
Supplementary Material

Fast and Scalable Structural SVM with Slack Rescaling

Appendix A Details of binary search

Lemma 1. Let $\bar{F}(\lambda) = \frac{1}{4} \max_{y \in \mathcal{Y}^+} \left(\frac{1}{\lambda} h(y) + \lambda g(y) \right)^2$, then

$$\max_{y \in \mathcal{Y}} \Phi(y) \leq \min_{\lambda > 0} \bar{F}(\lambda)$$

and $\bar{F}(\lambda)$ is a convex function in λ .

Proof. First, let $\mathcal{Y}^+ = \{y | y \in \mathcal{Y}, h(y) > 0\}$, then $\max_{y \in \mathcal{Y}} \Phi(y) = \max_{y \in \mathcal{Y}^+} \Phi(y)$, since any solution y such that $h(y) < 0$ is dominated by y_i , which has zero loss. Second, we prove the bound w.r.t. $y \in \mathcal{Y}^+$. In the following proof we use a quadratic bound (for a similar bound see [9]).

$$\begin{aligned} \max_{y \in \mathcal{Y}^+} \Phi(y) &= \max_{y \in \mathcal{Y}^+} h(y)g(y) = \max_{y \in \mathcal{Y}^+} \frac{1}{4} \left(2\sqrt{h(y)g(y)} \right)^2 \\ &= \frac{1}{4} \left(\max_{y \in \mathcal{Y}^+} \min_{\lambda > 0} \left\{ \frac{1}{\lambda} h(y) + \lambda g(y) \right\} \right)^2 \\ &\leq \frac{1}{4} \left(\min_{\lambda > 0} \max_{y \in \mathcal{Y}^+} \left\{ \frac{1}{\lambda} h(y) + \lambda g(y) \right\} \right)^2 \end{aligned} \quad (13)$$

To see the convexity of $\bar{F}(\lambda)$, we differentiate twice to obtain:

$$\frac{\partial^2 \bar{F}(\lambda)}{\partial \lambda^2} = \frac{1}{4} \max_{y \in \mathcal{Y}^+} 6 \frac{1}{\lambda^4} h(y)^2 + 2g(y)^2 > 0$$

□

Similar to [11], we obtain a convex upper bound on our objective. Evaluation of the upper bound $\bar{F}(\lambda)$ requires using only the λ -oracle. Importantly, this alternative bound $\bar{F}(\lambda)$ does not depend on the slack variable ξ_i , so it can be used with algorithms that optimize the unconstrained formulation (4), such as SGD, SDCA and FW. As in [11], we minimize $\bar{F}(\lambda)$ using *binary search* over λ . The algorithm keeps track of y_{λ_t} , the label returned by the λ -oracle for intermediate values λ_t encountered during the binary search, and returns the maximum label $\max_t \Phi(y_{\lambda_t})$. This algorithm focuses on the upper bound $\min_{\lambda > 0} \bar{F}(\lambda)$, and interacts with the target function Φ only through evaluations $\Phi(y_{\lambda_t})$ (similar to [11]).

Appendix B An example of label mapping

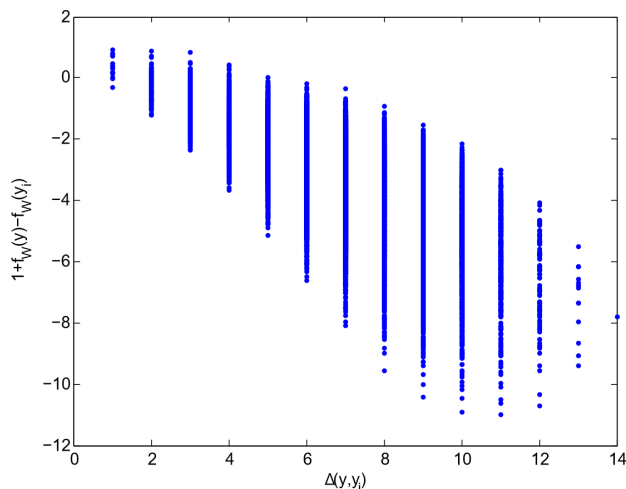


Figure 5: A snapshot of labels during optimization with Yeast dataset. Each $2^{14} - 1$ labels is shown as a pot in the figure 5. X-axis is the $\Delta(y, y_i)$ and Y-axis is $1 + f_W(y) - f_W(y_i)$.

Appendix C Monotonicity of h and g in λ

Proof. Let $g_1 = g(y_{\lambda_1})$, $h_1 = h(y_{\lambda_1})$, $g_2 = g(y_{\lambda_2})$, and $h_2 = h(y_{\lambda_2})$.

$$\begin{aligned} h_1 + \lambda_1 g_1 &\geq h_2 + \lambda_1 g_2, & h_2 + \lambda_2 g_2 &\geq h_1 + \lambda_2 g_1 \\ \Leftrightarrow h_1 - h_2 + \lambda_1(g_1 - g_2) &\geq 0, & -h_1 + h_2 + \lambda_2(g_2 - g_1) &\geq 0 \\ \Leftrightarrow (g_2 - g_1)(\lambda_2 - \lambda_1) &\geq 0 \end{aligned}$$

For h , change the role of g and h . □

Appendix D Improvements for the binary search

Appendix D.1 Early stopping

If $L = [\lambda_m, \lambda_M]$, and both endpoints have the same label, i.e., $y_{\lambda_m} = y_{\lambda_M}$, then we can terminate the binary search safely because from lemma 4, it follows that the solution y_λ will not change in this segment.

Appendix D.2 Suboptimality bound

Let $K(\lambda)$ be the value of the λ -oracle. i.e.,

$$K(\lambda) = \max_{y \in \mathcal{Y}} h(y) + \lambda g(y). \quad (14)$$

Lemma 5. Φ^* is upper bounded by

$$\Phi(y^*) \leq \frac{K(\lambda)^2}{4\lambda} \quad (15)$$

Proof.

$$\begin{aligned}
 h(y) + \lambda g(y) &\leq K(\lambda) \\
 \iff g(y)(h(y) + \lambda g(y)) &\leq g(y)K(\lambda) \\
 \iff \Phi(y) &\leq g(y)K(\lambda) - \lambda g(y)^2 \\
 &= -\lambda \left(g(y) - \frac{K(\lambda)}{2\lambda} \right)^2 + \frac{K(\lambda)^2}{4\lambda} \leq \frac{K(\lambda)^2}{4\lambda}
 \end{aligned}$$

□

Appendix E Proof of the limitation of the λ -oracle search

Theorem 1. Let $\hat{H} = \max_y h(y)$ and $\hat{G} = \max_y g(y)$. For any $\epsilon > 0$, there exists a problem with 3 labels such that for any $\lambda \geq 0$, $y_\lambda = \operatorname{argmin}_{y \in \mathcal{Y}} \Phi(y) < \epsilon$, while $\Phi(y^*) = \frac{1}{4} \hat{H} \hat{G}$. Let $\hat{H} = \max_y h(y)$ and $\hat{G} = \max_y g(y)$. For any $\epsilon > 0$ and $\lambda > 0$, there exists a problem of 3 labels that $y_\lambda = \operatorname{argmin}_{y \in \mathcal{Y}} \Phi(y) < \epsilon$, and $\Phi(y^*) - \Phi(y_\lambda) = \frac{1}{4} \hat{H} \hat{G}$.

Proof. We will first prove following lemma which will be used in the proof.

Lemma 6. Let $A = [A_1 \ A_2] \in \mathbb{R}^2$, $B = [B_1 \ B_2] \in \mathbb{R}^2$, and $C = [C_1 \ C_2] \in \mathbb{R}^2$, and $A_1 < B_1 < C_1$. If B is under the line \overline{AC} , i.e., $\exists t, 0 \leq t \leq 1, D = tA + (1-t)C$, $D_1 = B_1$, $D_2 > B_2$. Then, $\forall \lambda \geq 0$, $v = [1 \ \lambda] \in \mathbb{R}^2$, such that

$$v \cdot B > v \cdot A \text{ and } v \cdot B > v \cdot C \quad (16)$$

Proof. Translate vectors A, B , and C into coordinates of $[0, A_2], [a, b], [C_1, 0]$ by adding a vector $[-A_1, -C_2]$ to each vectors A, B , and C , since it does not change $B - A$ or $B - C$. Let $X = C_1$ and $Y = A_2$.

If $0 \leq \lambda \leq \frac{X}{Y}$, then $v \cdot A = \lambda Y \leq X = v \cdot C$. $v \cdot (B - C) > 0 \iff (a - X) + \lambda b > 0$ corresponds to all the points above line \overline{AC} . Similarly, if $\lambda \geq \frac{X}{Y}$, (16) corresponds to $a + \lambda(b - Y) > 0$ is also all the points above \overline{AC} . □

From lemma 6, if $y_1, y_2 \in \mathcal{Y}$, then all the labels which lies under line y_1 and y_2 will not be found by λ -oracle. In the adversarial case, this holds when label lies on the line also. Therefore, Theorem 1 holds when there exists three labels, for arbitrary small $\epsilon > 0$, $A = [\epsilon, \hat{G}]$, $B = [\hat{H}, \epsilon]$, and $C = [\frac{1}{2}\hat{H}, \frac{1}{2}\hat{G}]$, $\mathcal{Y} = \{A, B, C\}$. In this case $\hat{\Phi} \approx 0$. □

Appendix F Angular search

We first introduce needed notations. $\partial^\perp(a)$ be the perpendicular slope of a , i.e., $\partial^\perp(a) = -\frac{1}{\partial(a)} = -\frac{a_1}{a_2}$. For $A \subseteq \mathbb{R}^2$, let label set restricted to A as $\vec{\mathcal{Y}}_A = \vec{\mathcal{Y}} \cap A$, and $y_{\lambda, A} = \mathcal{O}(\lambda, A) = \operatorname{argmax}_{y \in \mathcal{Y}, \vec{y} \in A} h(y) + \lambda g(y) = \operatorname{argmax}_{\vec{y} \in \vec{\mathcal{Y}}_A} [\vec{y}]_1 + \lambda [\vec{y}]_2$. Note that if $A = \mathbb{R}^2$, $y_{\lambda, \mathbb{R}^2} = y_\lambda$. For $P, Q \in \mathbb{R}^2$, define $\Lambda(P, Q)$ to be the area below the line \overline{PQ} , i.e., $\Lambda(P, Q) = \{\vec{y} \in \mathbb{R}^2 | [\vec{y}]_2 - [P]_2 \leq \partial^\perp(Q - P)([\vec{y}]_2 - [P]_2)\}$. $\Upsilon_\lambda = \{\vec{y} \in \mathbb{R}^2 | \vec{\Phi}(\vec{y}) = [\vec{y}]_1 \cdot [\vec{y}]_2 \geq \vec{\Phi}(\vec{y}_{\lambda, A})\}$ be the area above C_λ , and $\underline{\Upsilon}_\lambda = \{\vec{y} \in \mathbb{R}^2 | \vec{\Phi}(\vec{y}) = [\vec{y}]_1 \cdot [\vec{y}]_2 \leq \vec{\Phi}(\vec{y}_{\lambda, A})\}$ be the area below C_λ .

Recall the *constrained λ -oracle* defined in (8):

$$y_{\lambda, \alpha, \beta} = \mathcal{O}_c(\lambda, \alpha, \beta) = \max_{y \in \mathcal{Y}, \alpha h(y) \geq g(y), \beta h(y) < g(y)} \mathcal{L}_\lambda(y)$$

where $\alpha, \beta \in \mathbb{R}_+$ and $\alpha \geq \beta > 0$. Let $A(\alpha, \beta) \subseteq \mathbb{R}^2$ be the restricted search space, i.e., $A(\alpha, \beta) = \{a \in \mathbb{R}^2 | \beta < \partial(a) \leq \alpha\}$. Constrained λ -oracle reveals maximal \mathcal{L}_λ label within restricted area defined by α and β . The area is bounded by two lines whose slope is α and β . Define a pair (α, β) , $\alpha, \beta \in \mathbb{R}_+$, $\alpha \geq \beta > 0$ as an *angle*. The angular search recursively divides an angle into two different angles, which we call the procedure as a *split*. For $\alpha \geq \beta \geq 0$, let $\lambda = \frac{1}{\sqrt{\alpha\beta}}$, $z = \vec{y}_{\lambda, \alpha, \beta}$ and $z' = [\lambda[z]_2, \frac{1}{\lambda}[z]_1]$. Let P be the point among z and z' which has the greater slope (any if two equal), and Q be the other

point, i.e., if $\partial(z) \geq \partial(z')$, $P = z$ and $Q = z'$, otherwise $P = z'$ and $Q = z$. Let $R = \left[\sqrt{\lambda[z]_1 \cdot [z]_2} \sqrt{\frac{1}{\lambda}[z]_1 \cdot [z]_2} \right]$. Define $\text{split}(\alpha, \beta)$ as a procedure divides (α, β) into two angles $(\alpha^+, \gamma^+) = (\partial(P), \partial(R))$ and $(\gamma^+, \beta^+) = (\partial(R), \partial(Q))$. First, show that $\partial(P)$ and $\partial(Q)$ are in between α and β , and $\partial(R)$ is between $\partial(P)$ and $\partial(Q)$.

Lemma 7. For each $\text{split}(\alpha, \beta)$,

$$\beta \leq \partial(Q) \leq \partial(R) \leq \partial(P) \leq \alpha$$

Proof. $\beta \leq \partial(z) \leq \alpha$ follows from the definition of constrained λ -oracle in (8).

$$\partial(z') = \frac{1}{\lambda^2 \partial(z)} = \frac{\alpha\beta}{\partial(z)} \implies \beta \leq \partial(z') \leq \alpha \implies \beta \leq \partial(Q) \leq \partial(P) \leq \alpha.$$

$$\partial(Q) \leq \partial(R) \leq \partial(P) \iff \min \left\{ \partial(z), \frac{1}{\lambda^2 \partial(z)} \right\} \leq \frac{1}{\lambda} \leq \max \left\{ \partial(z), \frac{1}{\lambda^2 \partial(z)} \right\} \text{ from } \forall a, b \in \mathbb{R}_+, b \leq a \implies b \leq \sqrt{ab} \leq a. \quad \square$$

After each split, the union of the divided angle (α^+, γ) and (γ, β^+) can be smaller than angle (α, β) . However, following lemma shows it is safe to use (α^+, γ) and (γ, β^+) when our objective is to find y^* .

Lemma 8.

$$\forall a \in \vec{\mathcal{Y}}_{A(\alpha, \beta)}, \Phi(a) > \Phi(y_{\lambda, \alpha, \beta}) \implies \beta^+ < \partial(a) < \alpha^+$$

Proof. From lemma 2, $\vec{\mathcal{Y}}_{A(\alpha, \beta)} \subseteq \Lambda(P, Q)$. Let $U = \{a \in \mathbb{R}^2 | \partial(a) \geq \alpha_+ = \partial(P)\}$, $B = \{a \in \mathbb{R}^2 | \partial(a) \leq \beta_+ = \partial(Q)\}$, and two contours of function $C = \{a \in \mathbb{R}^2 | \vec{\Phi}(a) = \Phi(y_{\lambda, \alpha, \beta})\}$, $S = \{a \in \mathbb{R}^2 | \mathcal{L}_\lambda(a) = \mathcal{L}_\lambda(\vec{y}_{\lambda, \alpha, \beta})\}$. S is the upper bound of $\Lambda(P, Q)$, and C is the upper bound of $\underline{C} = \{a \in \mathbb{R}^2 | \vec{\Phi}(a) \leq \Phi(y_{\lambda, \alpha, \beta})\}$. P and Q are the intersections of C and S . For area of U and B , S is under C , therefore, $\Lambda(P, Q) \cap U \subseteq \underline{C}$, and $\Lambda(P, Q) \cap B \subseteq \underline{C}$. It implies that $\forall a \in (\Lambda(P, Q) \cap U) \cup (\Lambda(P, Q) \cap B) \implies \vec{\Phi}(a) \leq \Phi(y_{\lambda, \alpha, \beta})$. And the lemma follows from $A(\alpha, \beta) = U \cup B \cup \{a \in \mathbb{R}^2 | \beta^+ < \partial(a) < \alpha^+\}$. \square

We associate a quantity we call a *capacity* of an angle, which is used to prove the suboptimality of the algorithm. For an angle (α, β) , the capacity of an angle $v(\alpha, \beta)$ is

$$v(\alpha, \beta) := \sqrt{\frac{\alpha}{\beta}}$$

Note that from the definition of an angle, $v(\alpha, \beta) \geq 1$. First show that the capacity of angle decreases exponentially for each split.

Lemma 9. For any angle (α, β) and its split (α^+, γ^+) and (γ^+, β^+) ,

$$v(\alpha, \beta) \geq v(\alpha^+, \beta^+) = v(\alpha^+, \gamma^+)^2 = v(\gamma^+, \beta^+)^2$$

Proof. Assume $\partial(P) \geq \partial(Q)$ (the other case is follows the same proof with changing the role of P and Q), then $\alpha^+ = \partial(P)$ and $\beta^+ = \partial(Q)$. $\partial(Q) = \frac{1}{\lambda^2 \partial(P)} = \frac{\alpha\beta}{\partial(P)}$, $v(\alpha^+, \beta^+) = v(\partial(P), \partial(Q)) = \lambda \partial(P) = \frac{\partial(P)}{\sqrt{\alpha\beta}}$. Since α is the upper bound and β is the lower bound of $\partial(P)$, $\sqrt{\frac{\beta}{\alpha}} \leq v(\partial(P), \partial(Q)) \leq \sqrt{\frac{\alpha}{\beta}}$. Last two equalities in the lemma are from $v(\partial(P), \partial(R)) = v(\partial(R), \partial(Q)) = \sqrt{\frac{\partial(P)}{\alpha\beta}}$ by plugging in the coordinate of R . \square

Lemma 10. Let $\mathcal{B}(a) = \frac{1}{4} \left(a + \frac{1}{a} \right)^2$. The suboptimality bound of an angle (α, β) with $\lambda = \frac{1}{\sqrt{\alpha\beta}}$ is

$$\frac{\max_{\vec{y} \in \vec{\mathcal{Y}}_{A(\alpha, \beta)}} \vec{\Phi}(\vec{y})}{\Phi(y_{\lambda, \alpha, \beta})} \leq \mathcal{B}(v(\alpha, \beta)).$$

Proof. From lemma 2, $\vec{\mathcal{Y}}_{A(\alpha,\beta)} \subseteq \Lambda(P, Q) = \Lambda(z, z')$. Let $\partial(z) = \gamma$. From 7, $\beta \leq \gamma \leq \alpha$. Let $m = \operatorname{argmax}_{a \in \Lambda(z, z')} \vec{\Phi}(a)$. m is on line $\overline{zz'}$ otherwise we can move m increasing direction of each axis till it meets the boundary $\overline{zz'}$ and Φ only increases, thus $m = tz + (1-t)z'$. $\vec{\Phi}(m) = \max_t \vec{\Phi}(tz + (1-t)z')$. $\frac{\partial \vec{\Phi}(tz + (1-t)z')}{\partial t} = 0 \implies t = \frac{1}{2}$. $m = \frac{1}{2}[z_1 + \lambda z_2 \quad z_2 + \frac{z_1}{\lambda}]$.

$$\begin{aligned} \frac{\max_{\vec{y} \in \vec{\mathcal{Y}}_{A(\alpha,\beta)}} \vec{\Phi}(\vec{y})}{\Phi(y_{\lambda,\alpha,\beta})} &= \frac{1}{4} \left(\sqrt{\frac{z_1}{\lambda z_2}} + \sqrt{\frac{\lambda z_2}{z_1}} \right)^2 \\ &= \frac{1}{4} \left(\sqrt{\frac{\sqrt{\alpha\beta}}{\gamma}} + \sqrt{\frac{\gamma}{\sqrt{\alpha\beta}}} \right)^2 \end{aligned}$$

Since $v(a) = v\left(\frac{1}{a}\right)$ and $v(a)$ increases monotonically for $a \geq 1$,

$$\mathcal{B}(a) \leq \mathcal{B}(b) \iff \max \left\{ a, \frac{1}{a} \right\} \leq \max \left\{ b, \frac{1}{b} \right\}$$

If $\frac{\sqrt{\alpha\beta}}{\gamma} \geq \frac{\gamma}{\sqrt{\alpha\beta}}$, then $\frac{\sqrt{\alpha\beta}}{\gamma} \leq \sqrt{\frac{\alpha}{\beta}}$ since $\gamma \geq \beta$. If $\frac{\gamma}{\sqrt{\alpha\beta}} \geq \frac{\sqrt{\alpha\beta}}{\gamma}$, then $\frac{\gamma}{\sqrt{\alpha\beta}} \leq \sqrt{\frac{\alpha}{\beta}}$ since $\gamma \leq \alpha$. Therefore, $\frac{\max_{\vec{y} \in \vec{\mathcal{Y}}_{A(\alpha,\beta)}} \vec{\Phi}(\vec{y})}{\Phi(y_{\lambda,\alpha,\beta})} = \mathcal{B}\left(\frac{\sqrt{\alpha\beta}}{\gamma}\right) \leq \mathcal{B}(v(\alpha, \beta))$. \square

Now we can prove the theorems.

Theorem 2. Angular search described in algorithm 2 finds optimum $y^* = \operatorname{argmax}_{y \in \mathcal{Y}} \Phi(y)$ at most $t = 2M + 1$ iteration where M is the number of the labels.

Proof. Denote $y_t, \alpha_t, \beta_t, z_t, z'_t, K_t^1$, and K_t^2 for $y, \alpha, \beta, z, z', K^1$, and K^2 at iteration t respectively. $\mathcal{A}(\alpha_t, \beta_t)$ is the search space at each iteration t . At the first iteration $t = 1$, the search space contains all the labels with positive Φ , i.e., $\{y | \Phi(y) \geq 0\} \subseteq \mathcal{A}(\infty, 0)$. At iteration $t > 1$, firstly, when $y_t = \emptyset$, the search area $\mathcal{A}(\alpha_t, \beta_t)$ is removed from the search since $y_t = \emptyset$ implies there is no label inside $\mathcal{A}(\alpha_t, \beta_t)$. Secondly, when $y_t \neq \emptyset$, $\mathcal{A}(\alpha_t, \beta_t)$ is dequeued, and K_t^1 and K_t^2 is enqueued. From lemma 8, at every step, we are ensured that do not lose y^* . By using strict inequalities in the constrained oracle with valuable s , we can ensure y_t which oracle returns is an unseen label. Note that split only happens if a label is found, i.e., $y_t \neq \emptyset$. Therefore, there can be only M splits, and each split can be viewed as a branch in the binary tree, and the number of queries are the number of nodes. Maximum number of the nodes with M branches are $2M + 1$. \square

Theorem 4. In angular search, described in Algorithm 2, at iteration t ,

$$\Phi(\hat{y}^t) \geq \Phi(y^*) (v_1^{-\frac{4}{t+1}})$$

where $\hat{y}^t = \operatorname{argmax}_t y^t$ is the optimum up to t , $v_1 = \max \left\{ \frac{\lambda_0}{\partial(\vec{y}_1)}, \frac{\partial(\vec{y}_1)}{\lambda_0} \right\}$, λ_0 is the initial λ used, and y_1 is the first label returned by the constrained λ -oracle.

Proof. After $t \geq 2^r - 1$ iteration as in algorithm 2 where r is an integer, for all the angle (α, β) in the queue Q , $v(\alpha, \beta) \leq (v_1)^{2^{1-r}}$. This follows from the fact that since the algorithm uses the depth first search, after $2^r - 1$ iterations all the nodes at the search is at least r . At each iteration, for a angle, the capacity is square rooted from the lemma 9, and the depth is increased by one. And the theorem follows from the fact that after $t \geq 2^r - 1$ iterations, all splits are at depth $r' \geq r$, and at least one of the split contains the optimum with suboptimality bound with lemma 10. Thus,

$$\frac{\Phi(y^*)}{\Phi(\hat{y})} \leq \mathcal{B}\left((v_1)^{2^{1-r}}\right) < (v_1)^{2^{2-r}} \leq (v_1)^{\frac{4}{t+1}}$$

\square

Theorem 5. Assuming $\Phi(y^*) > \phi$, angular search described in algorithm 2 with $\lambda_0 = \frac{\hat{G}}{\hat{H}}$, $\alpha_0 = \frac{\hat{G}^2}{\phi}$, $\beta_0 = \frac{\phi}{\hat{H}^2}$, finds ϵ -optimal solution, $\Phi(y) \geq (1 - \epsilon)\Phi(y^*)$, in T queries and $O(T)$ operations where $T = 4 \log \left(\frac{\hat{G}\hat{H}}{\phi} \right) \cdot \frac{1}{\epsilon}$, and δ -optimal solution, $\Phi(y) \geq \Phi(y^*) - \delta$, in T' queries and $O(T')$ operations where $T' = 4 \log \left(\frac{\hat{G}\hat{H}}{\phi} \right) \cdot \frac{\Phi(y^*)}{\delta}$.

Proof. $\Phi(y^*) > \phi \Leftrightarrow \frac{\phi}{\hat{H}^2} < \frac{g(y^*)}{h(y^*)} = \partial(y^*) < \frac{\hat{G}^2}{\phi}$. $v_1 = \max \left\{ \frac{\lambda_0}{\partial(y_1)}, \frac{\partial(y_1)}{\lambda_0} \right\}$ from Theorem 4. Algorithm finds y^* if $\beta \leq \partial(y^*) \leq \alpha$, thus set $\alpha = \frac{\hat{G}^2}{\phi}$ and $\beta = \frac{\phi}{\hat{H}^2}$. Also from the definition of constrained λ -oracle, $\beta = \frac{\phi}{\hat{H}^2} \leq \partial(y_1) \leq \alpha = \frac{\hat{G}^2}{\phi}$. Therefore, $v_1 \leq \max \left\{ \frac{\lambda_0}{\partial(y_1)}, \frac{\partial(y_1)}{\lambda_0} \right\}$. And the upper bound of two terms equal when $\lambda_0 = \frac{\hat{G}}{\hat{H}}$, then $v_1 \leq \frac{\hat{G}\hat{H}}{\phi}$. δ bound follows plugging in the upper bound of v_1 , and $\epsilon = \frac{\delta}{\Phi(y^*)}$. \square

Appendix G Illustration of the angular search

Following figure 6 illustrates Angular search. Block dots are the labels from figure 5. Blue X denotes the new label returned by the oracle. Red X is the maximum point. Two straight lines are the upper bound and the lower bound used by the constrained oracle. Constrained oracle returns a blue dot between the upper and lower bounds. We can draw a line that passes blue X that no label can be above the line. Then, split the angle into half. This process continues until the y^* is found.

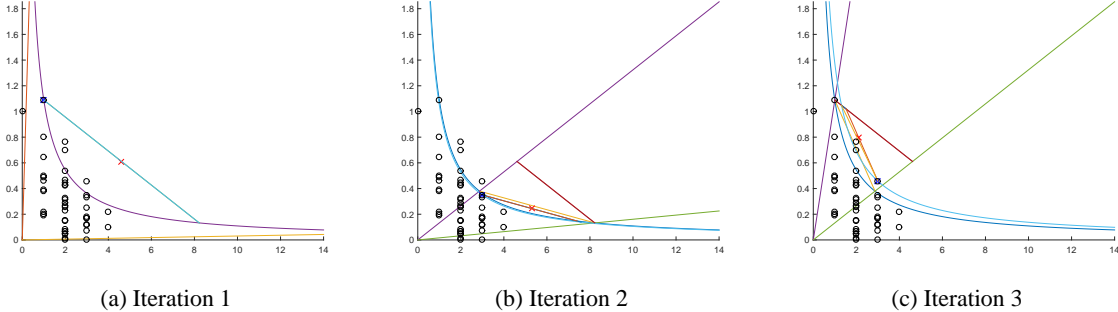


Figure 6: Illustration of the Angular search.

Appendix H Limitation of the constraint λ -oracle search

Theorem 3. Any search algorithm accessing labels only through λ -oracle with any number of the linear constraints cannot find y^* in less than M iterations in the worst case where M is the number of labels.

Proof. We show this in the perspective of a game between a searcher and an oracle. At each iteration, the searcher query the oracle with λ and the search space denoted as \mathcal{A} , and the oracle reveals a label according to the query. And the claim is that with any choice of $M - 1$ queries, for each query the oracle can either give an consistent label or indicate that there is no label in \mathcal{A} such that after $M - 1$ queries the oracle provides an unseen label y^* which has bigger Φ than all previous revealed labels.

Denote each query at iteration t with $\lambda_t > 0$ and a query closed and convex set $\mathcal{A}_t \subseteq \mathbb{R}^2$, and denote the revealed label at iteration t as y_t . We will use $y_t = \emptyset$ to denote that there is no label inside query space \mathcal{A}_t . Let $\mathcal{Y}_t = \{y_{t'} | t' < t\}$.

Algorithm 3 describes the pseudo code for generating such y_t . The core of the algorithm is maintaining a rectangular area \mathcal{R}_t for each iteration t with following properties. Last two properties are for y_t .

Algorithm 3 Construct a consistent label set \mathcal{Y} .

Input: $\{\lambda_t, \mathcal{A}_t\}_{t=1}^{M-1}, \lambda_t > 0, \mathcal{A}_t \subseteq \mathbb{R}^2, \mathcal{A}_t$ is closed and convex region.

Output: $\{y_t \in \mathbb{R}^2\}_{t=1}^{M-1}, y^* \in \mathbb{R}^2$
Initialize: $\mathcal{R}_0 = \{(a, b) | 0 < a, 0 < b\}, \mathcal{Y}_0 = \emptyset$.

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1: for  $t = 1, 2, \dots, M - 1$  do
2:   if  $\mathcal{Y}_{t-1} \cap \mathcal{A}_t = \emptyset$  then
3:      $\tilde{y} = \operatorname{argmax}_{y \in \mathcal{Y}_t} h(y) + \lambda_t g(y)$ .
4:      $\tilde{\mathcal{R}} = \mathcal{R}_{t-1} \cap \{y | h(y) + \lambda_t g(y) < h(\tilde{y}) + \lambda_t g(\tilde{y}) \text{ or } y \notin \mathcal{A}_t\}$ .
5:   else
6:      $\tilde{y} = \emptyset, \tilde{\mathcal{R}} = \mathcal{R}_{t-1} - \mathcal{A}_t$ .
7:   if  $\tilde{\mathcal{R}} \neq \emptyset$  then
8:      $y_t = \emptyset, \mathcal{R}_t = \operatorname{FindRect}(\tilde{\mathcal{R}})$ 
9:   else
10:     $y_t = \operatorname{FindPoint}(\mathcal{R}_{t-1}, \lambda_t)$ .
11:     $\mathcal{R}_t = \operatorname{FindRect}(\operatorname{Shrink}(\mathcal{R}_{t-1}, y_t, \lambda_t))$ .
12:   if  $y_t \neq \emptyset$  then
13:      $\mathcal{Y} = \mathcal{Y} \cup \{y_t\}$ .
14: Pick any  $y^* \in \mathcal{R}_{M-1}$ 
    
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1. $\forall t' < t, \forall y \in \mathcal{R}_t, \Phi(y) > \Phi(y_{t'})$.
2. $\forall t' < t, \forall y \in \mathcal{R}_t \cap \mathcal{A}_{t'}, h(y_{t'}) + \lambda_{t'} g(y_{t'}) > h(y) + \lambda_{t'} g(y)$.
3. $\mathcal{R}_t \subseteq \mathcal{R}_{t-1}$.
4. \mathcal{R}_t is a non-empty open set.
5. $y_t \in \mathcal{R}_t \cap \mathcal{A}_t$
6. $y_t = \operatorname{argmax}_{y \in \mathcal{Y}_t \cap \mathcal{A}_t} h(y) + \lambda_t g(y)$.

Note that if these properties holds till iteration M , we can simply set y^* as any label in \mathcal{R}_M which proves the claim.

First, we show that property 4 is true. \mathcal{R}_0 is a non-empty open set. Consider iteration t , and assume \mathcal{R}_{t-1} is a non-empty open set. Then $\tilde{\mathcal{R}}$ is an open set since \mathcal{R}_{t-1} is an open set. There are two unknown functions, *Shrink* and *FindRect*. For open set $A \subseteq \mathbb{R}^2, y \in \mathbb{R}^2$, let $\operatorname{Shrink}(A, y, \lambda) = A - \{y' | \Phi(y') \leq \Phi(y) \text{ or } h(y') + \lambda g(y') \geq h(y) + \lambda g(y)\}$. Note that $\operatorname{Shrink}(A, y, \lambda) \subseteq A$, and $\operatorname{Shrink}(A, y, \lambda)$ is an open set. Assume now that there exists a y such that $\operatorname{Shrink}(\mathcal{R}_{t-1}, y, \lambda_t) \neq \emptyset$ and $\operatorname{FindPoint}(\mathcal{R}_{t-1}, \lambda_t)$ returns such y . Function *FindPoint* will be given later. $\operatorname{FindRect}(A)$ returns an open non-empty rectangle inside A . Note that $\operatorname{Rect}(A) \subseteq A$, and since input to *Rect* is always non empty open set, such rectangle exists. Since \mathcal{R}_0 is non-empty open set, $\forall t, \mathcal{R}_t$ is a non-empty open set.

Property 3 and 5 are easy to check. Property 1 and 2 follows from the fact that $\forall t \in \{t | y_t \neq \emptyset\}, \forall t' > t, \mathcal{R}_{t'} \subseteq \operatorname{Shrink}(\mathcal{R}_{t-1}, y_t, \lambda_{t-1})$.

Property 6 follows from the facts that if $\mathcal{Y}_{t-1} \cap \mathcal{A}_t \neq \emptyset, \tilde{\mathcal{R}} = \emptyset \implies \mathcal{R}_{t-1} \subseteq \{y | h(y) + \lambda_t g(y) > h(\tilde{y}) + \lambda_t g(\tilde{y}) \text{ and } y \in \mathcal{A}_t\}$, otherwise $\mathcal{Y}_{t-1} \cap \mathcal{A}_t = \emptyset$, and $\mathcal{R}_{t-1} \subseteq \mathcal{A}_t$.

$\operatorname{FindPoint}(A, \lambda)$ returns any $y \in A - \{y \in \mathbb{R}^2 | \lambda y_2 = y_1\}$. Given input A is always an non-empty open set, such y exists. $\operatorname{Shrink}(\mathcal{R}_{t-1}, y, \lambda_t) \neq \emptyset$ is ensured from the fact that two boundaries, $c = \{y' | \Phi(y') = \Phi(y)\}$ and $d = \{h(y') + \lambda g(y') = h(y) + \lambda g(y)\}$ meets at y . Since c is a convex curve, c is under d on one side. Therefore the intersection of set above c and below d is non-empty and also open. \square

Appendix I Additional Plots from the Experiments

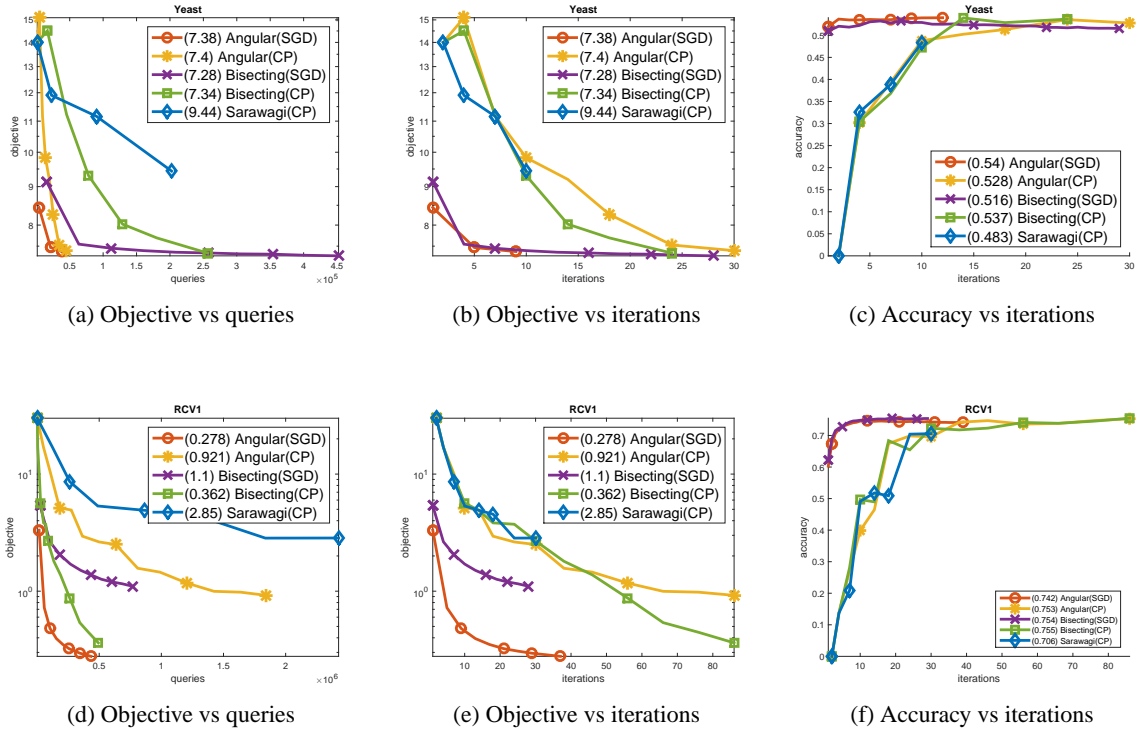


Figure 7: Additional experiment plot (RCV)