Multi-view Clustering with Adaptively Learned Graph

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Abstract

Multi-view clustering, which aims to improve the clustering performance by exploring the data’s multiple representations, has become an important research direction. Graph based methods have been widely studied and achieve promising performance for multi-view clustering. However, most existing multi-view graph based methods perform clustering on the fixed input graphs, and the results are dependent on the quality of input graphs. In this paper, instead of fixing the input graphs, we propose Multi-view clustering with Adaptively Learned Graph (MALG), learning a new common similarity matrix. In our model, we not only consider the importance of multiple graphs from view level, but also focus on the performance of similarities within a view from sample-pair level. Sample-pair-specific weights are introduced to exploit the connection across views in more depth. In addition, the obtained optimal graph can be partitioned into specific clusters directly, according to its connected components. Experimental results on toy and real-world datasets demonstrate the efficacy of the proposed algorithm.

Keywords: Multi-view Clustering, Graph-based Learning, Sample Pair Significance

1. Introduction

In many real-world applications, such as video surveillance and image retrieval, heterogeneous features can be obtained to represent the same instance. For example, an image can be characterized by various descriptors, such as SIFT (Lowe (2004)), histograms of oriented gradients (HOG) (Dalal and Triggs (2005)), GIST (Oliva and Torralba (2001)) and local binary pattern (LBP) (Ojala et al. (2002)); a webpage can be described by its content, the text of webpages linking to it, and the link structure of linked pages. Since these heterogeneous features summarize the objects’ characteristics from distinct perspectives, they are regarded as multiple views of the data. Multi-view learning, which explores the information from different views to improve the learning performance, has become an important research direction (Xu et al. (2013); Hou et al. (2017)).

Clustering is the task to partition objects into meaningful groups without label information. To properly integrate the information from multiple views, many multi-view clustering approaches have been proposed (Chaudhuri et al. (2009); Kumar and Daumé (2011); Liu et al. (2013); Cai et al. (2013)). Among these methods, a number of graph based multi-view clustering algorithms were presented with good performance. Kumar et al. (2011) extended spectral clustering for multi-view learning by co-regularizing the clustering hypotheses to
make graphs from different views agree with each other. With a nonnegative constraint on the relaxed cluster assignment matrix, Cai et al. (2011) developed the multi-modal spectral clustering (MMSC) algorithm to learn a commonly shared graph Laplacian matrix. Based on bipartite graph, Li et al. (2015) utilized local manifold fusion to integrate heterogeneous features and proposed a new large-scale multi-view spectral approach (MVSC). Nie et al. (2017) proposed a multi-view clustering method with adaptive neighbors (MLAN), this method performs clustering and local structure learning simultaneously.

Despite the efficacy of graph based multi-view clustering methods, there still exists some limits. On one hand, some methods conduct the subsequent procedures based on the given similarity matrices without modifying them. Thus, the clustering results are dependent on the quality of the input graphs. To solve this problem, Nie et al. (2016) proposed a constrained laplacian rank (CLR) model to learn a new similarity matrix based on the given initial affinity matrix. By imposing rank constraint on the corresponding Laplacian matrix, the resultant similarity matrix has \( c \) exact connected components (\( c \) is the number of clusters) and each component corresponds to a cluster. However, CLR is developed in single-view setting and is inapplicable to dealing with multiple graphs simultaneously.

On the other hand, those methods combining different views only consider the diversity of view contributions, but ignore the quality of pairwise relationships within the same view. In practice, the noise is usually non-homogeneously distributed, similarities of different sample pairs within the same view might also have varied capability for distinguishing the true cluster structure. Thus, sample pair significance analysis is very important for learning the detailed connection across views. Instead of treating similarities of different sample pairs equally (using the same weight for a certain view), a promising choice is to assume that different similarities usually have distinct weights according to their sample pair significance. Specifically, we introduce sample-pair-specific weights to measure the sample pair significance. How to adaptively learn these sample-pair-specific weights is crucial to find the right clustering structure. Self-paced learning (SPL) (Kumar et al. (2010); Jiang et al. (2014)), which incorporates samples from ‘easy’ to ‘complex’ into the training process by adaptively assigning them weights, offers a feasible strategy for addressing this problem. There are two weighting manners in SPL, i.e., hard weighting and soft weighting. Soft weighting is demonstrated more effective in previous studies (Xu et al. (2015); Zhao et al. (2015)) and also fits our setting better. Hence, we transplant the soft weighting manner of SPL into multi-view graph based clustering.

In this paper, based on CLR, we propose Multi-view clustering with Adaptively Learned Graph (MALG), considering both \( \ell_1 \)-norm and \( \ell_2 \)-norm distances. Specifically, given initial affinity matrices from multiple views, we attempt to learn a new common similarity matrix with explicit clustering structure by forcing rank constraint on the corresponding Laplacian matrix. Meanwhile, both the quality diversity of multiple graphs and the sample pair significance within a certain graph are taken into consideration by introducing the sample-pair-specific weights. Based on the above two aspects, the resulting model is able to adaptively learn a new common similarity matrix and exploit the connection between different views in more depth.

There are several benefits of our approach: The proposed approach modifying the similarity matrix during each iteration until reach to the optimal one, and the outputted similarity matrix explicitly give the clustering result; The sample-pair-specific weights are
first employed to measure the quality of similarities of different sample pairs for multi-view graph based clustering; The proposed objective functions can be solved by a simple yet effective algorithm; The clustering performance of the proposed method is examined on toy and real-world datasets and our approach outperforms other related methods in most cases.

2. Related Works

We first introduce the notations used in this paper. Matrices and vectors are written as boldface uppercase letters and boldface lowercase letters respectively. For matrix \( M \), the \( i \)-th row and the \( ij \)-th element of \( M \) are denoted as \( m_i \) and \( m_{ij} \), respectively. The trace of matrix \( M \) is denoted by \( Tr(M) \). The transpose of matrix \( M \) is denoted as \( M^T \). The \( \ell_1 \)-norm and \( \ell_2 \)-norm of vector \( v \) is denoted by \( \|v\|_1 \) and \( \|v\|_2 \), the Frobenius and the \( \ell_1 \)-norm of matrix \( M \) are represented as \( \|M\|_F \) and \( \|M\|_1 \) respectively. \( 1 \) denotes a column vector with all ones, and the identity matrix is denoted by \( I \).

2.1. CLR Revised

Given an initial similarity matrix \( A \in \mathbb{R}^{n \times n} \), CLR aims to learn a new similarity matrix \( S \in \mathbb{R}^{n \times n} \) with exact \( c \) connected components, where \( n \) is the number of data points and \( c \) is the number of clusters. The Laplacian matrix related to \( S \) is defined as \( L_S = D_S - (S^T + S)/2 \), where \( D_S \) is a diagonal matrix with \( i \)-th diagonal element as \( \sum_j (s_{ij} + s_{ji})/2 \). There is an important property of the Laplacian matrix as follows (Chung (1997)).

**Theorem 1** The multiplicity \( c \) of the eigenvalue 0 of the Laplacian matrix \( L_S \) is equal to the number of connected components in the graph associated with \( S \).

Based on this observation, Nie et al. (2016) constrained the rank of \( L_S \) to be \( n - c \), and proposed the following CLR model for graph based clustering with both \( \ell_1 \)-norm and \( \ell_2 \)-norm distances:

\[
J_{CLR-\ell_1} = \min \sum_{j, s_{ij} \geq 0, rank(L_S) = n-c} \|S - A\|_1,
\]

\[
J_{CLR-\ell_2} = \min \sum_{j, s_{ij} \geq 0, rank(L_S) = n-c} \|S - A\|_F^2.
\]

It has been shown that CLR achieves superior performance for clustering (Nie et al. (2016)). Note that the CLR method only works for single-view data. It cannot deal with graphs from multiple views simultaneously.

2.2. SPL

By stimulating the learning process of humans, Bengio et al. (2009) proposed curriculum learning to learn a model by gradually including samples into training from easy to complex. Instead of using the predetermined curriculum, Kumar et al. (2010) derived the SPL framework to learn the curriculum and the model simultaneously. The general SPL model includes a weighted loss term on all samples and a regularizer term imposed on weights:

\[
\min_{\Theta, w \in [0,1]^n} \sum_{i=1}^n w_i l_i(\Theta) + f(\mathbf{w}; \lambda),
\]
where $l_i(\Theta)$ denotes the loss function of $i$-th sample, $\Theta$ represents the model parameter, $\mathbf{w} = [w_1, \cdots, w_n]^T$ denote the weight variables reflecting the samples’ importance, $f(\mathbf{w}; \lambda)$ is the self-paced regularizer, and $\lambda$ is a parameter. There are two kinds of regularization in SPL: one assigns binary weights to samples (hard regularization), and the other allocates real-valued weights (soft regularization). In real-world applications, the noise contained in data is usually non-homogeneously distributed. Under this circumstance, it has been shown that soft weighting is more effective (Zhao et al. (2015); Xu et al. (2015)).

3. Multi-view Clustering with Adaptively Learned Graph

3.1. The Proposed Formulation

Let $\mathbf{A}^{(v)} \in \mathbb{R}^{n \times n}$ denote the similarity matrix from the $v$-th views ($v = 1, \cdots, V$). In multi-view clustering, the clustering results of different views should be consistent. We assume there is a common shared similarity matrix $\mathbf{S}$ which has exact $c$ connected components. Thus, in the multi-view setting, Eq. (1) and Eq. (2) can be extended to the following formulations:

$$\min_{\mathbf{S}} \sum_{v=1}^{V} \left\| \mathbf{S} - \mathbf{A}^{(v)} \right\|_1,$$

$$\min_{\mathbf{S}} \sum_{v=1}^{V} \left\| \mathbf{S} - \mathbf{A}^{(v)} \right\|_2^2.$$

As different views may have distinct physical meanings, treating multiple graphs equally is often difficult to find the optimal solution. What is more, the above two formulations fail to measure the differences in individual sample pairs within and across views. In order to bridge this gap, we introduce sample-pair-specific weights $w_{ij}^{(v)} \geq 0$ into the multi-view graph based clustering model. Considering both $\ell_1$-norm and $\ell_2$-norm distances, the objective functions of MALG are formulated as follows:

$$\min_{\mathbf{S}, \{\mathbf{W}^{(v)}\}_{v=1}^{V}} \sum_{v=1}^{V} \left\| \mathbf{W}^{(v)} \circ (\mathbf{S} - \mathbf{A}^{(v)}) \right\|_1 + f(\mathbf{W}^{(v)}; \lambda),$$

$$\min_{\mathbf{S}, \{\mathbf{W}^{(v)}\}_{v=1}^{V}} \sum_{v=1}^{V} \left\| \sqrt{\mathbf{W}^{(v)}} \circ (\mathbf{S} - \mathbf{A}^{(v)}) \right\|_F + f(\mathbf{W}^{(v)}; \lambda),$$

where $\mathbf{W}^{(v)} = (w_{ij}^{(v)})_{1 \leq i,j \leq n}$ is composed of the weights of $n \times n$ elements in the $v$-th view, $\sqrt{\mathbf{W}^{(v)}}$ calculates element-wise square root of $\mathbf{W}^{(v)}$ (i.e., the so-called Hadamard’s root), $\circ$ is the element-wise product (Hadamard product) operation of matrices, $f(\mathbf{W}^{(v)}; \lambda)$ denotes the regularizer imposed on the weights, and $\lambda$ is a parameter. The first term in Eq. (6) or (7) is the weighted loss between the learned similarity and their input values across different
views. Weights of high-quality similarities are encouraged to be larger in order to obtain small losses.

In order to learning the weights $w_{ij}^{(v)}$ automatically during the optimization process, following Xu et al. (2015), the regularization term $f(W^{(v)}; \lambda)$ is set as follows:

$$f(w_{ij}^{(v)}; \lambda) = \ln (1 + e^{-\lambda - w_{ij}^{(v)}}) (1 + e^{-\lambda - w_{ij}^{(v)}}) + \ln (w_{ij}^{(v)}) w_{ij}^{(v)} - \lambda w_{ij}^{(v)}. \quad (8)$$

The optimal weight of the $(ij)$-th element in the similarity matrix in the $v$-th view can be obtained by solving

$$\min_{w_{ij}^{(v)} \in [0, 1]} w_{ij}^{(v)} l_{ij}^{(v)} + f(w_{ij}^{(v)}; \lambda), \quad (9)$$

where $l_{ij}^{(v)}$ represents $|s_{ij}^{(v)} - a_{ij}^{(v)}|$ or $(s_{ij}^{(v)} - a_{ij}^{(v)})^2$ for the convenience of notation. Setting the derivative with respect to $w_{ij}^{(v)}$ to zero, then we have

$$w_{ij}^{(v)*} = \frac{1 + e^{-\lambda}}{1 + e^{l_{ij}^{(v)} - \lambda}}. \quad (10)$$

It is worth to note that Eq. (10) can be regarded as an adapted logistic function, which inherits the merits of logistic function and provides probabilistic weights.

By combining Eqs. (6) - (7) and (8) respectively, we obtain the resulting objective functions. The learned common similarity matrix $S$ can be used for clustering directly according to Tarjan’s strongly connected components algorithm (Tarjan (1972)).

### 3.2. Optimization

Denote $\sigma_i(L_S)$ as the $i$-th smallest eigenvalue of $L_S$. Since $L_S$ is positive semi-definite, we have $\sigma_i(L_S) \geq 0$. So the constraint $\text{rank}(L_S) = n - c$ will be ensured if $\sum_{i=1}^{c} \sigma_i(L_S) = 0$.

According to Ky Fan’s Theorem (Fan (1949)), we have

$$\sum_{i=1}^{c} \sigma_i(L_S) = \min_{F \in \mathbb{R}^{n \times c}, F^T F = I} Tr(F^T L_S F) \quad (11)$$

Hence, with a large enough $\gamma$, problems (6) and (7) are equivalent to the following problems:

$$\begin{align*}
\min_{\mathbf{s}, \mathbf{F}, \{W^{(v)}\}_{v=1}^{V}} & \sum_{v=1}^{V} \left\| W^{(v)} \odot (S - A^{(v)}) \right\|_1 + 2 \gamma Tr(F^T L_S F) + f(W^{(v)}; \lambda) \\
\text{s.t.} & \sum_j s_{ij} = 1, s_{ij} \geq 0, F^T F = I, F \in \mathbb{R}^{n \times c}, \\
& W^{(v)} \in [0, 1]^{n \times n}, 1 \leq v \leq V, \quad (12)
\end{align*}$$

$$\begin{align*}
\min_{\mathbf{s}, \mathbf{F}, \{W^{(v)}\}_{v=1}^{V}} & \sum_{v=1}^{V} \left\| \sqrt{W^{(v)}} \odot (S - A^{(v)}) \right\|_{\text{F}}^2 + 2 \gamma Tr(F^T L_S F) + f(W^{(v)}; \lambda) \\
\text{s.t.} & \sum_j s_{ij} = 1, s_{ij} \geq 0, F^T F = I, F \in \mathbb{R}^{n \times c}, \\
& W^{(v)} \in [0, 1]^{n \times n}, 1 \leq v \leq V. \quad (13)
\end{align*}$$
The optimal solution to these two problems will make equation \( \sum_{i=1}^{c} \sigma_i(L_S) = 0 \) holds.

The problems (12) and (13) can be solved in an alternating fashion, i.e., dividing variables into disjoint blocks and alternatively optimizing one of them with the others fixed.

**Fix S and F, update \( \{W^{(v)}\}_{v=1}^{V} \).** When S and F is fixed, \( W^{(v)} \) is optimized by solving the following problem,

\[
\min_{W^{(v)}} \sum_{1 \leq i, j \leq n} \left\{ w^{(v)}_{ij} l^{(v)}_{ij} + f(w^{(v)}_{ij}; \lambda) \right\},
\]

where \( l^{(v)}_{ij} = |s^{(v)}_{ij} - a^{(v)}_{ij}| \) for problem (12) or \( l^{(v)}_{ij} = (s^{(v)}_{ij} - a^{(v)}_{ij})^2 \) for problem (13) with the current obtained S. This optimization is separable with respect to each \( w^{(v)}_{ij} \), and thus can be easily solved by Eq. (10).

**Fix S and \{W^{(v)}\}_{v=1}^{V}, update F.** When S and \{W^{(v)}\}_{v=1}^{V} are fixed, problems (12) and (13) become

\[
\min_{F \in \mathbb{R}^{n \times c}} Tr(F^T L_S F).
\]

The optimal solution F is formed by the c eigenvectors that correspond to the c smallest eigenvalues of \( L_S \).

**Fix \{W^{(v)}\}_{v=1}^{V} and F, update S.** Respectively, problems (12) and (13) become

\[
\begin{align*}
\min_{S} \sum_{v=1}^{V} \sum_{i,j} w^{(v)}_{ij} |s_{ij} - a_{ij}| + \gamma \sum_{i,j} \|f_i - f_j\|_2^2 s_{ij}, \\
\min_{S} \sum_{v=1}^{V} \sum_{i,j} w^{(v)}_{ij} (s_{ij} - a_{ij})^2 + \gamma \sum_{i,j} \|f_i - f_j\|_2^2 s_{ij},
\end{align*}
\]

where \( f_i \) denotes the \( i \)-th row \( (i = 1, \ldots, n) \) of F.

As there is no dependence between different \( i \)-s, the above two problems can be solved for each individual \( i \):

\[
\begin{align*}
&\min_{S_i} \sum_{v=1}^{V} \sum_{j} w^{(v)}_{ij} |s_{ij} - a^{(v)}_{ij}| + \gamma \sum_{i,j} \|f_i - f_j\|_2^2 s_{ij}, \\
&\min_{S_i} \sum_{v=1}^{V} \sum_{j} w^{(v)}_{ij} (s_{ij} - a^{(v)}_{ij})^2 + \gamma \sum_{i,j} \|f_i - f_j\|_2^2 s_{ij}.
\end{align*}
\]

Denote \( b_{ij} = \|f_i - f_j\|_2^2 \), and denote \( b_i \) as a vector with the \( j \)-th element as \( b_{ij} \) (same for \( s_i, a_i^{(v)} \) and \( w_i^{(v)} \)), then problems (18) and (19) can be written in vector form as

\[
\min_{S_i} \sum_{v=1}^{V} \|\text{diag}(w_i^{(v)})(s_i - a_i^{(v)})\|_1 + \gamma s_i^T b_i,
\]

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\[
\min_{s_i^T \mathbf{1} = 1, s_i \geq 0} \sum_{v=1}^{V} \left\| \text{diag} \left( \sqrt{w_i^{(v)}} \right) (s_i - a_i^{(v)}) \right\|_F^2 + \gamma s_i^T \mathbf{b}_i,
\]
\[
(21)
\]
where \( \text{diag}(x) \) returns a diagonal matrix with the elements of \( x \) on the main diagonal.

Using the iterative re-weighting method (Nie et al. (2016)), problem (20) can be addressed by solving the following problem iteratively:

\[
\min_{s_i^T \mathbf{1} = 1, s_i \geq 0} \sum_{v=1}^{V} \text{Tr} (s_i - a_i^{(v)})^T U^{(v)} (s_i - a_i^{(v)}) + \gamma s_i^T \mathbf{b}_i,
\]
\[
(22)
\]
where \( U^{(v)} \) is a diagonal matrix with the \( j \)-th diagonal element as

\[
u_j^{(v)} = \frac{w_i^{(v)}}{2|\tilde{s}_{ij} - a_{ij}^{(v)}|},
\]

and \( \tilde{s}_{ij} \) is the current solution. For problem (21) with the \( \ell_2 \)-norm distance, denote \( U^{(v)} = \text{diag}(w_i^{(v)}) \), then it can also be unified in the form of problem (22).

Now, we focus on solving problem (22). Let

\[
U = \sum_{v=1}^{V} U^{(v)},
\]

\[
p_i = \sum_{v=1}^{V} U^{(v)} a_i^{(v)} - \frac{\gamma}{2} \mathbf{b}_i,
\]

then problem (22) can be further simplified as

\[
\min_{s_i^T \mathbf{1} = 1, s_i \geq 0} s_i^T U s_i - s_i^T p_i.
\]

The Lagrangian function of problem (26) is

\[
\mathcal{L}(s_i, \eta, \beta_i) = \frac{1}{2} s_i^T U s_i - s_i^T p_i - \eta (s_i^T \mathbf{1} - 1) - \beta_i^T s_i,
\]

\[
(27)
\]
where \( \eta \) and \( \beta_i \geq 0 \) are the Lagrangian multipliers. According to the KKT condition, the optimal solution of \( s_i \) is

\[
s_{ij} = \left( \frac{1}{u_{ii}} \eta + \frac{1}{u_{ii}} p_{ij} \right)_+,
\]

\[
(28)
\]
where \((x)_+ = \max(0, x)\). Define the following function

\[
g_i(x) = \sum_i \left( \frac{1}{u_{ii}} x + \frac{1}{u_{ii}} p_{ij} \right)_+ - 1.
\]

\[
(29)
\]
Then according to Eqs. (28) and (29), and the constraint \( s_i^T \mathbf{1} = 1 \), it holds that

\[
g_i(\eta) = 0.
\]

(30)
That is to say, the value of \( \eta \) is the root of function \( g_i(x) \). Note that \( g_i(x) \) is a piecewise linear and monotonically increasing function, thus its root can be easily found with Newton method. Once \( \eta \) is solved, the optimal solution to problem (26) can be obtained by Eq. (28).

As shown in Eq. (23), the \( U^{(v)} \) defined for problem (20) is dependent on \( S \) and thus is also an unknown variable. With alternatively updated \( U^{(v)} \) and \( S \), problem (20) can be finally solved. It is proved that this iterative method decreases the objective of problem (20) in each iteration and will converge to the optimal solution (Tao et al. (2016)). For problem (21), it can be directly resolved, since there is no dependence between \( U^{(v)} \) and \( S \).

The algorithm is described in Algorithm 1.

**Algorithm 1 Multi-view Clustering with Adaptively Learned Graph**

**Input:** The similarity matrices for \( V \) views \( \{A^{(1)}, \cdots, A^{(V)}\} \), \( A^{(v)} \in \mathbb{R}^{n \times n} \), number of clusters \( c \), a large enough \( \gamma \), the regularization parameter \( \lambda \), initial similarity matrix \( S_0 \in \mathbb{R}^{n \times n} \).

Initialization: calculate \( \{l_{ij}^{(v)}\}_{1 \leq i,j \leq n, v = 1, \cdots, V} \), \( t \leftarrow 0 \)

**Repeat**
1. Update \( W^{(v)}_t = (w^{(v)}_{ij,t}) \) according to Eq. (10).
2. Update each row of \( S_t \) by solving problem (20) or (21).
3. Update \( F_t \) by solving problem (15).
4. Compute current \( \{l_{ij}^{(v)}\}_{1 \leq i,j \leq n, v = 1, \cdots, V} \).
5. \( t \leftarrow t + 1 \).

**Until** convergence.

**Output:** The similarity matrix \( S \in \mathbb{R}^{n \times n} \) with exact \( c \) connected components.

4. Experiment

In this section, we evaluate MALG on both synthetic and real-world datasets. For simplicity, we denote MALG with \( \ell_1 \)-norm and \( \ell_2 \)-norm distances as MALG(\( \ell_1 \)) and MALG(\( \ell_2 \)), respectively.

4.1. Toy Example

We construct a synthetic dataset, which contains three graphs sharing the same nodes (vertices) but multiple types of interactions. This synthetic dataset has 3 clusters, and each cluster has 50 members. Fig. 1(a) - 1(c) display the initial similarity matrices from the three graphs. On each view, two of three clusters entangle with each other. The affinity data within each block is randomly generated in the range of 0 and 1, while the noise data is randomly generated in the range of 0 and 0.8 Moreover, to make this clustering task more challenging, we randomly choose \( m \) noise data and set their value to be 1, from View1 to View3, \( m \) is 20, 30, and 40 respectively.

Note that when partitioning data points into groups according to the connected components of a graph, we merely care whether a element of the similarity matrix is zero or not and ignore its detailed values. Thus, we use the adjacent matrix which only contains
We run all methods using the $\ell_1$-norm distances.

Fig. 1(d) - 1(f) show the learned pairwise relationships by performing CLR on each view. It can be observed that single-view CLR fails to find the true clustering structure.

To validate the efficiency of sample-pair-specific weights in MALG, we compare our method with combining multiple graphs without weight (denoted as MvCLR-naive) as shown in Eq. (4) as well as view-weighting CLR (View-CLR for short). The objective of view-weighting CLR with $\ell_1$-norm distance is formulated as

$$
\min_{S, \alpha} \sum_{v=1}^{V} \alpha^{(v)} \|S - A^{(v)}\|_1 \\
s.t. \sum_j s_{ij} = 1, s_{ij} \geq 0, rank(L_S) = n - c
$$

(31)

where $\alpha^{(v)}$ is the weight of the $v$-th view.

The learned pairwise relationships of MvCLR-naive, View-CLR and MALG are presented in Fig. 1(g), 1(h) and 1(i), respectively. It can be seen that the performances of both MvCLR-naive and View-CLR are affected by the noise. The distortion of pairwise relationships for MvCLR-naive and View-CLR are mainly brought by View3, since it has the most noise data. In comparison, our proposed MALG eliminates the impact of noise and obtains the ideal structure for clustering.

### 4.2. Multi-view Clustering Comparison on Real-world Datasets

In this subsection, we evaluate our approach on five real-world datasets. Since the proposed method is kind of graph based learning model, we compare it with other related graph based multi-view clustering algorithms.

In particular, we focus on comparing with following algorithms:

- **Best single-view CLR (BestCLR) (Nie et al. (2016))**. On each view, the single-view CLR algorithm is performed in both $\ell_1$-norm and $\ell_2$-norm distances. The best results are reported.

- **Co-regularized multi-view spectral clustering (CoRegSC) (Kumar et al. (2011))**. This method co-regularizes the clustering hypotheses from multiple views to enforce each view to have the same cluster membership. We implement the centroid-based co-regularization approach.

- **Co-trained multi-view spectral clustering (CoTrainSC) (Kumar and Daumé (2011))**. CoTrainSC utilizes the spectral embedding from one view to constrain the affinity graph used for the other views. By iteratively applying this approach, the clustering of multiple views tend to be the same. As there is no specific stop criterion, we run 20 iterations.

- **Multi-modal spectral clustering (MMSC) (Cai et al. (2011))**. MMSC learns a commonly shared graph Laplacian matrix by minimizing the differences between the common Laplacian graph and that of each view.
Figure 1: Visualization of the toy example. (a) - (c) The generated synthetic input similarity matrices of three views. (d) - (f) The pairwise relationships learned by CLR on each view. (g) The pairwise relationships learned by MvCLR-naive. (h) The pairwise relationships learned View-CLR. (i) The pairwise relationships learned by our MALG. Note that we use the adjacent matrix which contains binary values (0 or 1) to represent the pairwise relationships of samples.
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- Multi-view spectral clustering (MVSC) (Li et al. (2015)). Local manifold fusion is adopted to integrate heterogeneous features based on the bipartite graph.

- Multi-view clustering with adaptive neighbors (MLAN) (Nie et al. (2017)). MLAN performs clustering and local structure learning simultaneously, which is also based on the property of the Laplacian matrix illustrated in Theorem 1.

The implementations of CLR, CoRegSC, CoTrainSC, MMSC and MLAN are downloaded from their authors’ homepages.

4.2.1. Datasets Descriptions

The detailed descriptions of the datasets are presented as follows and the statistics of them are summarized in Table 1.

- **3sources** is a multi-view text dataset, collected from three online news sources: BBC, Reuters, and The Guardian. We use the 169 stories that were reported in all three sources. Each source corresponds to a view. According to the primary section headings used across the three news sources, each story was manually annotated with one of the six topical labels: business, entertainment, health, politics, sport, technology. Since the original dimension of each view is high (all above 3,000), we first perform PCA on each view and reduce the dimension to 10 for each view.

- **MSRC-v1** dataset contains 240 images in 8 classes. Following Cai et al. (2011), we select 7 classes composed of tree, building, airplane, cow, face, car, bicycle and each class has 30 images. We extract five visual features from each image: color moment (CM) with dimension 48, local binary pattern (LBP) with 256 dimension, HOG with 100 dimension, GIST with 512 dimension, and CENTRIST (Wu and Rehg (2011)) feature with 1320 dimension.

- **Caltech101** is an object recognition dataset consisting of 101 categories of images. We follow previous work (Li et al. (2015)) and select the widely used 7 classes, i.e. Dolla-Bill, Face, Garfield, Motorbikes, Snoopy, Stop-Sign and Windsor-Chair and get 441 images. The selected dataset is referred to as **Caltech101-7**. The same five types of features with MSRC-v1 are extracted.

- **Trecvid2003** is a video dataset, which contains 1078 manually labeled video shots that belong to 5 categories. Each shot is represented as a 1894-dimensional vector of text features and a 165-dimensional vector of HSV color histogram, which is extracted from the associated keyframe.

- **GRAZ02** is a database for object categorization. It contains images with objects of high complexity and high intra-class variability. It consists of 365 images with bikes, 311 images with persons, 420 images with cars and 380 images not containing one of these objects. We extract the following 3 visual features: SIFT, GIST, and LBP.
Table 1: Statistics of the multi-view datasets used in our experiments.

<table>
<thead>
<tr>
<th>Dataset</th>
<th>Instances</th>
<th>Views</th>
<th>Clusters</th>
</tr>
</thead>
<tbody>
<tr>
<td>3sources</td>
<td>169</td>
<td>3</td>
<td>6</td>
</tr>
<tr>
<td>MSRC-v1</td>
<td>210</td>
<td>5</td>
<td>7</td>
</tr>
<tr>
<td>Caltech101-7</td>
<td>441</td>
<td>5</td>
<td>7</td>
</tr>
<tr>
<td>Trecvid2003</td>
<td>1078</td>
<td>2</td>
<td>5</td>
</tr>
<tr>
<td>GRAZ02</td>
<td>1476</td>
<td>3</td>
<td>4</td>
</tr>
</tbody>
</table>

Table 2: Clustering performance on 3sources.

<table>
<thead>
<tr>
<th>Methods</th>
<th>NMI</th>
<th>ACC</th>
<th>F-score</th>
</tr>
</thead>
<tbody>
<tr>
<td>BestCLR</td>
<td>0.590(0)</td>
<td>0.651(0)</td>
<td>0.627(0)</td>
</tr>
<tr>
<td>CoRegSC</td>
<td>0.204(0.034)</td>
<td>0.433(0.039)</td>
<td>0.360(0.024)</td>
</tr>
<tr>
<td>CoTrainSC</td>
<td>0.476(0.037)</td>
<td>0.573(0.030)</td>
<td>0.493(0.039)</td>
</tr>
<tr>
<td>MMSC</td>
<td>0.621(0.023)</td>
<td>0.596(0.035)</td>
<td>0.585(0.037)</td>
</tr>
<tr>
<td>MVSC</td>
<td>0.314(0.027)</td>
<td>0.505(0.055)</td>
<td>0.444(0.043)</td>
</tr>
<tr>
<td>MLAN</td>
<td>0.590(0)</td>
<td>0.586(0)</td>
<td>0.556(0)</td>
</tr>
<tr>
<td>MALG($\ell_1$)</td>
<td>0.733(0)</td>
<td>0.805(0)</td>
<td>0.795(0)</td>
</tr>
<tr>
<td>MALG($\ell_2$)</td>
<td>0.746(0)</td>
<td>0.811(0)</td>
<td>0.798(0)</td>
</tr>
</tbody>
</table>

4.2.2. Experiment Setup

The single-view CLR approach is conducted on each view with both $\ell_1$-norm and $\ell_2$-norm distances and the best results are reported. In CLR, MLAN and our proposed MALG, there is a common parameter $\gamma$ brought by the Laplacian matrix rank constraint. For simple implementation and accelerating the convergence speed, we initialize $\gamma = 8$ for these three methods, and decrease it ($\gamma = \gamma/4$) if the connected components of $S$ is greater than the number of clusters $c$ or increase it ($\gamma = \gamma + 4$) if smaller than $c$ in each iteration. There is another parameter in our method, i.e., the regularization parameter $\lambda$. To obtain a better model, it is set view-by-view: $\lambda^{(v)} = \pi^{(v)} + \log((\pi^{(v)})^2 + 1)t$, where $\pi^{(v)}$ denotes the median of the losses $l^{(v)}_{ij}$ of all similarities on the $v$-th view, and $t$ is the number of iterations. For CoRegSC, CoTrainSC and MMSC, their trade-off parameters are all selected from $\{0.01, 0.1, 1, 10, 100\}$, the best results are reported. For MVSC, the number of salient points is set as 10% of the number of total samples. On all datasets, each sample is assigned 10 nearest neighbors to construct graph. We use the graph construction method described in Nie et al. (2016) to initialize the graphs for CLR and our method. Approaches based on spectral clustering need perform post-processing, such as $k$-means, to get the final clustering results. We repeat experiments for 50 times for all methods and report the average results and the standard deviation.

The clustering performance is measured using three evaluation metrics: clustering accuracy (ACC), normalized mutual information (NMI) and F-score. For all three metrics, higher value means better clustering quality.
### Table 3: Clustering performance on MSRC-v1.

<table>
<thead>
<tr>
<th>Methods</th>
<th>NMI</th>
<th>ACC</th>
<th>F-score</th>
</tr>
</thead>
<tbody>
<tr>
<td>BestCLR</td>
<td>0.692(0)</td>
<td>0.790(0)</td>
<td>0.651(0)</td>
</tr>
<tr>
<td>CoRegSC</td>
<td>0.772(0.021)</td>
<td>0.841(0.044)</td>
<td>0.745(0.032)</td>
</tr>
<tr>
<td>CoTrainSC</td>
<td>0.797(0.029)</td>
<td>0.860(0.053)</td>
<td>0.764(0.039)</td>
</tr>
<tr>
<td>MMSC</td>
<td>0.795(0.021)</td>
<td>0.825(0.058)</td>
<td>0.742(0.040)</td>
</tr>
<tr>
<td>MVSC</td>
<td>0.531(0.020)</td>
<td>0.613(0.025)</td>
<td>0.485(0.017)</td>
</tr>
<tr>
<td>MLAN</td>
<td>0.778(0)</td>
<td>0.810(0)</td>
<td>0.722(0)</td>
</tr>
<tr>
<td>MALG(ℓ₁)</td>
<td>0.924(0)</td>
<td>0.962(0)</td>
<td>0.924(0)</td>
</tr>
<tr>
<td>MALG(ℓ₂)</td>
<td>0.906(0)</td>
<td>0.952(0)</td>
<td>0.904(0)</td>
</tr>
</tbody>
</table>

### Table 4: Clustering performance on Caltech101-7.

<table>
<thead>
<tr>
<th>Methods</th>
<th>NMI</th>
<th>ACC</th>
<th>F-score</th>
</tr>
</thead>
<tbody>
<tr>
<td>BestCLR</td>
<td>0.576(0)</td>
<td>0.508(0)</td>
<td>0.428(0)</td>
</tr>
<tr>
<td>CoRegSC</td>
<td>0.623(0.032)</td>
<td>0.661(0.037)</td>
<td>0.608(0.034)</td>
</tr>
<tr>
<td>CoTrainSC</td>
<td>0.600(0.023)</td>
<td>0.657(0.049)</td>
<td>0.595(0.038)</td>
</tr>
<tr>
<td>MMSC</td>
<td>0.698(0.027)</td>
<td>0.696(0.029)</td>
<td>0.661(0.037)</td>
</tr>
<tr>
<td>MVSC</td>
<td>0.583(0.029)</td>
<td>0.604(0.047)</td>
<td>0.568(0.046)</td>
</tr>
<tr>
<td>MLAN</td>
<td>0.438(0)</td>
<td>0.488(0)</td>
<td>0.444(0)</td>
</tr>
<tr>
<td>MALG(ℓ₁)</td>
<td>0.739(0)</td>
<td>0.707(0)</td>
<td>0.708(0)</td>
</tr>
<tr>
<td>MALG(ℓ₂)</td>
<td>0.728(0)</td>
<td>0.664(0)</td>
<td>0.633(0)</td>
</tr>
</tbody>
</table>

### 4.2.3. Performance Evaluation

The clustering results are presented in Table 2 - 6. We have following observations.

It can be seen that the proposed method achieves the best clustering results in most cases. As shown in Table 2 and 3, on 3sources and MSRC-v1, our proposed MALG in both ℓ₁-norm and ℓ₂-norm distances outperforms the compared approaches significantly in terms of all the three metrics. Compared with the second best baseline, MALG achieves over 10% improvements with respect to NMI, ACC and F-score.

Table 4 shows that, on Caltech101-7, despite the performance superiority is not obvious, MALG still gets the best clustering results when adopting the ℓ₁-norm distance.

In terms of ACC and F-score, MALG(ℓ₁) obtains the highest scores on Trecvid2003, as displayed in Table 5. When measuring with NMI, MMSC performs the best, and MALG(ℓ₁) ranks second. On GRAZ02, MALG(ℓ₂) and MALG(ℓ₁) respectively get the best NMI and F-score, while MMSC is slightly better than MALG with respect to ACC (Table 6).

Except for Caltech101-7 and GRAZ02, the impact of the utilization of different distances (ℓ₁-norm or ℓ₂-norm) in MALG on the clustering results is not markedly on the other three datasets. On Caltech101-7, MALG(ℓ₁) gets higher ACC and F-score values with a obvious gap compared with that of MALG(ℓ₂), whereas on GRAZ02, MALG(ℓ₂) outperforms MALG(ℓ₁) in terms of ACC.

MLAN is most closely related with our method, as it is also developed based on the Laplacian rank constraint. However, in comparison with our method, the clustering results
Table 5: Clustering performance on Trecvid2003.

<table>
<thead>
<tr>
<th>Methods</th>
<th>NMI</th>
<th>ACC</th>
<th>F-score</th>
</tr>
</thead>
<tbody>
<tr>
<td>BestCLR</td>
<td>0.219(0)</td>
<td>0.433(0)</td>
<td>0.427(0)</td>
</tr>
<tr>
<td>CoRegSC</td>
<td>0.177(0.005)</td>
<td>0.403(0.012)</td>
<td>0.320(0.007)</td>
</tr>
<tr>
<td>CoTrainSC</td>
<td>0.215(0.004)</td>
<td>0.420(0.013)</td>
<td>0.343(0.011)</td>
</tr>
<tr>
<td>MMSC</td>
<td><strong>0.266(0.030)</strong></td>
<td>0.431(0.032)</td>
<td>0.365(0.018)</td>
</tr>
<tr>
<td>MVSC</td>
<td>0.189(0.036)</td>
<td>0.403(0.037)</td>
<td>0.344(0.015)</td>
</tr>
<tr>
<td>MLAN</td>
<td>0.194(0)</td>
<td>0.434(0)</td>
<td>0.412(0)</td>
</tr>
<tr>
<td>MALG(ℓ₁)</td>
<td>0.252(0)</td>
<td><strong>0.497(0)</strong></td>
<td>0.434(0)</td>
</tr>
<tr>
<td>MALG(ℓ₂)</td>
<td>0.254(0)</td>
<td><strong>0.497(0)</strong></td>
<td><strong>0.435(0)</strong></td>
</tr>
</tbody>
</table>

Table 6: Clustering performance on GRAZ02.

<table>
<thead>
<tr>
<th>Methods</th>
<th>NMI</th>
<th>ACC</th>
<th>F-score</th>
</tr>
</thead>
<tbody>
<tr>
<td>BestCLR</td>
<td>0.140(0)</td>
<td>0.457(0)</td>
<td>0.363(0)</td>
</tr>
<tr>
<td>CoRegSC</td>
<td>0.079(0.001)</td>
<td>0.408(0.006)</td>
<td>0.306(0.001)</td>
</tr>
<tr>
<td>CoTrainSC</td>
<td>0.060(0.005)</td>
<td>0.393(0.016)</td>
<td>0.292(0.004)</td>
</tr>
<tr>
<td>MMSC</td>
<td>0.142(0.002)</td>
<td><strong>0.477(0.002)</strong></td>
<td>0.356(0.001)</td>
</tr>
<tr>
<td>MVSC</td>
<td>0.085(0.001)</td>
<td>0.426(0.002)</td>
<td>0.311(0.000)</td>
</tr>
<tr>
<td>MLAN</td>
<td>0.045(0)</td>
<td>0.268(0)</td>
<td>0.396(0)</td>
</tr>
<tr>
<td>MALG(ℓ₁)</td>
<td>0.153(0)</td>
<td>0.387(0)</td>
<td><strong>0.419(0)</strong></td>
</tr>
<tr>
<td>MALG(ℓ₂)</td>
<td><strong>0.169(0)</strong></td>
<td>0.475(0)</td>
<td>0.400(0)</td>
</tr>
</tbody>
</table>

obtained by MLAN are much worse. Especially, on Caltech101-7, the NMI (ACC, F-score) of MALG(ℓ₁) improves about 30% (21%, 26%) over that of MLAN. The reason might be that MALG consider the significance of sample pairs both within view and across views, while MLAN treat sample pairs within the same view equally.

Note that the standard deviation values of CLR, MLAN and our method are all zeros, since they need not post-processing with k-means.

5. Conclusion

In this paper, we propose a multi-view graph based clustering method to adaptively learn a common graph with exact \( c \) connected components, which is an ideal structure for clustering. Instead of treating sample pairs within each view equally, sample-pair-specific weights are introduced to evaluate the importance of similarities in a particular view. Two objective functions with both \( ℓ_1 \)-norm and \( ℓ_2 \)-norm distances are formulated, and a simple yet effective algorithm is derived to solve them. The effectiveness of our method is validated on five real-world datasets for news article clustering and image clustering. Experimental results show that the proposed method achieves robust performance and outperforms several related methods.
Acknowledgments

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References


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