

# Information Retrieval Perspective to Meta-visualization

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## Abstract

In visual data exploration with scatter plots, no single plot is sufficient to analyze complicated high-dimensional data sets. Given numerous visualizations created with different features or methods, meta-visualization is needed to analyze the visualizations together. We solve *how to arrange numerous visualizations onto a meta-visualization display*, so that their similarities and differences can be analyzed. We introduce a machine learning approach to optimize the meta-visualization, based on an information retrieval perspective: two visualizations are similar if the analyst would retrieve similar neighborhoods between data samples from either visualization. Based on the approach, we introduce a nonlinear embedding method for meta-visualization: it optimizes locations of visualizations on a display, so that visualizations giving similar information about data are close to each other.

**Keywords:** Meta-visualization, Neighbor embedding, Nonlinear dimensionality reduction

## 1. Introduction

We consider exploration of high-dimensional data by scatter plots, which is crucial in data analysis when strong hypotheses are not yet available. A scatter plot can show 2–3 original data features, or a mapping created by dimensionality reduction. A low-dimensional scatter plot *cannot represent all properties of a high-dimensional data set*; even nonlinear dimensionality reduction (NLDR) methods cannot preserve all essential data properties when the output is lower-dimensional than the effective data dimensionality. No single scatter plot is then enough to comprehensively explore the data; *multiple visualizations* must be created.

For high-dimensional data there are numerous possible visualizations: with  $D$  features there are  $(D^2 - D)/2$  traditional scatter plots each showing two features. NLDR methods can yield infinitely many plots by emphasizing different features in the similarity metric and by different hyperparameter values. Each plot reveals different data properties. It is hard and time-consuming to get an overview of a data set from an *unorganized* set of scatter plots; to aid analysis, the multiple plots must be related to one another. Analysing and displaying the similarities and relationships between visualizations can be called *meta-visualization*.

We introduce a machine learning approach for meta-visualization: we solve *how to arrange numerous scatter plots of a data set onto a display*, to show their relationships. Such a meta-visualization can reveal which plots have redundant information, and which different aspects of the data are shown in a set of plots. Our solution principle is that *visualizations showing similar information about the data should be close-by on the display*.

Given several visualizations of a data set, the first step is to evaluate similarity or distance between them. We introduce an *information retrieval approach* to evaluate the similarity: two scatter plots are similar if they reveal similar neighborhoods between data samples. The similarity is quantified as an information retrieval cost of retrieving neighbors seen in one plot from the other plot. High similarity often indicates the same structure of data is visible in both plots. Given the similarities, the plots must be mapped onto the meta-visualization display. This is an NLDR task where each complex object is an individual visualization. We introduce an *NLDR approach for meta-visualization: locations of plots on the meta-visualization display are optimized for an information retrieval task*, so that close-by plots show similar data relationships, under a non-overlappingness constraint. In experiments our approach yields informative meta-visualizations for analysing data through different feature sets, NLDR with different hyperparameters, and numerous NLDR methods.

We contribute, based on an information retrieval approach, 1) an NLDR formalization of the meta-visualization task; 2) a data-driven divergence measure between scatter plots; 3) an NLDR method arranging plots on a meta-visualization display, optimized for retrieval of related plots.

## 2. Background

We use “meta-visualization” to denote works that relate several visualizations. It has also denoted analysing user interaction with a visualization system (Robinson and Weaver, 2006); we do not focus on such work. We concentrate on meta-visualization of scatter plots; parallel coordinate plots and recent visualizations (Wickham and Hofmann, 2011) are alternatives.

The need to organize visualizations has been noted (Bertini et al., 2011); common organizations are simple lists or matrices. In a *scatter plot matrix*, an element  $(i, j)$  is a plot of the  $i$ th feature vs. the  $j$ th feature; related methods include HyperSlice (Wong and Bergeron, 1997). Some methods find orderings of visualizations (Peng et al., 2004). The Grand Tour (Asimov, 1985) animates overviews of data projections. Rankings are used to find the most “interesting” visualizations, see Tatu et al. (2009). Some NLDR methods (Cook et al., 2007) arrange data onto several displays, but do not solve how to relate numerous displays.

Interactive systems like DEVise (Weaver, 2006) show multiple visualizations and let users lay them out. *Overview+detail* techniques show data subsets next to an overall view in (see Cockburn et al., 2008). Methods with linked views (Kehrer and Hauser, 2013) highlight items in several views. Claessen and van Wijk (2011) integrate scatter plots, parallel coordinate plots, and histograms in regular arrangements. Viau and McGuffin (2012) connect multivariate charts by curves showing relations between feature tuples.

Most works above relate a small number of visualizations. Given numerous plots, *arranging them onto the meta-visualization* becomes crucial; we solve this task. One can then e.g. add parallel coordinate plots connecting axes of nearby plots or axes interactively chosen by the analyst; the above works thus complement our method.

Tatu et al. (2012) arranged plots of subspaces by applying multidimensional scaling to Tanimoto similarities, which evaluate dimension overlap between subspaces. Such arrangements are not based on the data, only on annotation of subspace parameters. Such layouts cannot be computed when plots arise from more complicated NLDR. Tatu et al. also used a similarity based on overlap of k-NN lists, but not for laying out plots, only for group-

ing them. Simple k-NN lists are insufficient to notice nuances of neighborhood changes (see Venna et al. (2010)), but can be seen as a precursor to similarities proposed in our approach.

Ours is the first neighbor embedding method organizing plots onto a meta-visualization.

### 3. The Method: Information Retrieval Approach to Meta-Visualization

We optimize meta-visualizations for analysts studying data through neighborhood relationships. From each scatter plot, the analyst visually retrieves neighborhood relationships of samples. Given many plots the analyst retrieves which plots show similar neighborhoods as a plot she is interested in, vs. which ones show different information.

Let  $\{\mathbf{x}_i\}_{i=1}^N$  be a set of input data samples. Let there be  $M$  different low-dimensional scatter plots of the data set; in the  $m$ th plot the samples have positions  $\{\mathbf{y}_{m,i}\}_{i=1}^N$  on the plot. The different plots might arise from different features or similarity metrics for the data, different NLDR methods, or different parameters within an NLDR method. Since a low-dimensional plot cannot represent all features of the high-dimensional data, each plot will show different data aspects; in particular, each plot will show different neighborhood relationships between data. In the  $m$ th plot, let each data point  $i$  have a probabilistic *output neighborhood*, defined as a distribution  $q_m^i = \{q_m(j|i)\}$  over the possible neighbors  $j \neq i$ , where  $q_m(j|i)$  is the probability that an analyst starting from point  $i$  on the display would retrieve point  $j$  as an interesting neighbor for further study.

**The output neighborhood.** The  $q_m(j|i)$  should depend on positions of data on the  $m$ th plot, so that samples  $j$  close to  $i$  are more likely to be retrieved as neighbors. We set

$$q_m(j|i) = \exp(-\|\mathbf{y}_{m,i} - \mathbf{y}_{m,j}\|^2 / \sigma_{m,i}^2) \cdot \left( \sum_{k \neq i} \exp(-\|\mathbf{y}_{m,i} - \mathbf{y}_{m,k}\|^2 / \sigma_{m,i}^2) \right)^{-1} \quad (1)$$

where  $\sigma_{m,i}^2$  controls how quickly  $q_m(j|i)$  falls off with distance. If more accurate user models are available, e.g. estimated from eye tracking, they can be plugged in place of (1). We set  $\sigma_{m,i}$  to half of the maximum pairwise distance between points in  $m$ . Alternatively the entropy of neighborhood distributions could be fixed as in traditional NLDR (Hinton and Roweis, 2002; Venna et al., 2010), but the simple choice already worked well in experiments.

#### 3.1. Information Retrieval View of Comparing Neighborhoods between Plots

In visual information retrieval an analyst looking at a scatter plot retrieves neighbors for each data point. When several plots are available for the data, the analyst can *compare the neighborhoods* between plots. If two plots show similar neighborhoods, findings from them support each other; if they show different neighborhoods, they reveal different data aspects.

Suppose the analyst studied plot  $m$ , and now studies plot  $m'$ . As the plots have different data arrangements, when the analyst tries to retrieve the neighborhoods visible in  $m$  from  $m'$ , *two kinds of errors* happen. For each query point  $i$ , some points  $j$  that used to be neighbors of  $i$  in plot  $m$  (having high probability  $q_m(j|i)$ ) no longer look like neighbors in plot  $m'$  (low  $q_{m'}(j|i)$ ); they are *missed* when neighbors are retrieved from  $m'$ . Conversely, some points  $j$  that were not neighbors of  $i$  in plot  $m$  (low  $q_m(j|i)$ ) look like neighbors in plot  $m'$  (high  $q_{m'}(j|i)$ ); they are *novel neighbors* when neighbors are retrieved from  $m'$ . Figure

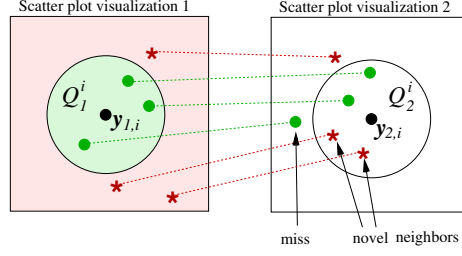


Figure 1: Errors in visual information retrieval for query point  $i$ , when neighbors in a scatter plot (left) are retrieved from a second plot (right).  $Q_1^i$  denotes points with high neighborhood probability  $q_1(j|i)$  in the first plot,  $Q_2^i$  denotes points with high  $q_2(j|i)$  in the second plot. *Missed neighbors* have high  $q_1(j|i)$  but low  $q_2(j|i)$ ; an analyst looking at the second plot would miss them. *Novel neighbors* have low  $q_1(j|i)$  but high  $q_2(j|i)$ ; they were not apparent in the first plot.

1 illustrates the setup. The concept is symmetric: if plot  $m'$  misses a neighbor that was visible in plot  $m$ , equivalently  $m$  yields the neighbor as a novel neighbor compared to  $m'$ .

**Cost of errors.** If the analyst found interesting relationships from plot  $m$  but fails to find them in  $m'$ , each missed neighbor and novel neighbor can have a cost to the analyst. The difference measure between plots arising from the information retrieval task is the *total cost of information retrieval errors* when retrieving the neighbor relationships in  $m$  from  $m'$ . The total cost can be shown to be a sum of Kullback-Leibler divergences  $D_{KL}$  between neighborhood distributions.<sup>1</sup> In detail, if  $q_m^i$  and  $q_{m'}^i$  are “nearly discrete” so  $q_m(j|i)$  is uniformly high for a small number of neighbors  $j$  and very small for other points, and similarly for  $m'$ , then  $D_{KL}(q_m^i, q_{m'}^i) \approx \text{Const} \cdot (N_{m,m'}^{MISS,i} / r_m^i)$  where  $r_m^i$  is the total number of neighbors of  $i$  in  $m$  and  $N_{m,m'}^{MISS,i}$  is the number of those neighbors missed when retrieving the neighbors from visualization  $m'$ . We thus use  $D_{KL}$  to measure the cost of misses around query point  $i$  between plots  $m$  and  $m'$ . The total amount of misses between two plots is

$$D_{m,m'} = \sum_i D_{KL}(q_m^i, q_{m'}^i) = \sum_{i,j \neq i} q_m(j|i) \log \frac{q_m(j|i)}{q_{m'}(j|i)}. \quad (2)$$

Similarly, it can be shown<sup>2</sup> the total cost of novel neighbors for each query point  $i$  is equivalent to  $D_{KL}(q_{m'}^i, q_m^i)$ , we could use  $\sum_i D_{KL}(q_{m'}^i, q_m^i)$  to measure the cost of novel neighbors between  $m$  and  $m'$ . However, the only difference between this and (2) is that roles of  $m$  and  $m'$  have been swapped, thus the cost of novel neighbors comparing  $m'$  to  $m$  is the same as the cost of misses comparing  $m$  to  $m'$ . Costs of novel neighbors are thus already included in the  $M \times M$  matrix of pairwise miss costs between plots.

**Discussion of the divergence measure.** Eq. (2) measures how the different plots contribute errors in an information retrieval task of the analyst. This has useful properties: 1) The measure is data-driven and applies between any scatter plots of the data set, whether

1. As in an earlier paper Venna et al. (2010) but in a meta-visualization retrieval setting. Although the steps are similar, Venna et al. (2010) is about traditional NLDR and not applicable in meta-visualization.  
2. Again similarly to Venna et al. (2010), but in our meta-visualization setting.

they arose from pairs of data features or from NLDR. Moreover, (2) only needs the plots, the original data  $\{\mathbf{x}_i\}$  are not needed. 2) It can be seen from (1) that neighborhood probabilities are invariant to translation, rotation, and mirroring of plots, thus also (2) is invariant to them. 3) The measure considers all local information, not only a global shape of data; this is important especially when individual samples are meaningful to the analyst. In Section 4.3 we see cases where the overall shape of plots can be deceptively similar but neighborhoods are very different, our measure and meta-visualization reveals this.

### 3.2. Mapping the Visualizations onto the Meta-Visualization

Given  $M$  plots of a data set, we use (2) between each pair of plots  $m$  and  $m'$ , to compute a matrix of divergences  $D_{m,m'}$ . The matrix could be used to order plots: at simplest, pick a plot  $m$  of interest then place other plots  $m'$  on a line in order of the  $D_{m,m'}$ ; such ordering is based on one row of the matrix. We go further and create meta-visualizations based on the whole matrix. The matrix encodes desired properties of a meta-visualization: plots with small divergence are similar and should be close-by, and plots with large divergence large should be far-off. It remains to lay out the plots onto the meta-visualization based on the divergences; we introduce a meta-visualization NLDR method for this task.

**Information retrieval approach for meta-visualization.** Given a scatter plot of interest, the analyst may wish to find other plots for inspection containing similar neighborhoods. On a meta-visualization such plots should be nearby, so the analyst does not have to scan the entire meta-visualization to find similar plots. We formalize this as an *information retrieval task on the meta-visualization*; we then optimize the ability of the meta-visualization to serve the information retrieval. The divergence (2) measures how similar information two plots give to the analyst; we use it to define a *true neighborhood* for each plot  $m$ , as a neighborhood distribution  $u_m = \{u(m'|m)\}$  is telling the probability that plot  $m'$  would be chosen for inspection next:

$$u(m'|m) = \exp(-D_{m,m'}/2\sigma_m^2) \cdot \left( \sum_{\tilde{m} \neq m} \exp(-D_{m,\tilde{m}}/2\sigma_m^2) \right)^{-1} \quad (3)$$

where  $\sigma_m^2$  controls the falloff rate of the probability and is set as in Venna et al. (2010). We next define *neighborhoods on the meta-visualization display*, based on the on-screen locations of plots. Let each plot  $m$  have a location  $\mathbf{z}_m$  on the meta-visualization display, e.g. as a small “mini-plot” drawn inside the meta-visualization. We define neighborhood distributions  $v_m = \{v(m'|m)\}$  for plots by their locations on the meta-visualization:

$$v(m'|m) = \exp(-\|\mathbf{z}_m - \mathbf{z}_{m'}\|^2/2\sigma_m^2) \cdot \left( \sum_{\tilde{m} \neq m} \exp(-\|\mathbf{z}_m - \mathbf{z}_{\tilde{m}}\|^2/2\sigma_m^2) \right)^{-1} \quad (4)$$

where  $\|\mathbf{z}_m - \mathbf{z}_{m'}\|$  is the Euclidean distance between the plot locations. The probabilities  $v(m'|m)$  represent which nearby plot  $m'$  the analyst is likely to look at next after looking at plot  $m$  on the meta-visualization, based on locations of the plots. The  $u_m = \{u(m'|m)\}$  and  $v_m = \{v(m'|m)\}$  are neighborhoods between entire plots in a meta-visualization, instead of neighborhoods of data within one plot like (1); we call  $u_m$  and  $v_m$  *meta-level neighborhoods*.

**Information retrieval cost in retrieval of plots from the meta-visualization.**

Suppose the analyst studied plot  $m$  and wants to retrieve similar plots from the meta-visualization. If plots are not well arranged on the meta-visualization, retrieval may yield *missed neighbor plots* and *false neighbor plots*. The setup is similar to Figure 1, but instead of comparing data points retrieved from two plots, we retrieve entire plots from the meta-visualization and compare them to true neighborhoods of plots. Suppose each missed plot or false neighbor plot has a cost to the analyst; a good meta-visualization should minimize the *total meta-visualization information retrieval cost*: the smaller the cost, the less errors there are, and the better the meta-visualization shows the relationships between plots. It can again be shown (same steps, now between objects that are entire plots) the total cost is equivalent to a sum of two types of Kullback-Leibler divergences:

$$E = \lambda \sum_m D_{KL}(u_m, v_m) + (1 - \lambda) \sum_m D_{KL}(v_m, u_m) \quad (5)$$

where  $D_{KL}(u_m, v_m)$  is a generalization of the total cost of missed neighbor plots from plot  $m$  (plots that are similar to  $m$  but are far-off on the meta-visualization), and  $D_{KL}(v_m, u_m)$  is the total cost of false neighbor plots retrieved for plot  $m$  (plots that are dissimilar but are close-by). Here  $\lambda$  controls the tradeoff between costs of missed plots and false neighbor plots desired by the analyst: all  $\lambda$  give good visualization, large  $\lambda$  avoids misses and small  $\lambda$  avoids false neighbor plots, we use  $\lambda = 0.5$  to emphasize both kinds of errors equally.

**Repulsion to avoid overlap of plots on the meta-visualization display.** Optimizing (5) makes the meta-visualization *informative* in the sense that neighboring plots yield similar neighborhood information of data samples. However, the meta-visualization must also be *readable* by the analyst. We address one simple aspect of readability: if plots are placed too close-by they will overlap, making it hard to see the data in individual plots. To preserve readability of the meta-visualization, we add a repulsion term to the cost, which gives an additional cost for any pair of plots closer on the meta-visualization than a desired distance threshold. Optimization then tends to keep plots further apart than this threshold, and plots do not overlap when drawn with a size smaller than the threshold. Optimizing the final cost then optimizes *information retrieval performance of the meta-visualization, under a readability constraint of non-overlappingness*. The final cost is

$$E = \lambda \sum_m D_{KL}(u_m, v_m) + (1 - \lambda) \sum_m D_{KL}(v_m, u_m) + \mu \sum_{m \neq m'} g(\mathbf{z}_m, \mathbf{z}_{m'}) \quad (6)$$

where the last sum term is the repulsion term,  $\mu$  controls importance of repulsion, and  $g$  is a simple shrinkage Gaussian function:  $g(\mathbf{z}_m, \mathbf{z}_{m'}) = \frac{\exp(-\|\mathbf{z}_m - \mathbf{z}_{m'}\|^2 / \sigma_r^2) - t}{1 - t}$  if  $\|\mathbf{z}_m - \mathbf{z}_{m'}\|^2 < T$  and zero otherwise. Here  $t = 0.95$  and  $\sigma_r^2 = -T / \log(t)$  where  $T$  is the desired threshold; each repulsion term yields zero cost if plots are further apart than  $T$  and cost one if plots fully overlap. The threshold  $T$  is set by the analyst according to how large plots are needed on the display. We use simple data-driven choices: after an initial optimization we set  $T$  to an average (squared) distance to nearest plots, and  $\mu$  to make the repulsion term have the same overall weight (times a constant) as the information retrieval terms. To help find good local minima, we increase  $\mu$  iteratively during optimization from zero to the final value.

**Optimization of the meta-visualization.** Eq. (6) is our final measure of meta-visualization quality, in terms of performance in the information retrieval task and readability. It is a smooth function of the plot locations  $\mathbf{z}_m$  which yield the distributions  $v_m$ . To



optimize the meta-visualization, we minimize (6) with respect to all the  $\mathbf{z}_m$  by conjugate gradient descent. The optimization yields a meta-visualization optimized for information retrieval: neighborhoods of plots on the meta-visualization are optimized under the readability constraint for minimal retrieval errors compared to true neighborhoods of the plots, which in turn are defined based on neighborhoods of data in the plots. Thus the *entire process of meta-visualization*, from comparing the individual plots to placing them on the meta-visualization, *is based on an information retrieval formulation*.

**Theoretical connections.** Preservation of neighborhood information has been used as a cost function for NLDR of data points onto a single scatter plot by neighbor embedding (NE; see, e.g., [Hinton and Roweis \(2002\)](#); [Venna et al. \(2010\)](#)). Such NE methods are unsuitable for meta-visualization as they do not trivially have available a measure to compare visualizations; moreover, they are designed to embed simple data points as dots onto a scatter plot and do not consider overlap of larger objects. Our comparison measure  $D_{m,m'}$  is similar to a stochastic neighbor embedding (SNE) cost function [Hinton and Roweis \(2002\)](#), but SNE and other NE methods only used such costs to compare a visualization to a high-dimensional ground truth, whereas we have turned it into a pairwise difference measure where no single visualization is a “ground truth”. Our approach takes advantage of theory, bounds and optimization tools inherited from NE, but brings it into the domain of meta-visualization, with three novelties: 1) the meta-visualization setting, 2) an information retrieval based distance measure between visualizations, and 3) an NLDR method that optimizes both information retrieval performance and readability of the meta-visualization.

A precursor of readability was used in a limited setting by [Vesanto \(1999\)](#) to arrange component planes of a Self-Organizing Map, by a glyph placement method where overlapping component planes were moved to next-best-matching units. This could be seen as a precursor of our cost which preserves readability (non-overlappingness) as part of optimization. Glyph positioning approaches are not typical in meta-visualization of two-dimensional scatter plots. The method of [Vesanto \(1999\)](#) uses global correlation of one-dimensional component planes and does not apply to two-dimensional plots.

**Using and interpreting the meta-visualization.** Plots close-by on the meta-visualization (for example, a tight cluster of plots) have similar data neighborhoods. Plots far away from each other (for example, separated clusters of plots) show different neighborhood information about the data, i.e., different aspects of the data. The arrangement of plots reveals the different aspects of data as groups of plots, and relationships between data aspects by closeness of groups and by plots inbetween groups.

Meta-visualization lessens the workload of the analyst compared to analysing an unordered set of plots: instead of analysing each plot separately, the analyst can see which plots provide similar information, and can notice different aspects of the data shown by the plots. Insights about shown similarities and differences can be made: for example, two plots might show similar information because they are based on separate but redundant feature sets. Section 4 shows benefits of meta-visualization in different analysis scenarios.

**Computational aspects.** Our meta-visualization arranges multiple scatter plots, which can be created in parallel; the complexity of each plot is determined by the chosen method. Optimizing the meta-visualization first computes pairwise distances between plots in  $O(N^2M^2)$  time for  $N$  data samples and  $M$  plots. The iterative NLDR optimization of the meta-visualization has  $O(M^2)$  complexity per iteration. To avoid local minima, the

method can be run in parallel from several initializations, taking the result with smallest cost. In most cases the method yielded good results from a single random initialization. A fast computation approach was proposed for neighbor embedding Yang et al. (2013), approximating distances to far-off points by distances to means of clusters in a quad-tree, with  $O(N \log(N))$  complexity. The approach can be used in meta-visualization, but we did not implement such approximations as the method was fast enough without approximation.

## 4. Experiments

We demonstrate the meta-visualization in case studies. We use a benchmark S-curve data set, Olivetti faces data (400 face images of 40 persons,  $64 \times 64$  pixels each) from <http://www.cs.nyu.edu/~roweis/data.html>, Face Pose data (images of 15 persons from 63 angles) from Gourier et al. (2004), and a collection of gene expression experiments.

### 4.1. Meta-visualization of Feature Pairs, versus a Scatter Plot Matrix

We first show the ability of the meta-visualization to reveal to the analyst which plots are similar. Consider analysing a multivariate data set based on plots of each feature pair. Suppose some pairs actually provide the same information as other pairs; then this should be revealed to the analyst. Relationships between different feature pairs can be hard to see from a simple scatter plot matrix, but a well-optimized meta-visualization can reveal them.

We create a data set where each individual feature is unique, but some feature pairs contain the same neighborhood information as other pairs; we create a scatter plot of each feature pair, and show meta-visualization arranges the known-to-be similar pairs close-by.

In detail, we take a 5-dimensional face image data (a subset of 405 images from the Face pose data, each image rescaled to  $16 \times 16$  pixels and projected to the 5 largest PCA components of the data set). We then add 20 new features: the original data has 10 feature pairs, and from every such pair  $[x, y]$  we add two new features  $[\cos(\pi/4)x - \sin(\pi/4)y, \sin(\pi/4)x + \cos(\pi/4)y]$  as a 45-degree rotation of the original features. The resulting 25-dimensional data contains  $25 \cdot 24/2 = 300$  feature pairs to be visualized. Each of the 10 pairs of original features contains the same information as its rotated version, but noticing the 10 pairs and their matching other pairs without meta-visualization would be arduous.

Figure 2 (left) shows the meta-visualization. It reveals an interesting grouping of feature pairs, with several major groups which are further split into subgroups; such structure will be analyzed in later experiments, here we concentrate on analysing the known ground-truth pairings of plots. Visually, the meta-visualization is very readable: as desired, optimizing the readability cost (repulsion) has kept plots at a distance so that they do not overlap. Note that in an interactive system the meta-visualization can be combined with focus+context techniques such as further enlargement of selected plots.

The 10 matching plot pairs we are interested in are shown with colored borders (same color for both plots in each pair). The meta-visualization placed the plots of the matching pairs close to one another as desired, which is intuitive as they contain the same information.

We compare the result to the widely used scatter plot matrix. Figure 2 (right) shows the same plots in a  $25 \times 25$  scatter plot matrix. We colored the 10 original feature pairs and their 10 rotated versions with corresponding background colors. Unlike our meta-visualization, the 10 matching pairs of plots are now essentially in arbitrary positions which depend on



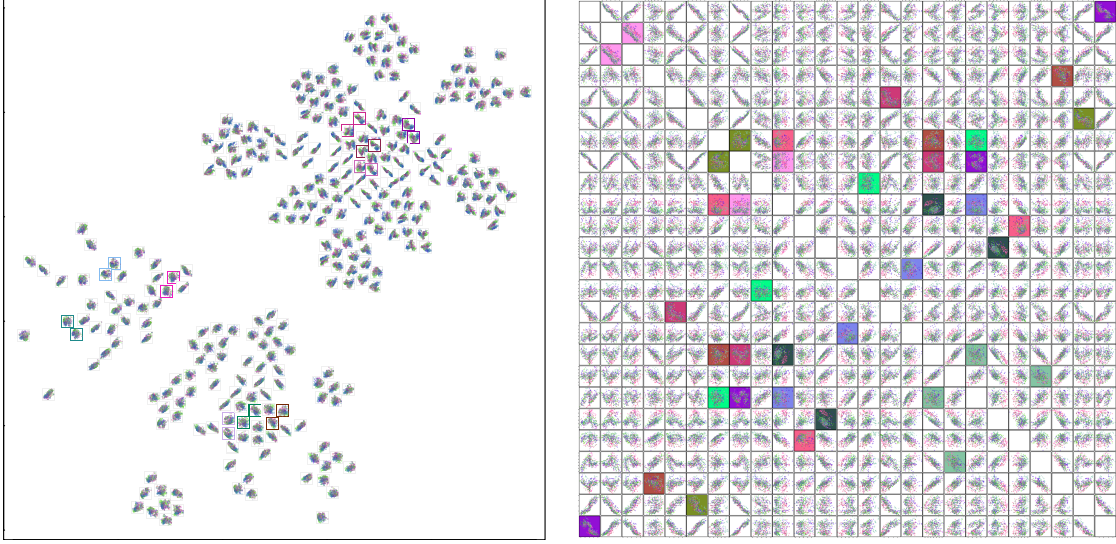


Figure 2: **Left:** Meta-visualization of face pose image data. Each of the 300 mini-plots shows an individual feature pair. 10 plots  $m$  have a matching other plot  $m'$  where both plots show the exact same information up to rotation. For each of the 10 matches the meta-visualization placed the matching plots (colored mini-plot borders; corresponding colors are matches) close to each other. In each mini-plot, faces are shown as dots colored by person identity. **Right:** The same set of plots as a traditional scatter plot matrix. (Each plot in row  $i$ , column  $j$  also has a trivial match in the transposed cell, row  $j$ , column  $i$ .) The nontrivial matching plots are shown with background in the same color; it would be very difficult to notice the non-trivial matches from the scatter plot matrix. (A higher-resolution image of the matrix is available in supplementary material at <http://ow.ly/oyb2P>.)

the order of feature indices. It would be difficult to notice correspondence between a pair and its match from the scatter plot matrix; in contrast our meta-visualization finds the correspondence and shows it by plot locations on the meta-visualization. We measure this difference quantitatively by a retrieval measure, recall of matching pairs, by evaluating the 8-neighborhoods of the 10 feature pairs: on the meta-visualization, each of the plots of the 10 feature pairs has its matching rotated version as one of the 5 nearest neighboring plots, whereas in the scatter plot matrix, none of the 10 plots of feature pairs has the matching pair in the 8 nearest neighbors on the matrix. Thus the meta-visualization is more faithful to the data than the scatter plot matrix is. The meta-visualization can also be used in cases where plots do not originate from feature pairs and thus an ordered scatter plot matrix cannot be trivially constructed; Section 4.3 shows meta-visualizations for such cases.

#### 4.2. Meta-visualization of Hyperparameter Influence on NLDR.

Besides analysing data by feature pairs or simple projections, NLDR is often used to map high-dimensional data onto a two-dimensional plot, hoping to capture essential data struc-

ture. NLDR cannot preserve all properties of high-dimensional data in one low-dimensional plot (Venna and Kaski, 2007; Venna et al., 2010); an NLDR method implicitly chooses some aspect of the data to show, with tradeoffs such as global vs. local preservation, trustworthiness vs. continuity, and others. A single NLDR result is thus insufficient to analyze a data set and multiple NLDR results should be created. To create Multiple NLDR results one can (1) run multiple NLDR methods, or (2) run variants of an NLDR method by e.g. adjusting parameters to emphasize different data aspects. We treat the first case in Section 4.3, in this section we treat the second case. We create multiple plots with one NLDR method, and use meta-visualization to study the results. Besides the different views of data given by the NLDR method, meta-visualization can give insight into behavior of the NLDR method.

As a case study we create a meta-visualization of Olivetti faces data, where 20 different plots are created by the NLDR method Neighbor Retrieval Visualizer (NeRV; Venna et al. (2010)). NeRV has a precision-recall tradeoff hyperparameter  $\lambda$  between 0 and 1; we vary it with values in  $[0, 0.04, \dots, 0.96]$ . With  $\lambda$  near 0 NeRV emphasizes precision and avoids false neighbors; with  $\lambda$  near 1 NeRV emphasizes recall and avoids misses. It has been shown Venna et al. (2010) that emphasizing precision or recall yields different plots; we use our method to meta-visualize the tradeoff. Figure 4 (left) shows the result. The hyperparameter values yield a smooth continuum of plots; as an interesting discovery, the difference in results between close-by  $\lambda$  values is small at the recall-emphasizing end ( $\lambda$  near 1; green plot border) but at the precision-emphasizing end ( $\lambda$  near 0; dark plot border) differences are larger, indicating that the trade-off parameter  $\lambda$  is not linear w.r.t. the actual trade-off between precision and recall, thus care must be taken to set the  $\lambda$  when the analyst wants a tradeoff mostly emphasizing precision. Thus our meta-visualization revealed insights into roles of the hyperparameters that would have been hard to find in a non-data-driven way, and would have been hard to see from one plot or an unorganized set of plots.

### 4.3. Case Study: Differences between Nonlinear Embedding Methods

We apply our meta-visualization method to visualize similarities between results of several state of the art linear and nonlinear dimensionality reduction methods on two data sets. Results of numerous NLDR methods, arranged by a meta-visualization, allow a more comprehensive understanding of a data set than the result of one NLDR method; such results can also yield insights into relationships of the NLDR methods themselves. An NLDR method implicitly chooses what aspect of data to show, based on their cost function or algorithm; what aspect each NLDR method will show can be hard to see from the mathematical formulation of the method; moreover, relationships between NLDR methods can be hard to analyze in a non-data-driven manner as the mathematical approaches vary greatly from generative models to spectral approaches to distance preservation criteria and others. For example, a developer of a new NLDR method might be interested to use meta-visualization to analyze how similar results of the new method are to results of established methods.

We use two data sets: a simple three-dimensional benchmark data set “S-curve” (points distributed along an S-shaped sheet) and the real-world Olivetti face data set. We create plots of the data sets with 19 methods: Curvilinear Distance Analysis (CDA), Diffusion Maps (Lafon and Lee, 2006), Laplacian Eigenmap (LE) Factor Analysis, Gaussian Process Latent Variable Model (GPLVM; Lawrence, 2004), Locally Linear Embedding (LLE),

Hessian LLE (HLLE), Maximum Variance Unfolding (MVU), Landmark MVU (LMVU), Metric Multidimensional Scaling (MDS), Sammon’s Mapping (Sammon), Principal Component Analysis (PCA), Kernel PCA, Probabilistic PCA (ProbPCA), Stochastic Proximity Embedding (SPE; [Agrafiotis, 2003](#)) Stochastic Neighbor Embedding (SNE), Symmetric SNE (s-SNE; [van der Maaten and Hinton, 2008](#)), t-distributed SNE (t-SNE), Neighbor Retrieval Visualizer (NeRV; [Venna et al., 2010](#)). See [Venna et al. \(2010\)](#) for descriptions and references of CDA, LE, LLE, HLLE, MVU, LMVU, MDS, SNE, and t-SNE.

To simulate a realistic situation where the analyst does not spend equal amounts of time optimizing every visualization, we optimized parameters of CDA, Laplacian Eigenmap, LLE, HLLE, MVU, LMVU, and NeRV to maximize a F-measure of smoothed rank-based precision and recall within each visualization as described in [Venna et al. \(2010\)](#). For the other methods we used implementations in a recent software package<sup>3</sup> with default parameters. To avoid sensitivity to initialization, each method is performed several times.

**S-curve benchmark data set.** Figure 3 (left) shows the result of meta-visualization of the S-curve benchmark data. Notably, among the 19 methods there seem to be several alternative ways to arrange the data: PCA, GPLVM, MDS, and Diffusion Maps have each found an essentially linear projection of the S-curve along its major two directions, and are arranged close together. ProbPCA is similar but has rotated the data. LLE and HLLE are related methods and are shown close-by; they have unfolded the S-curve in a slightly more nonlinear fashion. Sammon’s mapping, SPE and CDA are shown close-by, they have unfolded the data non-linearly except for some remaining curled parts near the ends of the S. NeRV and MVU, shown near to each other, have both found a clean-looking unfolding of the S-curve manifold. SNE and t-SNE are two methods from the same family and are shown close-by; they have unfolded the manifold at the expense of some twisting and tearing. Kernel PCA, LMVU and Laplacian Eigenmap have all found a U-shaped curve based visualization. An outlier is s-SNE which has yielded a curious ball shaped arrangement. The meta-visualization arrangement has thus revealed prominent groups of typical NLDR results, which are related to underlying theoretical similarities of the methods.

**Olivetti faces data set.** Figure 3 (right) shows the result of meta-visualization of the Olivetti faces data. Among the 19 methods there are again several alternative ways to arrange the data, but whereas on the S-curve several methods found essentially the same embedding, on this more complicated data there are more differences visible between methods. ProbPCA, Factor Analysis, and GPLVM have again found a similar embedding, and NeRV is also similar to them, but MDS now differs from them with slightly less outliers and is instead close to Sammon’s mapping. On this more difficult high-dimensional face data data t-SNE finds a clearly different embedding than normal SNE, which is intuitive since the use of the t-distribution in t-SNE was specifically designed to help with embedding of higher-dimensional data sets; t-SNE is here close to CDA, and SPE is an intermediate method between the CDA/t-SNE type result, the Sammon’s mapping type result, and the essentially linear result seen e.g. in PCA. MVU and LLE have found embeddings with prominent outlier clusters, and Laplacian Eigenmap again finds a somewhat U-shaped arrangement. Here Diffusion Maps, Kernel PCA, and HLLE all yield very scattered embeddings with strong outliers. SNE and s-SNE both yield spherical arrangements but closer inspection reveals

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3. Matlab toolbox for dimensionality reduction 0.8.1b, Laurens van der Maaten 2013

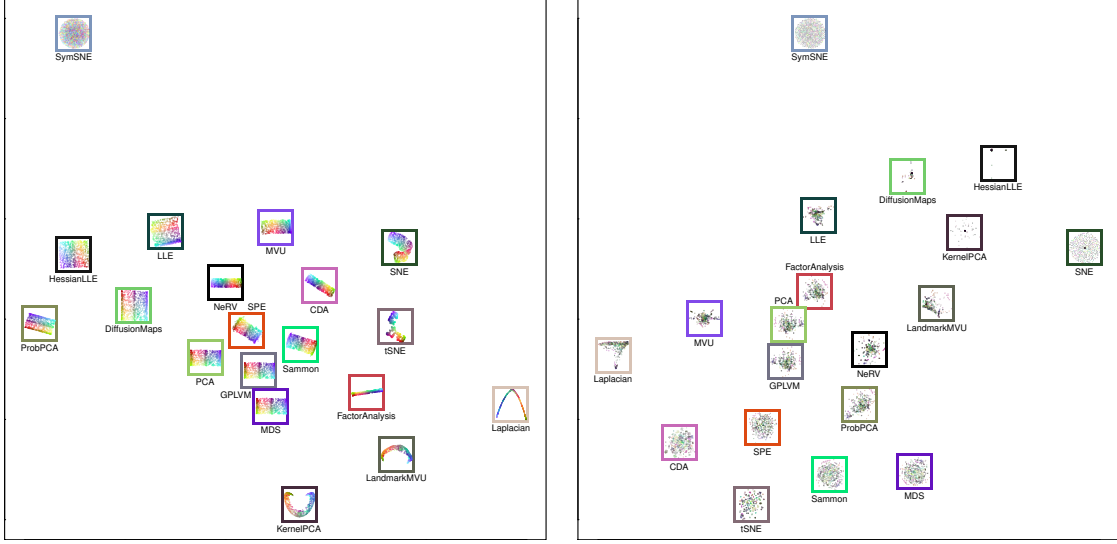


Figure 3: **Left:** Meta-visualization of linear and nonlinear dimensionality reduction algorithms operating on the s-curve data set. The red-green-blue color components of each data point shows the original three-dimensional coordinates of the point. Border colors of the plots simply indicate the different NLDR methods. **Right:** Meta-visualization of the dimensionality reduction algorithms operating on the Olivetti face data set. Data points are colored according to the identity of the person. Border colors of plots again indicate the different NLDR methods.

that the arrangements are dissimilar, in particular s-SNE has a more regular arrangement of the points. Overall, the meta-visualization again yielded a helpful arrangement of plots, which revealed interesting behavior of the NLDR methods.

#### 4.4. Meta-Visualization of a gene expression experiment collection

We use meta-visualization to analyze a collection of human gene expression experiments from the ArrayExpress database [H. Parkinson et al. \(2009\)](#), containing  $d = 105$  “healthy-vs-disease” comparison experiments. Labels “cancer”, “cancer-related”, “malaria”, “HIV”, “cardiomyopathy”, or “other” are available for the experiments. Our interest is how differences between experiments (diseases) are visible in activity of different sets of gene pathways.

As preprocessing we build on the work of [Caldas et al. \(2009\)](#), who used gene set enrichment analysis (GSEA) to measure, for each experiment, activities of  $w = 385$  known gene pathways, from the manually compiled C2-CP collection in the Molecular Signatures Database. They then trained a data-driven topic model on pathway activities; the topics are activity profiles of simultaneously active pathways across the experiments. We take the  $t = 50$  topics modeled by [Caldas et al. \(2009\)](#), and consider for each topic the subset of most active pathways as a feature set for the experiment collection. These  $t = 50$  pathway subsets represent different aspects of biological activity across the experiments; we use each pathway subset to plot the experiment collection, and use meta-visualization to analyze how

differences between diseases are visible in different pathway subsets. [Caldas et al. \(2009\)](#) had visualized experiments only as a single plot of overall topic activities, not by detailed activities within pathway subsets; our meta-visualization complements their work.

In detail, let  $\mathbf{Y}$  be the  $d \times w$  matrix of pathway activities (for  $d$  experiments and  $w$  pathways), where each element  $y_{ij}$  is the activity (size of the leading edge gene subset) of pathway  $j$  in experiment  $i$ . Let  $\mathbf{Z}$  be a  $t \times w$  matrix inferred from  $\mathbf{Y}$  by a topic model, representing  $t$  topics active across the experiments (when topic models are applied in text data  $\mathbf{Z}$  is the “topic-to-word matrix”): here each element  $z_{mj}$  is the inferred activity of pathway  $j$  in topic  $m$ , and  $\mathbf{z}^m$  is the vector of activities of all pathways in topic  $m$ .

From each topic  $m$  we create a feature set for the experiment collection, representing the pathways active in the topic. To do so, we weight  $\mathbf{Y}$  by the weights in  $\mathbf{z}^m$ , yielding a weighted feature matrix  $\mathbf{X}^{(m)}$  of size  $d \times s_m$  where each element is  $\mathbf{x}_{ij}^{(m)} = y_{ij}z_{mj}$ . For each topic we take the most active pathways, by taking the weighted features corresponding to  $s_m$  largest elements of  $\mathbf{z}^m$ . For each topic the number of features  $s_m$  is chosen by power to discriminate diseases; the highest leave-one-out accuracy of  $k$ -nearest neighbor classification was first determined over  $k$  and  $s_m$ , and the minimal  $s_m$  reaching that accuracy was chosen.

For each topic  $m$  we plot the experiments as a linear discriminant analysis projection of  $\mathbf{X}^{(m)}$ . Each plot shows how much the pathways in the topic can discriminate the diseases in the collection. We then use meta-visualization to study how discriminative power varies across pathway subsets. Figure 4 (right) shows the result. Within each mini-plot, experiments are shown as dots colored by the disease annotation: *cancer* (cyan), *cancer-related* (blue), *malaria* (green), *HIV* (black), *cardiomyopathy* (red), and *other* (gray).

The meta-visualization finds groups of topics (pathway subsets) with similar discriminative power, which show different biological aspects of the experiment collection. We point out main groups. In group **A**, cancer-related, cancer, and malaria are discriminated. Cardiomyopathy is partly mixed with cancer and others. In group **B**, malaria is discriminated. Cancer-related and cancer have little overlap. Cardiomyopathy is mixed with cancer. Four plots below the group are similar to the group but also discriminate cardiomyopathy. In group **C**, most classes are heavily mixed, but cancer and cardiomyopathy have trails that spread out from the central mix. Group **D** is similar to group **C**, but with less overlap between cancer-related and cancer. In group **E**, cardiomyopathy and cancer-related are mostly separated, and cancer-related is mixed with cancer. Malaria is not discriminated well in most visualizations of the group. Cancer is heavily mixed with others. In group **F**, cardiomyopathy and cancer are well separated; cancer-related and cancer are somewhat separated but cancer has heavy overlap with other. The differences of discriminative ability shown in the meta-visualization can be analyzed together with what pathways are active in each group of plots; see [Caldas et al. \(2009\)](#) for annotations of pathways used in the topics. As examples, by the grouping in group **A**, pathways related to *Apoptosis*, *Glutathione Metabolism* and *Signaling Pathways* have similar discriminability for cancer, cancer-related and malaria experiments. Group **C**, involving pathways on *GPCRS*, *Adhesion*, and *EHEC/EPEC*, cannot separate diseases. Some biologically related topics had different abilities to discriminate diseases, potentially indicating their discriminative power comes from effects not shared among the topics, which can be analyzed in follow-up studies.

In summary, meta-visualization yielded insight into how differences between diseases in the collection are visible across subsets of gene expression pathways.



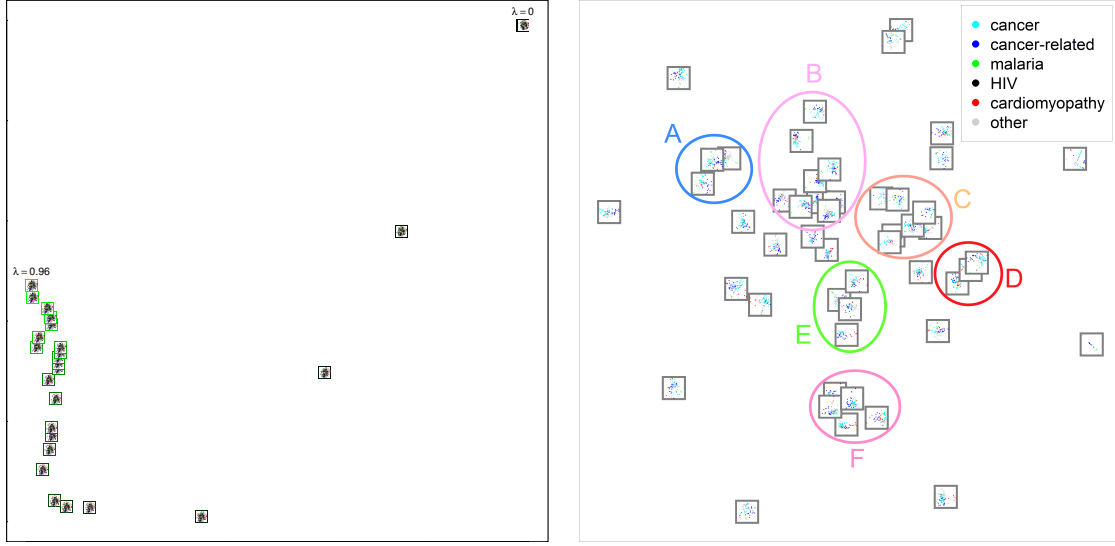


Figure 4: **Left:** Meta-visualization of the influence of the precision-recall tradeoff hyperparameter  $\lambda$  on the NeRV method. 20 visualizations are shown for the Olivetti faces data, created by NeRV with different values  $\lambda \in [0, 0.04, \dots, 0.96]$ . Intensity of green color = value of  $\lambda$ . The meta-visualization arranges the plots as a continuum where changes between successive  $\lambda$  values are larger at the precision end. Mini-plots show the face visualizations; for simplicity faces are shown as dots colored by identity of the person. **Right:** Meta-visualization of a gene expression experiment collection from ArrayExpress; each mini-plot is a discriminative plot where disease experiments are separated based on activity in a subset of gene pathways (different pathway subset in each plot). Points within a plot are experiments, colored according to disease annotations. Ellipses and capital letters indicate groups discussed in Section 4.4. The meta-visualization varies smoothly with respect to hyperparameters, results at <http://ow.ly/oyb2P>.

## 5. Conclusions and Discussion

We introduced a machine learning approach to meta-visualization; we arrange scatter plots onto a meta-visualization display so that similar plots are close-by. We contributed (1) an information retrieval based nonlinear dimensionality reduction (NLDR) formalization of the meta-visualization task; (2) a data-driven divergence measure between plots; (3) an information retrieval based NLDR method that arranges plots onto a meta-visualization.

Our distance measure and NLDR method were both derived from an information retrieval task. The similarity of visualizations (scatter plots) was defined by information retrieval costs in an information retrieval task of the analyst, retrieval of neighbor points from the plots. Plots are similar if, for each query point, they yield similar retrieved neighbors around the point. The dissimilarity between each pair of plots is quantified as the total cost of missing neighbors of one plot when retrieving them from the other plot, which was generalized to a rigorous divergence measure for probabilistic neighborhoods.



The meta-visualization is then optimized to arrange similar plots close-by, by minimizing a divergence between meta-level neighborhoods of the plots and corresponding neighborhoods of their locations on the meta-visualization, with additional costs measuring overlap of plots. This optimization has a rigorous interpretation as *optimization of a meta-visualization information retrieval task*, where the analyst retrieves similar plots from the meta-visualization.

In experiments the method yielded promising results in many tasks: finding visualizations that are equivalent despite using separate features; analyzing behavior of a NLDR method with respect to its hyperparameters; analyzing relationships of a large number of state of the art NLDR methods; and analyzing relationships of gene pathway subsets in a collection of gene expression studies over several disease types.

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