beta_{i,y} \in \{-1, 0, 1\}$  and exactly one of them is non-zero. For randomized  $\Psi$  we obtain a fixed convex combination of the deterministic cases that can be represented by  $\alpha_{i,y}, \beta_{i,y} \in [-1, 1]$ . Similarly,

$$\mathbf{E}_{\mathcal{U},\Psi}[(\phi \cdot g \otimes f^{i-1,\Psi})_{i,y}(x_i)] = \mathbf{E}_{\mathcal{U}}[\phi_{i,y} \cdot (\alpha_{i,y}\psi(x_i) + \beta_{i,y})] .$$

By substituting this into equation (3), we obtain

$$\left|\alpha_{i,y} \cdot \mathbf{E}_{i \in [k],y} \left[\mathbf{E}_{\mathcal{U}}[\phi_{i,y} \cdot f(x_i)] - \mathbf{E}_{\mathcal{U}}[\phi_{i,y} \cdot \psi(x_i)]\right]\right| \ge \lambda/k .$$

By the averaging argument, we obtain that with probability at least  $\lambda/(4k)$  over the choice of i and y,  $|\mathbf{E}_{\mathcal{U}}[\phi_{i,y} \cdot f(x_i)] - \mathbf{E}_{\mathcal{U}}[\phi_{i,y} \cdot \psi(x_i)]| \geq \lambda/(2k)$ .

If  $|\mathbf{E}_{\mathcal{U}^k}[\phi \cdot g \otimes f] - \mathbf{E}_{\mathcal{U}^k,\Psi_r}[\phi \cdot g \otimes \Psi_r]| \geq \tau/3$  then with probability at least  $\tau/(12k)$ for a randomly chosen  $\phi_{i,y}$ ,  $|\mathbf{E}_{\mathcal{U}}[\phi_{i,y} \cdot f(x_i)] - \mathbf{E}_{\mathcal{U}}[\phi_{i,y} \cdot \psi(x_i)]| \geq \tau/(6k)$ . Let  $\tau' = \tau/(6k)$ . Now we sample  $\phi_{i,y}$  and test if  $|\mathbf{E}_{\mathcal{U}}[\phi_{i,y} \cdot f(x_i)] - \mathbf{E}_{\mathcal{U}}[\phi_{i,y} \cdot \psi(x_i)]| \leq 2\tau'/3$  using a single SQ of tolerance  $\tau'/6$  and an estimate of  $\mathbf{E}_{\mathcal{U}}[\phi_{i,y} \cdot \psi(x_i)]$  within  $\tau'/6$  obtained using random sampling. It is easy to see that by repeating this procedure  $O(k \log (1/\Delta)/\tau)$  times and using  $O(k \log (1/\Delta)/\tau)$  random samples we can ensure that with probability at least  $1 - \Delta$  some  $\phi_{i',y'}$  will pass the test whenever  $|\mathbf{E}_{\mathcal{U}^k}[\phi \cdot g \otimes f] - \mathbf{E}_{\mathcal{U}^k,\Psi_r}[\phi \cdot g \otimes \Psi_r]| \ge \tau/3$  and also that  $|\mathbf{E}_{\mathcal{U}}[\phi_{i',y'} \cdot f(x_{i'})] - \mathbf{E}_{\mathcal{U}}[\phi_{i',y'} \cdot \psi(x_{i'})]| \ge 2\tau'/3 - \tau'/3 = \tau'/3$  whenever  $\phi_{i',y'}$  passes the test.

If the test was not passed then we estimate  $\mathbf{E}_{\mathcal{U}^k,\Psi}[\phi \cdot g \otimes \Psi]$  within  $\tau/6$  using random sampling and return the estimate as the answer to the query. Using  $O(k \log (1/\Delta)/\tau)$ random samples we can ensure that with probability  $1 - 2\Delta$  the returned estimate is  $\tau/2$ close to  $\mathbf{E}_{\mathcal{U}^k}[\phi \cdot g \otimes f]$ .

Otherwise, we use such  $\phi_{i',y'}$  to update  $\psi_r$  using the idea from Feldman's (2010, Th.3.5) strong SQ characterization:  $\psi_{r+1} = P_1(\psi_r + (\tau'/3) \cdot \phi_{i',y'})$ . Here  $P_1(a)$  is the function that equals a when  $a \in [-1, 1]$  and equals sign(a) otherwise.

As is proved by Feldman (2010, Cl.3.6),  $|\mathbf{E}_{\mathcal{U}}[\phi_{i',y'} \cdot (f(x_{i'}) - \psi(x_{i'})]| \ge \tau'/3$  implies that  $\mathbf{E}_{\mathcal{U}}[(f - \psi_{r+1})^2] \le \mathbf{E}_{\mathcal{U}}[(f - \psi_r)^2] - (\tau'/3)^2$ . Therefore at most  $O(k^2/\tau^2)$  such updates are possible giving an upper bound on the additional time required to produce the desired estimates to all the SQs of A (a similar bound can also be obtained using a different update method of Trevisan et al. (2009)). For an appropriate  $\Delta = \text{poly}(k, 1/\tau)$  we can make sure that the success probability is at least 2/3.

## 5. Amplified Hardness for SQ Learning of Depth-4 Monotone Formulas

We begin this section by showing how a refinement of the constructions and analysis from (O'Donnell, 2004; Mossel and O'Donnell, 2003) can be used to obtain a small monotone CNF with low expected bias. Specifically, we prove the following lemma.

**Lemma 16** For every  $0 < \gamma < 1/2$ , there exists a circuit  $C_{k,m}$  over k variables such that:

$$\operatorname{ExpBias}_{1/\sqrt{m}}(C_{k,m}) \le \frac{1}{2} + 2^{-(\log n)^{\gamma}},$$

where  $k = 2^{(\log n)^{\alpha}}$  and  $m = \log^{2-\beta}(n)$  for  $\gamma < \alpha < \beta/2 < 1/2$ , and  $C_{k,m}$  is computable by a monotone CNF of size  $n^{o(1)}$ .

The proof of Lemma 16 appears in the full version.

Coupled with our hardness result for depth-3 monotone formulas, Lemma 16 gives the claimed lower bound for depth-4 monotone formulas.

**Theorem 17** For every  $0 < \gamma < 1/2$ , the class of  $n^{o(1)}$ -size, depth-4 monotone formulas is not SQ-learnable to accuracy  $\frac{1}{2} + 2^{-(\log n)^{\gamma}}$  in  $\operatorname{poly}(n)$  time.

The proof of Theorem 17 appears in the full version.

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