# Supplementary Material for paper: Efficient Sparse Group Feature Selection via Nonconvex Optimization

## A. Proof of Theorem 3

The proof uses a large deviation probability inequality of (Wong & Shen, 1995) to treat one-sided log-likelihood ratios with constraints.

Let  $S = \{ \boldsymbol{x}^{\tau} : \|\boldsymbol{x}^{\tau}\|_{0} \leq s_{1}^{0}, \|\boldsymbol{x}^{\tau}\|_{0,G} \leq s_{2}^{0} \}, \|\boldsymbol{x}\|_{0} = \sum_{j=1}^{p} I(|x_{j}| \neq 0) \text{ is the } L_{0}\text{-norm of } \boldsymbol{x}, \text{ and } \|\boldsymbol{x}\|_{0,G} = \sum_{j=1}^{|G|} I(\|\boldsymbol{x}_{j}\|_{2} \neq 0) \text{ is the } L_{0}\text{-norm over the groups. Now we partition } \mathcal{S}.$  Note that for  $C \subset (G_{1}, \cdots, G_{|G|})$ , it can be partitioned into  $C = (C \setminus C^{0}) \cup (C \cap C^{0}).$  Then

$$\mathcal{S} = \bigcup_{i=0}^{s_2^0} \bigcup_{C \in \mathcal{B}_i} \mathcal{S}_{A_C,C},$$

where  $S_{A_C,C} = \{ \boldsymbol{x}^{\tau} \in \mathcal{S} : C(\boldsymbol{x}) = C = (G_{i_1}, \cdots, G_{i_k}), \sum_j |A_{G_j}| \le s_1^0 \}$ , and  $\mathcal{B}_i = \{ C \neq C_0 : |C^0 \setminus C| = i, |C| \le s_2^0 \}$ , with  $|\mathcal{B}_i| = {s_2^0 \choose j} \sum_{j=0}^i {|G| - s_2^0 \choose j}; i = 0, \cdots, s_2^0$ .

To bound the error probability, let  $L(\boldsymbol{x}) = -\frac{1}{2} \|\boldsymbol{A}\boldsymbol{x} - \boldsymbol{y}\|^2$  be the likelihood. Note that

$$\{\hat{\boldsymbol{x}} \neq \hat{\boldsymbol{x}}^o\} \subseteq \{L(\hat{\boldsymbol{x}}) - L(\hat{\boldsymbol{x}}^o) \ge 0\} \subseteq \{L(\hat{\boldsymbol{x}}) - L(\boldsymbol{x}^0) \ge 0\}$$

This together with  $\{\hat{x} \neq \hat{x}^o\} \subseteq \{\hat{x} \in S\}$  implies that

$$\{\hat{oldsymbol{x}}
eq \hat{oldsymbol{x}}^o\}\subseteq\{L(\hat{oldsymbol{x}})-L(oldsymbol{x}^0)\geq 0\}\cap\{\hat{oldsymbol{x}}\in\mathcal{S}\}.$$

Consequently,

$$\begin{split} I &\equiv P\left(\hat{x} \neq \hat{x}^{o}\right) \\ &\leq P\left(L(\hat{x}) - L(x^{0}) \geq 0; \hat{x} \in \mathcal{S}\right) \\ &\leq \sum_{i=1}^{s_{2}^{0}} \sum_{C \in \mathcal{B}_{i}} \sum_{S_{A_{C},C}} P^{*}\left(\sup_{x \in \mathcal{S}_{A_{C},C}} \left(L(x) - L(x^{0})\right) \geq 0\right) \\ &\leq \sum_{i=1}^{s_{2}^{0}} \sum_{j=1}^{s_{1}^{0}} \sum_{|C|=i,|A_{G}|=j} P^{*}\left(\sup_{\{-\log(1-h^{2}(x,x^{0})) \geq \max(i,1)C_{\min}(x^{0}) - d_{3}\tau^{d_{2}}p, x \in \mathcal{S}_{A_{C},C}\}} \left(L(x) - L(x^{0})\right) \geq 0\right), \end{split}$$

where  $P^*$  is the outer measure and the last two inequalities use the fact that  $\mathcal{S}_{A_C,C} \subseteq \{ \boldsymbol{x} \in \mathcal{S}_{A_C,C} : \max(|C^0 \setminus C|, 1)C_{\min}(\boldsymbol{x}^0) \leq -\log(1-h^2(\boldsymbol{x}, \boldsymbol{x}^0)) \} \subseteq \{ -\log(1-h^2(\boldsymbol{x}, \boldsymbol{x}^0)) \geq d_1 \max(i, 1)C_{\min}(\boldsymbol{x}^0) - d_3 \tau^{d_2} p \}, \text{ under Assumption 3.}$ 

For *I*, we apply Theorem 1 of (Wong & Shen, 1995) to bound each term. Towards this end, we verify their entropy condition (3.1) for the local entropy over  $S_{A_C,C}$  for  $|C| = 1, \dots, s_2^0$  and  $|A| = 1, \dots, s_1^0$ . Under Assumption 2  $\varepsilon = \varepsilon_{n,p} = (2c_0)^{1/2}c_4^{-1}\log(2^{1/2}/c_3)\log p(\frac{s_1^0}{n})^{1/2}$  satisfies there with respect to  $\varepsilon > 0$ , that is,

$$\sup_{\{0\le|A|\le p_0\}} \int_{2^{-8}\varepsilon^2}^{2^{1/2}\varepsilon} H^{1/2}(t/c_3, \mathcal{F}_{ji})dt \le p_0^{1/2} 2^{1/2}\varepsilon \log(2/2^{1/2}c_3) \le c_4 n^{1/2}\varepsilon^2.$$
(16)

for some constant  $c_3 > 0$  and  $c_4 > 0$ , say  $c_3 = 10$  and  $c_4 = \frac{(2/3)^{5/2}}{512}$ . By Assumption 2,  $C_{\min}(\boldsymbol{x}^0) \ge \varepsilon_{n,p_0,p}^2$  implies (16), provided that  $s_1^0 \ge (2c_0)^{1/2}c_4^{-1}\log(2^{1/2}/c_3)$ .

Note that  $|\mathcal{B}_i| = {s_2^0 \choose s_2^0 - i} \sum_{j=0}^i {|G| - s_2^0 \choose j} \le (|G|(|G| - s_2^0)^i \le (|G|^2/4)^i$  by the binomial coefficients formula. Moreover,  $\sum_{j=1}^{s_1^0} 2^j i^j \le i^{s_1^0}$ , and  $\sum_{j_1+\dots+j_i=j} {j \choose j_1,\dots,j_i} 2^j = (2i)^j$  using the Multinomial Theorem. By Theorem 1 of (Wong & Shen,

1995), there exists a constant  $c_2 > 0$ , say  $c_2 = \frac{4}{27} \frac{1}{1926}$ ,

$$\begin{split} I &\leq \sum_{i=1}^{s_2^0} |\mathcal{B}_i| \sum_{j=1}^{s_1^0} \sum_{(j_1, \cdots j_i)} \binom{j}{j_1, \cdots j_i} 2^{j_1} \cdots 2^{j_i} \exp\left(-c_2 n i C_{\min}(\boldsymbol{x}^0)\right) \\ &\leq \sum_{i=1}^{s_2^0} \exp\left(-c_2 n i C_{\min}(\boldsymbol{x}^0) + 2i (\log|G| + \log s_1^0)\right) \\ &\leq \exp\left(-c_2 n C_{\min}(\boldsymbol{x}^0) + 2 (\log|G| + \log s_1^0)\right). \end{split}$$

Let  $G = {\hat{\boldsymbol{x}} \neq \hat{\boldsymbol{x}}^0}$ . For the risk property,  $Eh^2(\hat{\boldsymbol{x}}, \boldsymbol{x}^0) = Eh^2(\hat{\boldsymbol{x}}^0, \boldsymbol{x}^0) + Eh^2(\hat{\boldsymbol{x}}, \boldsymbol{x}^0)I(G)$  is upper bounded by

$$Eh^{2}(\hat{\boldsymbol{x}}, \boldsymbol{x}^{0}) + \exp\left(-c_{2}nC_{\min}(\boldsymbol{x}^{0}) + 2(\log|G| + \log s_{1}^{0})\right) = (1 + o(1))Eh^{2}(\hat{\boldsymbol{x}}^{0}, \boldsymbol{x}^{0}),$$

using the fact that  $h(\hat{\boldsymbol{x}}, \boldsymbol{x}^0) \leq 1$ . This completes the proof.

### **B.** Accelerated Gradient Method

The AGM procedure is listed in Algorithms 3, in which  $f(\boldsymbol{x})$  is the objective function  $\frac{1}{2} \|\boldsymbol{A}\boldsymbol{x} - \boldsymbol{y}\|_2^2$  with  $\nabla f(\boldsymbol{x})$  denotes its gradient at  $\boldsymbol{x}$ . In addition,  $f_{L,\boldsymbol{u}}(\boldsymbol{x})$  is the linearization of  $f(\boldsymbol{x})$  at  $\boldsymbol{u}$  defined as follows:

$$f_{L,\boldsymbol{u}}(\boldsymbol{x}) = f(\boldsymbol{u}) + \nabla f(\boldsymbol{u})^T (\boldsymbol{x} - \boldsymbol{u}) + \frac{L}{2} \|\boldsymbol{x} - \boldsymbol{u}\|_2^2.$$

Algorithm 3 Accelerated Gradient Method (Nesterov, 2007; Beck & Teboulle, 2009) for (7)

Input:  $A, y, s_1, s_2, L_0, x_0,$ 

**Output:** solution x to (7)

1: Initialize:  $L_0$ ,  $x_1 = x_0$ ,  $\alpha_{-1} = 0$ ,  $\alpha_0 = 1$ , t = 0.

2: repeat

3:  $t = t + 1, \beta_t = \frac{\alpha_{t-2} - 1}{\alpha_{t-1}}, u_t = x_t + \beta_t (x_t - x_{t-1})$ 

4: Line search: Find the smallest  $L = 2^{j}L_{t-1}$  such that

$$f(\boldsymbol{x}_{t+1}) \leq f_{L,\boldsymbol{u}_t}(\boldsymbol{x}_{t+1})$$

where  $\boldsymbol{x}_{t+1} = \text{SGLP}(\boldsymbol{u}_t - \frac{1}{L}\nabla f(\boldsymbol{u}_t), s_1, s_2)$ 5:  $\alpha_{t+1} = \frac{1+\sqrt{1+4\alpha_t^2}}{2}, L_t = L.$ 6: until Converge 7: return  $\boldsymbol{x}_t$ 

## C. Proof of Theorem 2

We utilize an intermediate lemma from (Bonnans & Shapiro, 1998):

**Lemma 2.** Let X be a metric space and U be a normed space. Suppose that for all  $x \in X$ , the function  $\psi(x, \cdot)$  is differentiable and that  $\psi(x, Y)$  and  $D_Y\psi(x, Y)$  (the partial derivative of  $\psi(x, Y)$  with respect to Y) are continuous on  $X \times U$ . Let  $\Phi$  be a compact subset of X. Define the optimal value function as  $\phi(Y) = \inf_{x \in \Phi} \psi(x, Y)$ . The optimal value function  $\phi(Y)$  is directionally differentiable. In addition, if for any  $Y \in U$ ,  $\psi(\cdot, Y)$  has a unique minimizer x(Y) over  $\Phi$ , then  $\phi(Y)$  is differentiable at Y and the gradient of  $\phi(Y)$  is given by  $\phi'(Y) = D_Y \psi(x(Y), Y)$ .

Proof of Theorem 2. Since both constraints are active, if  $(x, \lambda, \eta) = \text{SGLP}(v, s_1, s_2)$ , then x and  $\lambda$  are also the optimal solutions to the following problem:

maximize minimize 
$$\psi(x,\lambda) = \frac{1}{2} ||x-v||_2^2 + \lambda(||x||_1 - s_1),$$

where  $X = \{x : \|x\|_G \le s_2\}$ . By Lemma 2,  $\phi(\lambda) = \inf_{x \in X} \psi(x, \lambda)$  is differentiable with the derivative given by  $\|x\|_1$ . In addition, as a pointwise infimum of a concave function, so does  $\phi(\lambda)$  (Boyd & Vandenberghe, 2004) and its derivative,  $\|x\|_1$ , is non-increasing. Therefore  $s_1 = \|x\|_1$  is non-decreasing as  $\lambda$  becomes smaller. This completes the proof.

## **D.** Algorithm for Solving (8)

Based on the analysis in Section 3.2, we give a detailed description of the sparse group lasso projection algorithm in Algorithm 4:

#### Algorithm 4 Sparse Group Lasso Projection Algorithm

Input:  $v, s_1, s_2$ **Output:** an optimal solution x to the Sparse Group Projection Problem Function SGLP( $\boldsymbol{v}, s_1, s_2$ ) 1: if  $||x||_1 \le s_1$  and  $||x||_G \le s_2$  then 2: return v3: end if 4:  $\boldsymbol{x}_{C_1} = \mathcal{P}_1^{s_1}(\boldsymbol{v})$ 5:  $\boldsymbol{x}_{C_2} = \mathcal{P}_G^{s_2}(\boldsymbol{v})$ 6:  $\boldsymbol{x}_{C_{12}} = \text{bisec}(\boldsymbol{v}, s_1, s_2)$ 7: if  $\|x_{C_1}\|_G \leq s_2$  then 8: return  $x_{C_1}$ 9: else if  $||x_{C_2}||_1 \leq s_1$  then 10: return  $x_{C_2}$ 11: else 12:return  $x_{C_{12}}$ 13: end if **Function** bisec $(\boldsymbol{v}, s_1, s_2)$ 1: Initialize up, low and tol 2: while up - low > tol do 3:  $\hat{\lambda} = (low + up)/2$ if (12) has a solution  $\hat{\eta}$  given  $v^{\hat{\lambda}}$  then 4: calculate  $\hat{s}_1$  using  $\hat{\eta}$  and  $\hat{\lambda}$ . 5: if  $\hat{s_1} \leq s_1$  then 6: 7:  $up = \lambda$ 8: else 9:  $low = \hat{\lambda}$ end if 10:else 11:12: $up = \lambda$ end if 13:14: end while 15:  $\lambda^* = up$ 16: Solve (12) to get  $\eta^*$ 17: Calculate  $x^*$  from  $\lambda^*$  and  $\eta^*$  via (10) 18: return  $x^*$ 

## **E.** Algorithm for Solving (13)

We give a detailed description of algorithm for solving the restricted projection (13) in Algorithm 5.

## F. The ADMM Projection algorithm

Alternating Direction Method of Multipliers (ADMM) is widely chosen for its capability of decomposing coupled variables/constraints, which is exactly the case in our projection problem. Before applying ADMM, we transform (8) into an

equivalent form as follows:

$$\begin{array}{ll} \underset{x}{\operatorname{minimize}} & \frac{1}{2} \| \boldsymbol{x} - \boldsymbol{v} \|_{2}^{2} \\ \text{subject to} & \| \boldsymbol{u} \|_{1} \leq s_{1} \\ & \| \boldsymbol{w} \|_{G} \leq s_{2} \\ & \boldsymbol{u} = \boldsymbol{x}, \boldsymbol{w} = \boldsymbol{x} \end{array}$$

The augmented Lagrangian is:

$$\mathcal{L}(\boldsymbol{x}, \boldsymbol{\lambda}, \boldsymbol{\eta}) = \frac{1}{2} \|\boldsymbol{x} - \boldsymbol{v}\|_{2}^{2} + \boldsymbol{\lambda}^{T}(\boldsymbol{u} - \boldsymbol{x}) + \boldsymbol{\eta}^{T}(\boldsymbol{w} - \boldsymbol{x}) + \frac{\rho}{2}(\|\boldsymbol{u} - \boldsymbol{x}\|_{2}^{2} + \|\boldsymbol{w} - \boldsymbol{x}\|_{2}^{2})$$

Utilize the scaled form (Boyd et al., 2011), i.e., let  $\lambda = \frac{\lambda}{\rho}$ ,  $\eta = \frac{\eta}{\rho}$ , we can obtain an equivalent augmented Lagrangian:

$$\mathcal{L}(\boldsymbol{x},\boldsymbol{\lambda},\boldsymbol{\eta}) = \frac{1}{2} \|\boldsymbol{x} - \boldsymbol{v}\|_{2}^{2} + \frac{\rho}{2} (\|\boldsymbol{x} - \boldsymbol{u} - \boldsymbol{\lambda}\|_{2}^{2} + \|\boldsymbol{x} - \boldsymbol{w} - \boldsymbol{\eta}\|_{2}^{2}) - \frac{\rho}{2} (\|\boldsymbol{\lambda}\|_{2}^{2} + \|\boldsymbol{\eta}\|_{2}^{2}).$$

Now we calculate the optimal x,  $\lambda$  and  $\eta$  through alternating minimization. For fixed u and w, the optimal x possesses a closed-form solution:

$$\boldsymbol{x} = \frac{1}{1+2\rho} \left( \boldsymbol{v} + \rho(\boldsymbol{u} + \boldsymbol{\lambda} + \boldsymbol{w} + \boldsymbol{\eta}) \right).$$

For fixed  $\boldsymbol{x}$  and  $\boldsymbol{u}$ , finding the optimal  $\boldsymbol{w}$  is a group lasso projection:

For fixed  $\boldsymbol{x}$  and  $\boldsymbol{w}$ , finding the optimal  $\boldsymbol{u}$  amounts to solve an  $L_1$ -ball projection:

$$\begin{array}{ll} \underset{\boldsymbol{u}}{\text{minimize}} & \frac{1}{2} \| \boldsymbol{u} - (\boldsymbol{x} - \boldsymbol{\lambda}) \|_2^2 \\ \text{subject to} & \| \boldsymbol{u} \|_1 \le s_1. \end{array}$$

$$(18)$$

The update of multipliers is standard as follows:

$$\begin{aligned} \lambda &= \lambda + u - x \\ \eta &= \eta + w - x \end{aligned} \tag{19}$$

Algorithm 6 summarizes the above procedure. Note that, the value of the penalty term  $\rho$  is fixed in Algorithm 6. However, in our implementation, we increase  $\rho$  whenever necessary to obtain faster convergence.

## G. The Dykstra's Algorithm

The Dykstra's algorithm is a general scheme to compute the projection onto intersections of convex sets. It is carried out by taking Euclidean projections onto each convex set alternatively in a smart way and is guaranteed to converge for least squares objective function (Combettes & Pesquet, 2010). The details of applying Dykstra's Algorithm to our projection problem are listed in Algorithm 7.

Algorithm 5 Restricted Sparse Group Lasso Projection Algorithm

**Input:**  $v, s_1, s_2, T_1, T_3$ **Output:** an optimal solution x to the Restricted Sparse Group Projection Problem (13) Function  $\text{RSGLP}(\boldsymbol{v}, s_1, s_2, T_1, T_3)$ 1: if  $\|\boldsymbol{x}^{T_1}\|_1 \leq s_1$  and  $\|\boldsymbol{x}^{T_3}\|_G \leq s_2$  then 2: return v3: end if 3: end if 4:  $\boldsymbol{x}_{C_{1}}^{(T_{1})^{c}} = \boldsymbol{v}^{(T_{1})^{c}}, \, \boldsymbol{x}_{C_{1}}^{T_{1}} = \mathcal{P}_{1}^{s_{1}}(\boldsymbol{v}^{T_{1}})$ 5:  $\boldsymbol{x}_{C_{2}}^{(T_{3})^{c}} = \boldsymbol{v}^{(T_{3})^{c}}, \, \boldsymbol{x}_{C_{2}}^{T_{3}} = \mathcal{P}_{G}^{s_{2}}(\boldsymbol{v}^{T_{3}})$ 6:  $\boldsymbol{x}_{C_{12}}^{(T_{1})^{c}} = \boldsymbol{v}^{(T_{1})^{c}}, \, \boldsymbol{x}_{C_{12}}^{T_{1}} = \text{bisec}(\boldsymbol{v}, \, s_{1}, \, s_{2}, \, T_{1}, \, T_{3})$ 7: if  $\|\boldsymbol{x}_{C_{1}}^{T_{3}}\|_{G} \leq s_{2}$  then 8: return  $x_{C_1}$ 9: else if  $\|\boldsymbol{x}_{C_2}^{T_1}\|_1 \leq s_1$  then return  $x_{C_2}$ 10: 11: else 12:return  $x_{C_{12}}$ 13: end if **Function** bisec $(\boldsymbol{v}, s_1, s_2, T_1, T_3)$ 1: Initialize up, low and tol 2: while up - low > tol do 3:  $\lambda = (low + up)/2$ if (15) has a solution  $\hat{\eta}$  given  $v^{\lambda}$  then 4: calculate  $\hat{s}_1$  using  $\hat{\eta}$  and  $\hat{\lambda}$ . 5:if  $\hat{s_1} \leq s_1$  then 6: 7:  $up = \hat{\lambda}$ 8: else  $low = \hat{\lambda}$ 9: end if 10: 11: else 12: $up = \hat{\lambda}$ end if 13:14: end while 15:  $\lambda^* = up$ 16: Solve (15) to get  $\eta^*$ 17: Calculate  $(\boldsymbol{x}^*)^{T_1}$  from  $\lambda^*$  and  $\eta^*$ . 18: return  $(x^*)^{T_1}$ 

### Algorithm 6 ADMM (Boyd et al., 2011) for (8)

Input:  $v, s_1, s_2$ Output: an optimal solution x to (8) Initialize:  $x_0, u_0, w_0, \lambda_0, \eta_0, t = 0, \rho > 0$ repeat t = t + 1  $x_t = \frac{1}{1+2\rho} (v + \rho(u_{t-1} + \lambda_{t-1} + w_{t-1} + \eta_{t-1}))$   $w_t = \mathcal{P}_G^{s_2}(x_t - \eta_{t-1})$   $u_t = \mathcal{P}_1^{s_1}(x_t - \lambda_{t-1})$   $\lambda_t = \lambda_{t-1} + u_t - x_t, \eta_t = \eta_{t-1} + w_t - x_t.$ until Converge return  $x_t$ 

Algorithm 7 Dykstra's Algorithm (Combettes & Pesquet, 2010) for (8)